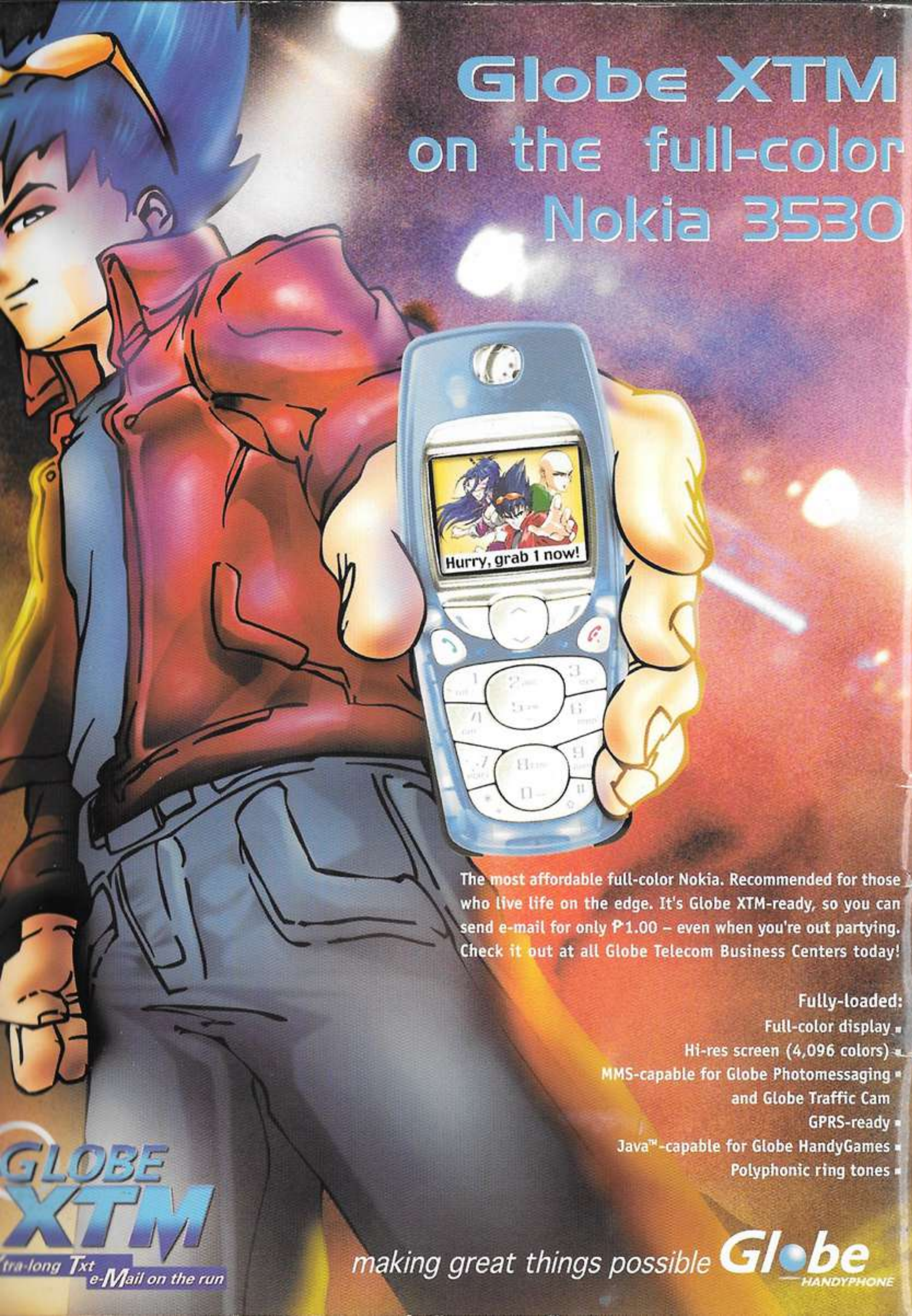

Globe XTM on the full-color Nokia 3530
Hurry, grab 1 now!
GLOBE XTM
Xtra-long Txt e-Mail on the run
making great things possible Globe HANDYPHONE

The most affordable full-color Nokia. Recommended for those who live life on the edge. It's Globe XTM-ready, so you can send e-mail for only ₱1.00 – even when you're out partying. Check it out at all Globe Telecom Business Centers today!

Fully-loaded:
Full-color display ▪
Hi-res screen (4,096 colors) ▪
MMS-capable for Globe Photomessaging ▪
and Globe Traffic Cam
GPRS-ready ▪
Java™-capable for Globe HandyGames ▪
Polyphonic ring tones ▪

C3CON EXCLUSIVE!!! • VIDEOGAMES • FAN ART • FAN COMIC • ANIMÉ REVIEW

CULTURE CRASH™

THE PHILIPPINES' PREMIERE COMIC MAGAZINE

C.COM
SPECIAL ISSUE Php100
ISSUE #10

One Day, Isang Diwa
by J.L. Palabay

C3 CON
An in depth coverage of the first ever Philippine Comicbook and Anime Convention!

GREAT TEACHER GTO ONIZUKA

FINAL FANTASY X-2
ファイナルファンタジーX-2
An exclusive look at the Japan launching of the FFX sequel!

HOW WE DRAW 10:
Taga-Ilog talks about Basic Coloring Principles.

ALSO IN THIS ISSUE:
PASIG
CAT'S TRAIL
KUBORI KIKIAM

MONSTER ISSUE!!!
84 GLOSSY PAGES! PASIG POSTER AND AN O.D.I.D. DOUBLE-SIZED POSTER!!!

ISSN 0115-5938
9 770115 593803

THANK YOU EVERYONE!!!

The Culture Crash staff and friends (from left to right): (Standing) Mark Navarro, Evil Groobs, Taga-Kanal, Joanah Tinio, (sitting) Jescie James Palabay, Beerkada's Lyndon Gregorio, and Taga-Ilog (digitized face). Memer is never there during a photo shoot.

Instead of making much ado with my usual editorial, I'd like to thank the following people for making the C3 Con: The First Philippine Comic Book and Animé Convention, a success!

Our Sponsors and partners:

GlobeXTM
Epson Philippines
Enchanted Kingdom
AXN Asia
TXTube, GMA NMI
Wave 89.9

The participants and our colleagues:

Jio Beltran
Pol Medina Jr.
Arnold Arre
Lyndon Gregorio
Robert Magnuson
Marco Dimaano
Budjette Tan
Likhaan Comics
Ground Zero Comics
Nightshift Studios
Questor (Telesuccess)

To the volunteers for their commitment and patience:

Theresa Lising
Peter Leo Afable
Bonen Azares
Jan Carlo Barrato
Jhecie Castillo
Rochelle Dumlao
Ma. Cecilia Francisco
Frebeleen Gamier
Marisol Jacinto
Joanne Kristine Liampo
Ivy Crizl Lim
Mary Lizabeth Lu
Mary Anne Manzano
Israel Denise Realin
Marc Reuben Roperes
Kristine Michelle Santos

And a very, very special thanks to:

Cherry Pineda
Sherwin Nones
Jan Bumanlag
The ACPI
(Animation Council of the Philippines)
Cholo, Gang and of course the amazing and generous participation of Michael V!

Last but not least, to our friends and family who gave their unwavering support:

Carmelita Palabay
Jescie Palabay
Jemellie Gonzales
Jessemel Calooy
Ellen Hilario
Evelyn Reodica
Jordan Bonifacio
Alen Hilario
Aga Hilario
AR Llabres
RepRep
Jutay
Leda Esguera
Damaso Family
Cornelia Sanchez
Grace and Khim
Mark Navarro
Joanah Tinio
Alarey "Ogie" Bragais
Evil Dhex
and the people who supported the Independent Comic Booth, thank you very much!!!

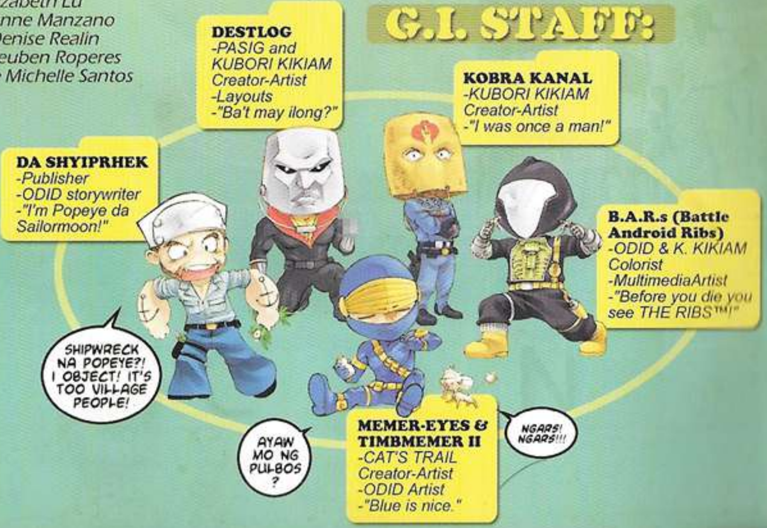
By the way, my apologies for being a bit unaccommodating at times during the event. Believe me, I had a lot on my mind and was not myself much of the time.

Finally, our thanks for everyone's immense support! With your continued support and presence we can definitely take the local comic book and animé community to the next level!

With Gratitude,

Jescie James L. Palabay
Publisher/Editor-in-chief

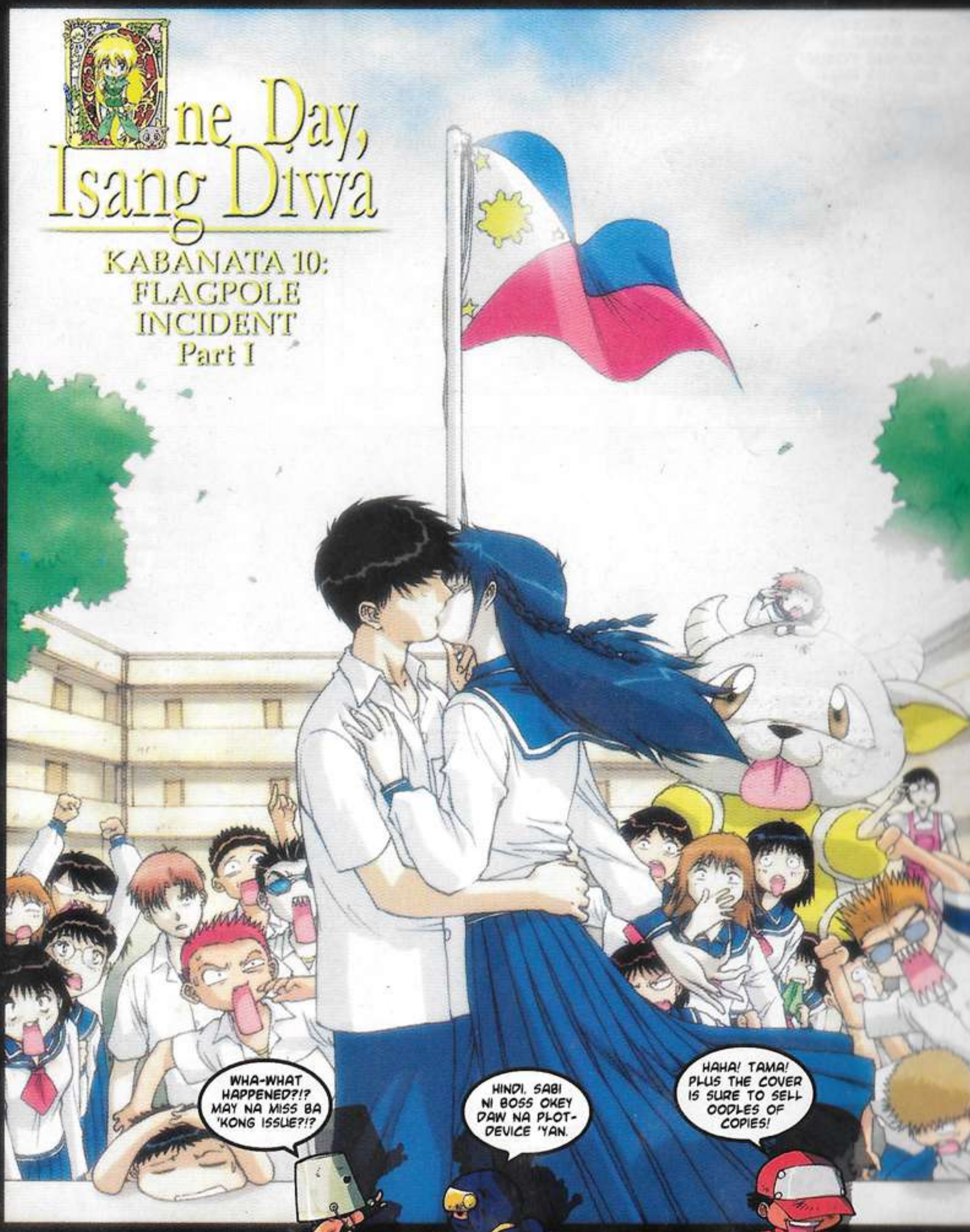
G.I. STAFF:


DESTLOG
-PASIG and KUBORI KIKIAM Creator-Artist
-Layouts
-"Ba't may ilong?"
KOBRA KANAL
-KUBORI KIKIAM Creator-Artist
-"I was once a man!"
DA SHYIPRHEK
-Publisher
-ODID storywriter
-"I'm Popeye da Sailormoon!"
B.A.R.s (Battle Android Ribs)
-ODID & K. KIKIAM Colorist
-MultimediaArtist
-"Before you die you see THE RIBS™!"
SHIPWRECK NA POPEYE?! I OBJECT! IT'S TOO VILLAGE PEOPLE!
AYAW MO NG PULBOS?
MEMER-EYES & TIMBMEMER II
-CAT'S TRAIL Creator-Artist
-ODID Artist
-"Blue is nice."
NGARS! NGARS!!!

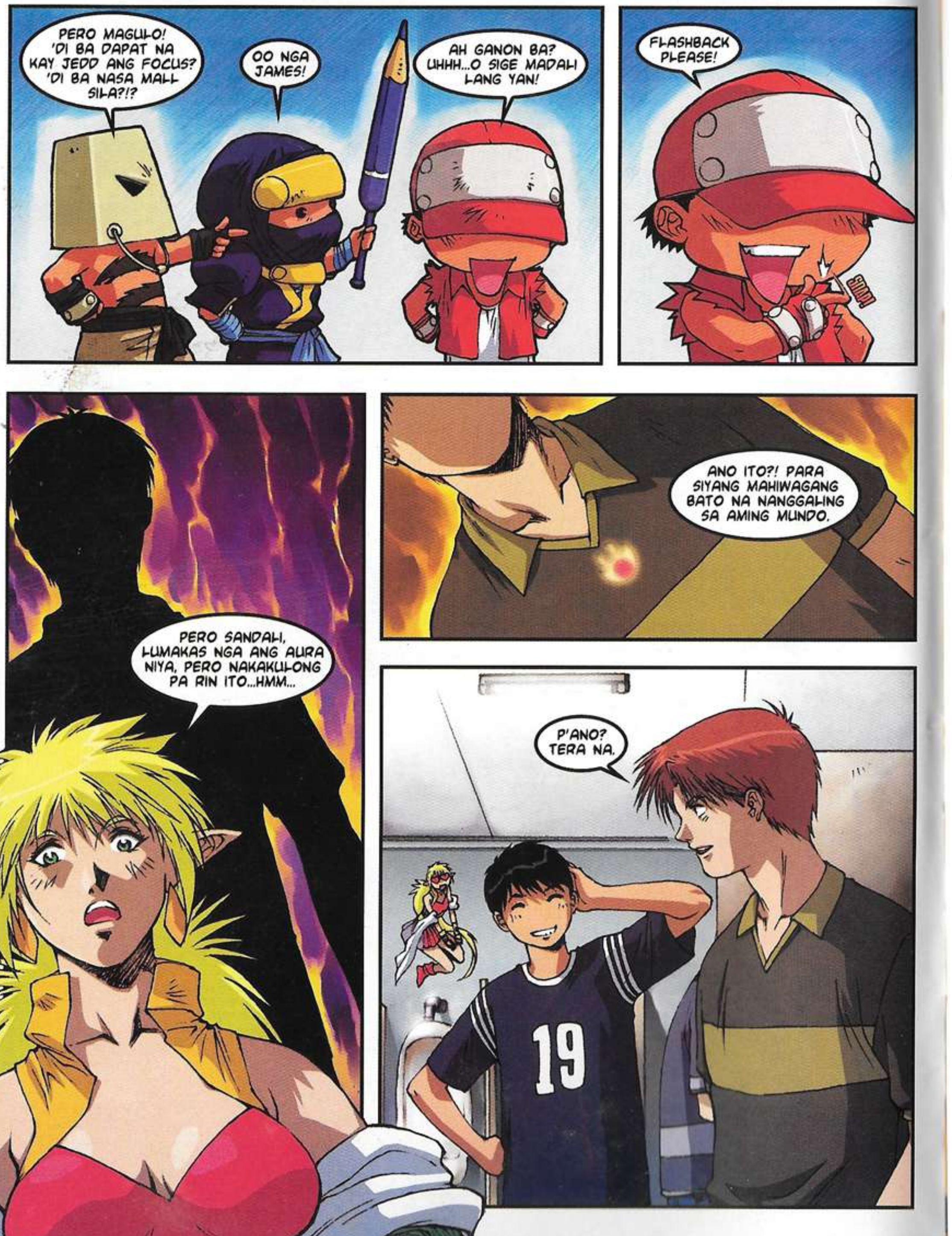
Culture Crash™, C3 Con™, One Day Isang Diwa™,PASIG™,Cat's Trail™, Kubori Kikiam™ is published by Culture Crash Comics and J. C. Palabay Ent., Inc. with office at 67 Gen. Ordoñez St. Marikina Heights, Marikina City. Tel. # 942-4512 to 13. The names, logos and all related characters of this publication are ™ and ©2003 Culture Crash Comics/J. C. Palabay Ent., Inc. and their respective creators. None of this publication may be reproduced or used without written permission from the copyright owner/s.

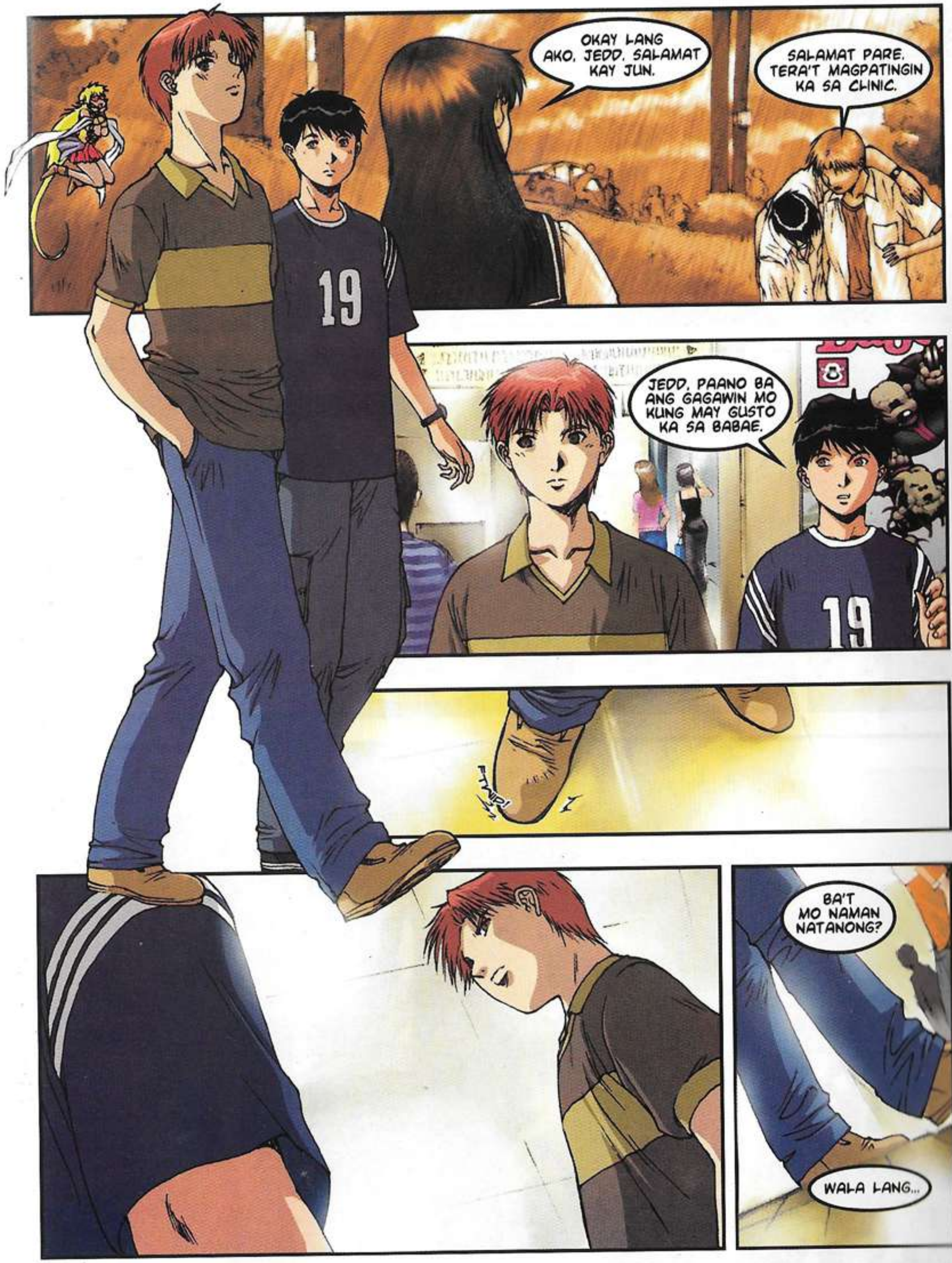
One Day, Isang Diwa

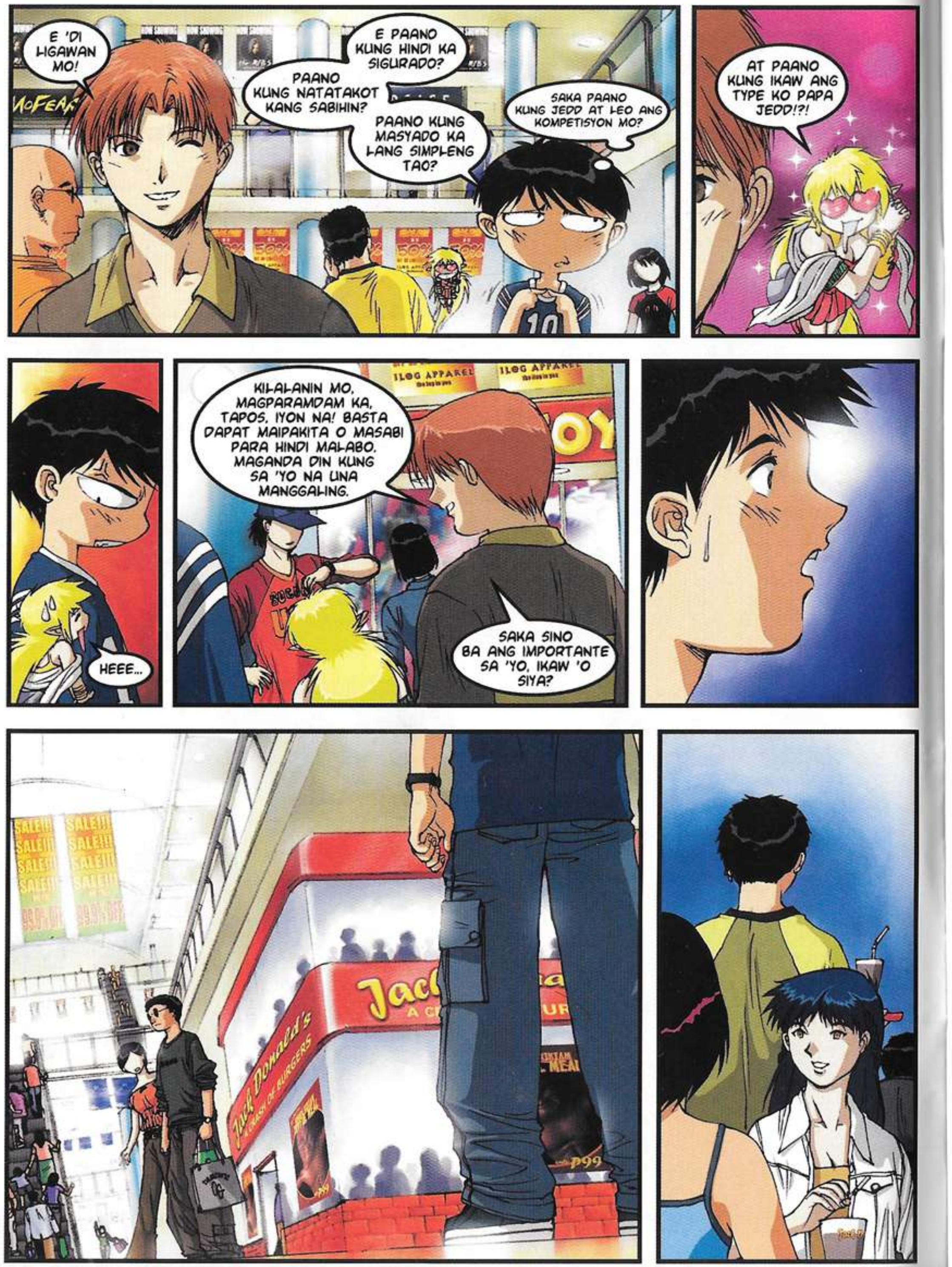
KABANATA 10: FLAGPOLE INCIDENT Part I

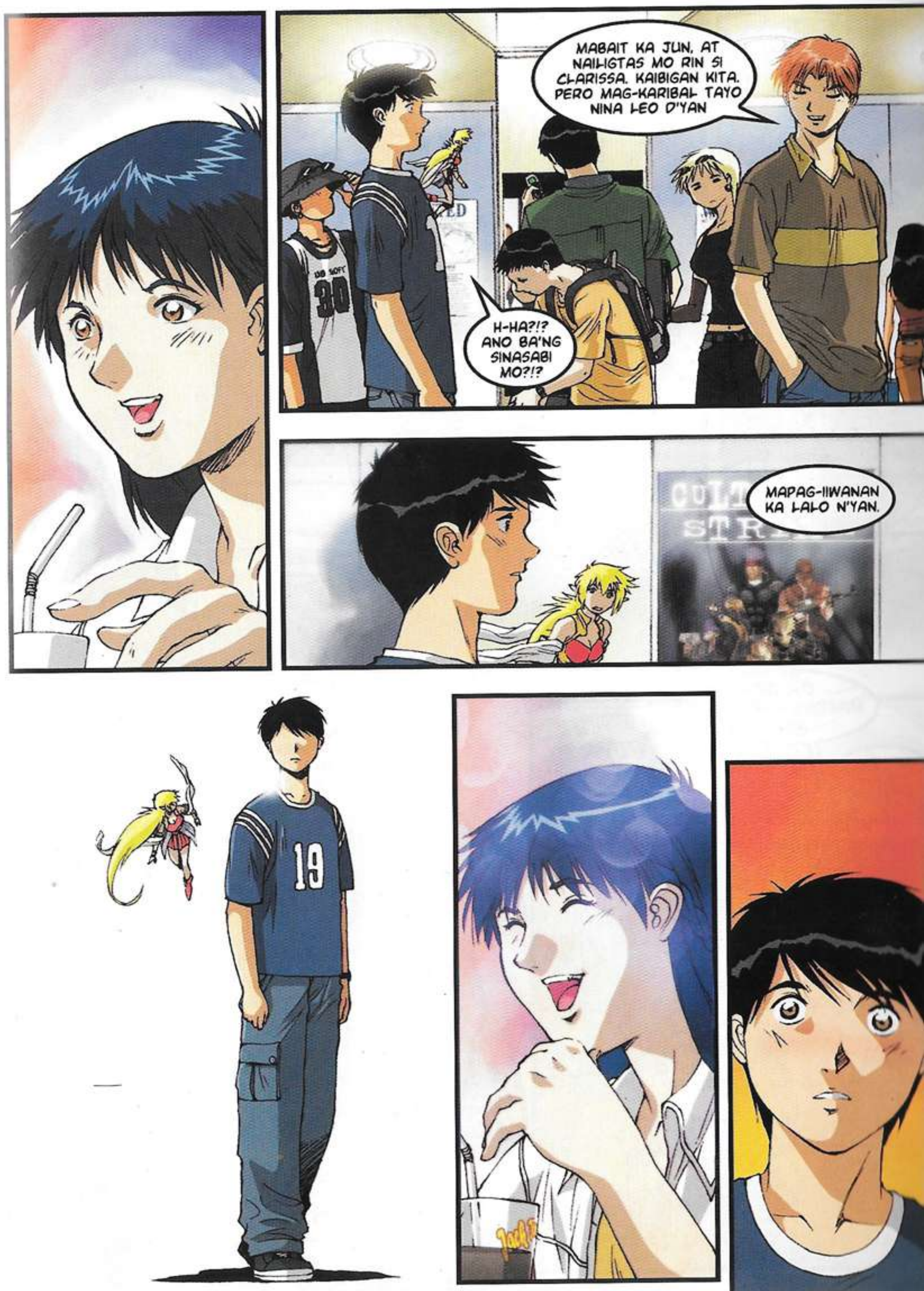

WHA-WHAT HAPPENED?!? MAY NA MISS BA 'KONG ISSUE?!?
HINDI. SABI NI BOSS OKEY DAW NA PLOT-DEVICE 'YAN.
HAHA! TAMA! PLUS THE COVER IS SURE TO SELL OODLES OF COPIES!

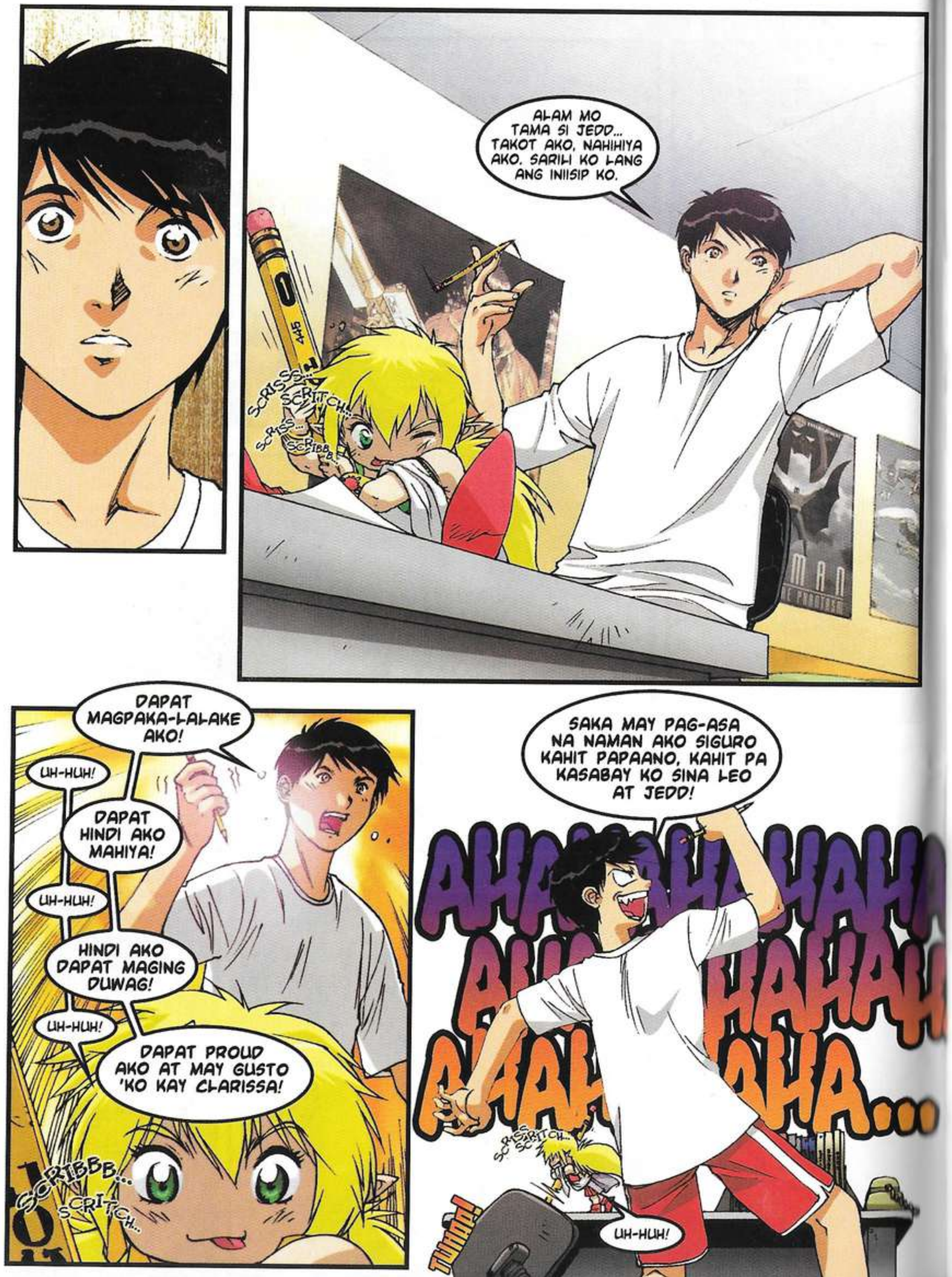
Story by J. L. Palabay
Art by E. A. Damaso
Colors by Evil Groobs
and E. A. Damaso
Color Assist by Taga-Ilog.

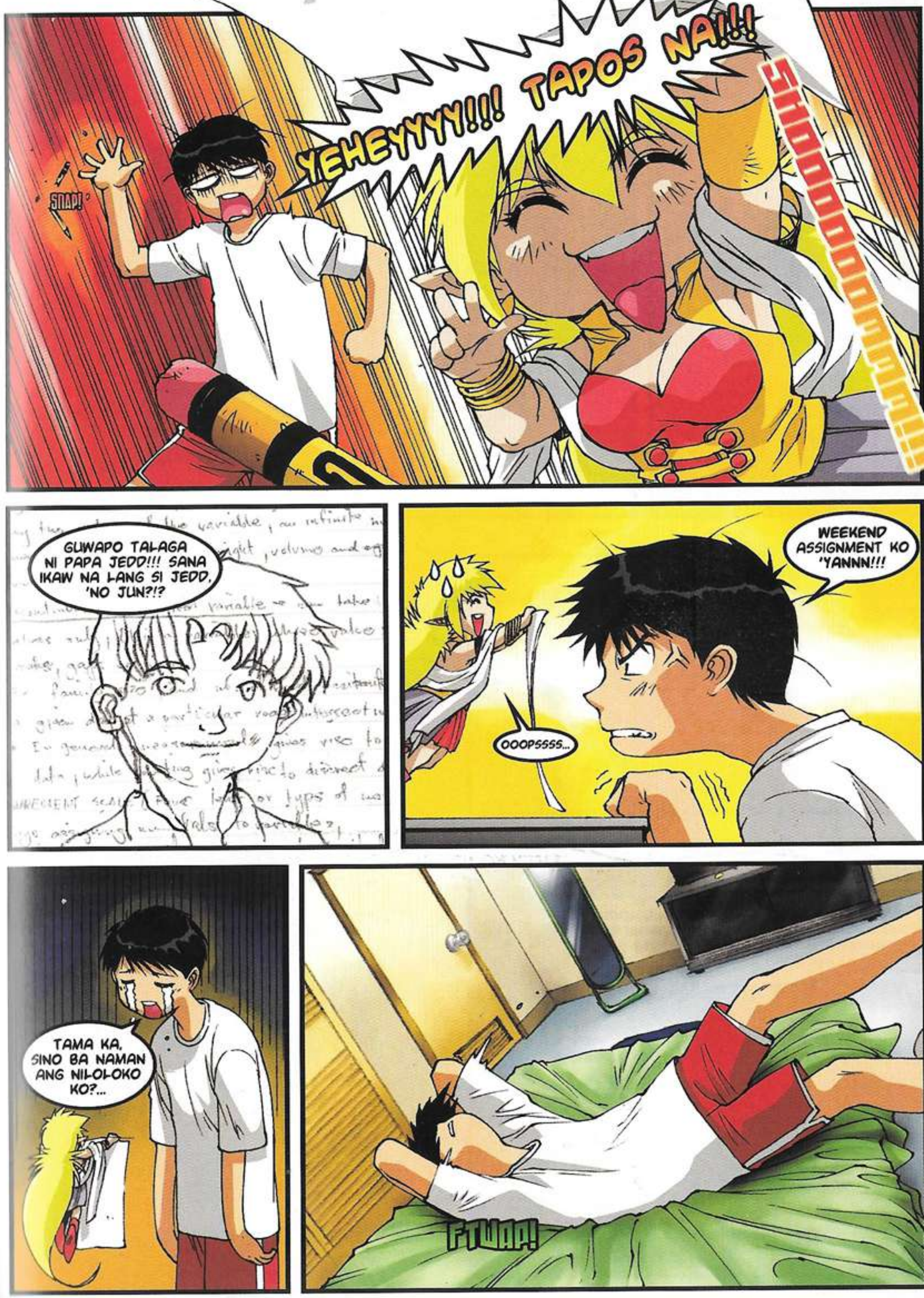

PERO MAGULO! 'DI BA DAPAT NA KAY JEDD ANG FOCUS? 'DI BA NASA MALL SILA?!?
OO NGA JAMES!
AH GANON BA? UHHH...O SIGE MADALI LANG YAN!
FLASHBACK PLEASE!
ANO ITO?! PARA SIYANG MAHIWAGANG BATO NA NANGGALING SA AMING MUNDO.
PERO SANDALI, LUMAKAS NGA ANG AURA NIYA, PERO NAKAKULONG PA RIN ITO...HMM...
P'ANO? TERA NA.

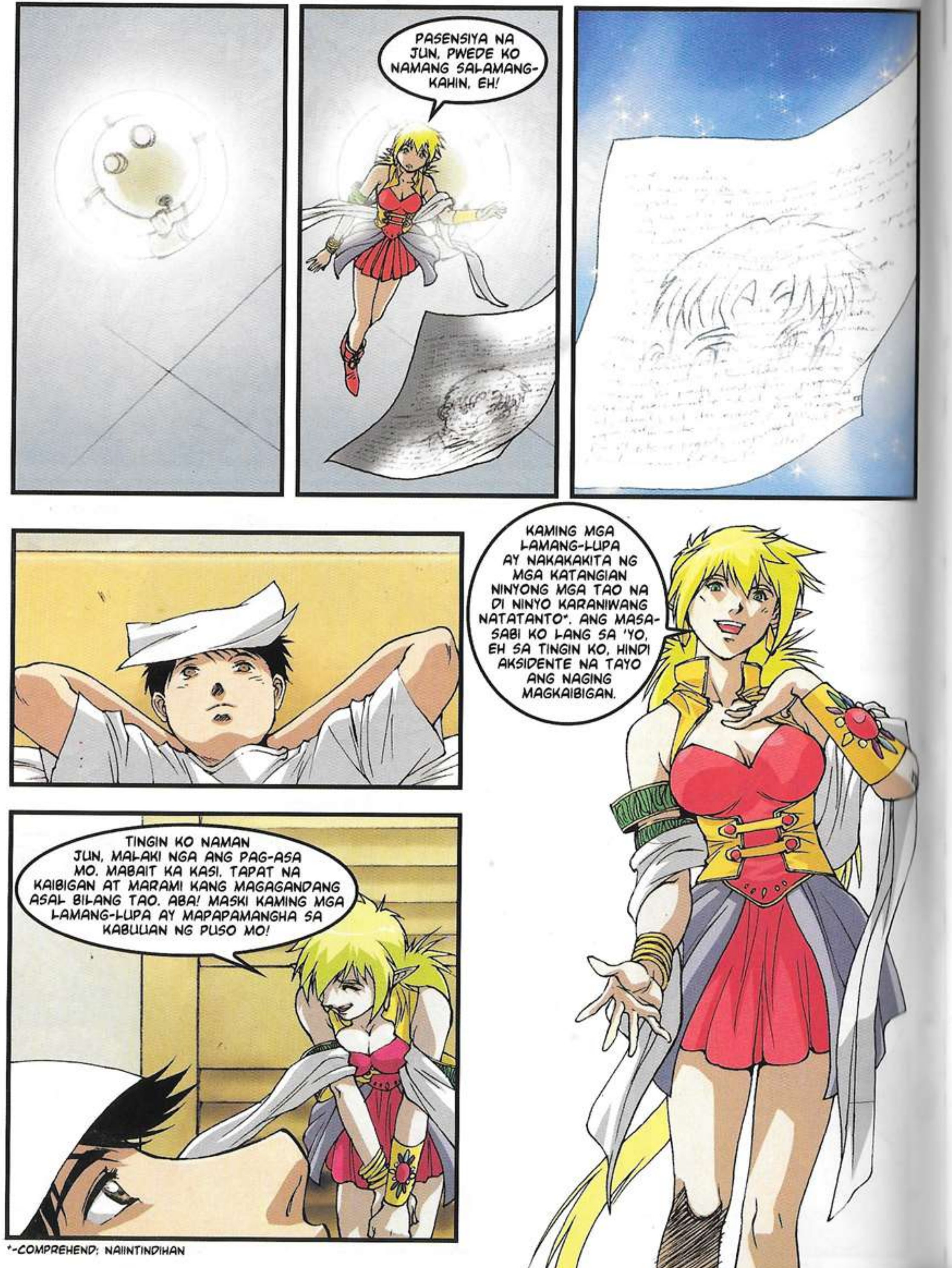

OKAY LANG AKO, JEDD. SALAMAT KAY JUN.
SALAMAT PARE. TERA'T MAGPATINGIN KA SA CLINIC.
JEDD, PAANO BA ANG GAGAWIN MO KUNG MAY GUSTO KA SA BABAE.
BA'T MO NAMAN NATANONG?
WALA LANG...


NOW SHOWING
E 'DI LIGAWAN MO!
PAANO KUNG NATATAKOT KANG SABIHIN?
E PAANO KUNG HINDI KA SIGURADO?
PAANO KUNG MASYADO KA LANG SIMPLENG TAO?
SAKA PAANO KUNG JEDD AT LEO ANG KOMPETISYON MO?
AT PAANO KUNG IKAW ANG TYPE KO PAPA JEDD!?!
HEEE...
ILOG APPAREL
KILALANIN MO, MAGPARAMDAM KA, TAPOS, IYON NA! BASTA DAPAT MAIPAKITA O MASABI PARA HINDI MALABO. MAGANDA DIN KUNG SA 'YO NA UNA MANGGALING.
SAKA SINO BA ANG IMPORTANTE SA 'YO, IKAW 'O SIYA?
SALE!!!
Jack Donald's
A CRASH OF BURGERS

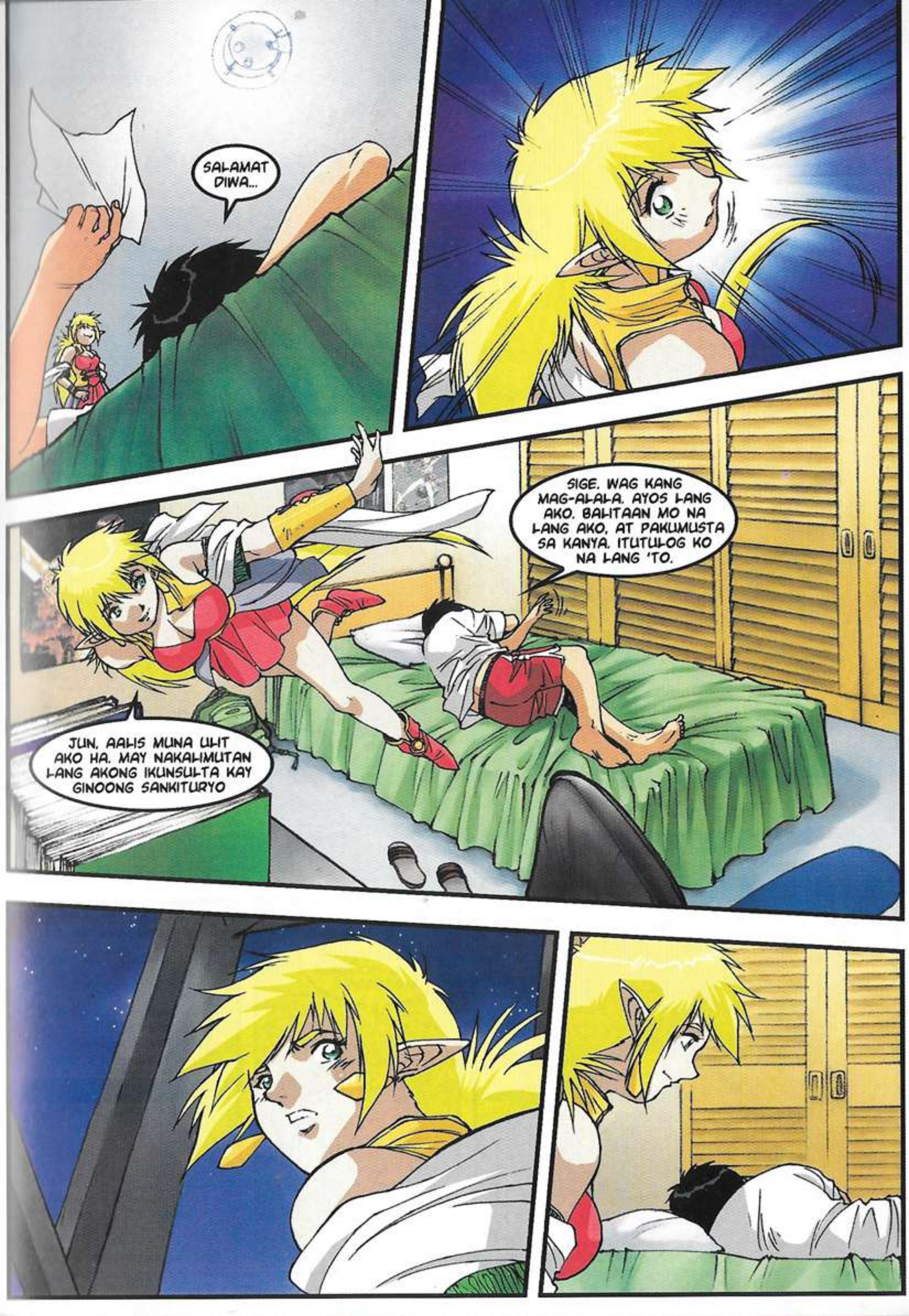

MABAIT KA JUN, AT NAILIGTAS MO RIN SI CLARISSA. KAIBIGAN KITA. PERO MAG-KARIBAL TAYO NINA LEO D'YAN
H-HA?!? ANO BA'NG SINASABI MO?!?
MAPAG-IIWANAN KA LALO N'YAN.
19

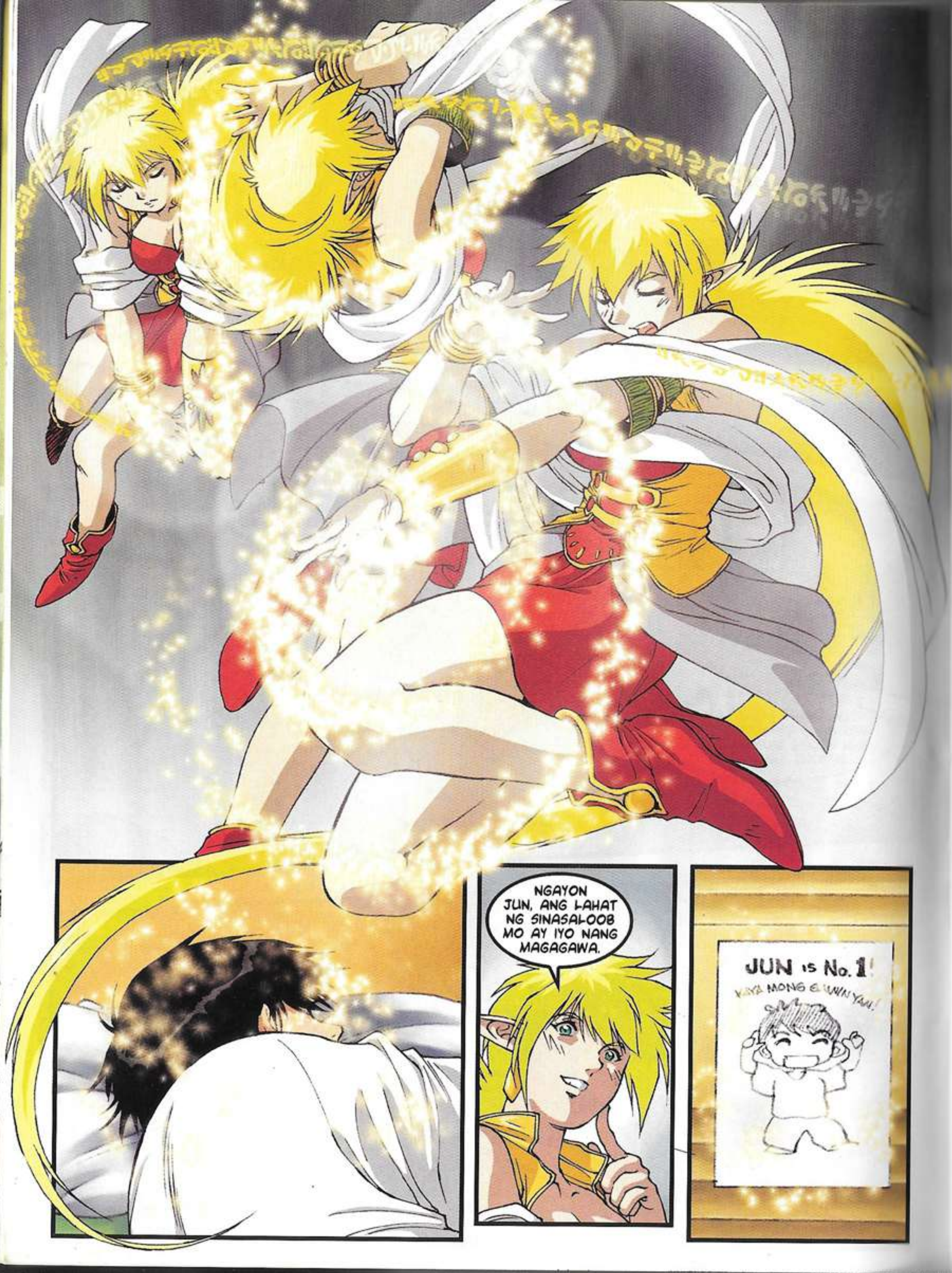

ALAM MO TAMA SI JEDD... TAKOT AKO, NAHIHIYA AKO. SARILI KO LANG ANG INIISIP KO.
SCRISSS... SCRITCH... SCRISS... SCRIBB...
DAPAT MAGPAKA-LALAKE AKO!
UH-HUH!
DAPAT HINDI AKO MAHIYA!
UH-HUH!
HINDI AKO DAPAT MAGING DUWAG!
UH-HUH!
DAPAT PROUD AKO AT MAY GUSTO 'KO KAY CLARISSA!
SCRIBBB... SCRITCH...
SAKA MAY PAG-ASA NA NAMAN AKO SIGURO KAHIT PAPAANO, KAHIT PA KASABAY KO SINA LEO AT JEDD!
AHAHAHAHAHAHA AHAHAHAHAHAH AHAHAHAHA...
SCRISS SCRITCH...
THUD!
UH-HUH!

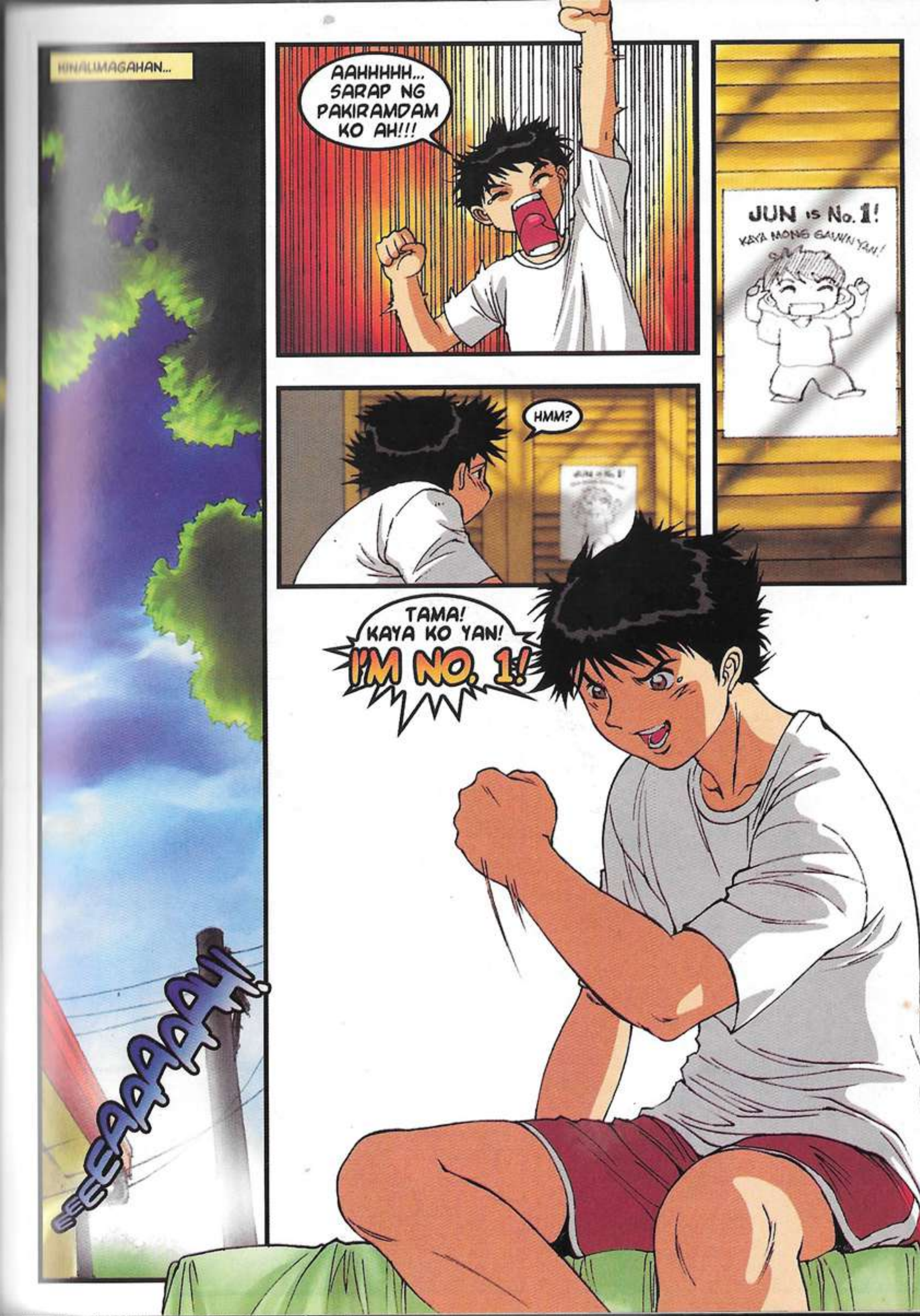

SNAP!
YEHEYYYY!!! TAPOS NA!!!
SHOOOOOOM!!!
GUWAPO TALAGA NI PAPA JEDD!!! SANA IKAW NA LANG SI JEDD, 'NO JUN?!?
WEEKEND ASSIGNMENT KO 'YANNN!!!
OOOPSSSS...
TAMA KA, SINO BA NAMAN ANG NILOLOKO KO?...
FTWAP!

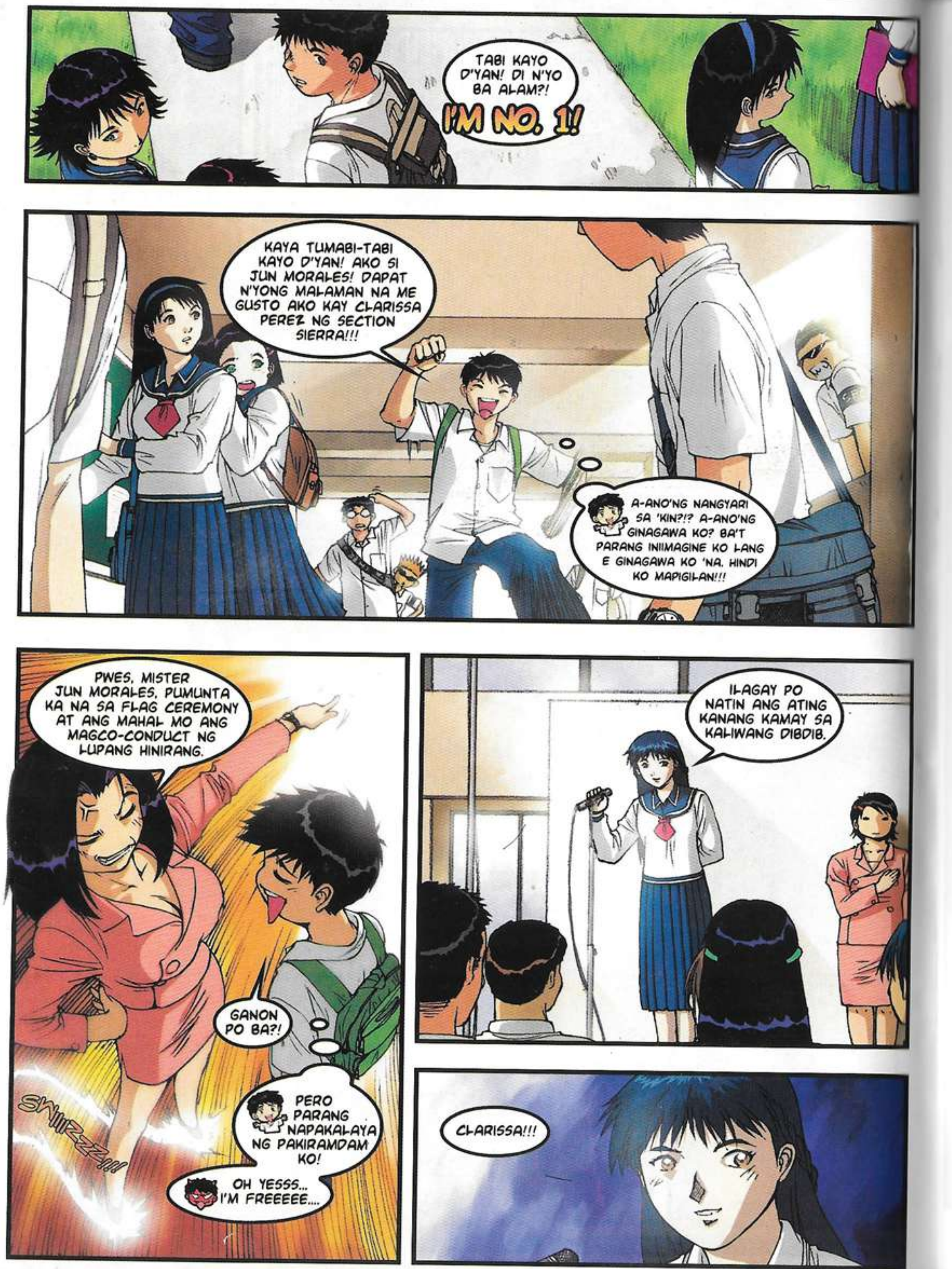

PASENSIYA NA JUN, PWEDE KO NAMANG SALAMANGKAHIN, EH!
KAMING MGA LAMANG-LUPA AY NAKAKAKITA NG MGA KATANGIAN NINYONG MGA TAO NA DI NINYO KARANIWANG NATATANTO*. ANG MASASABI KO LANG SA 'YO, EH SA TINGIN KO, HINDI AKSIDENTE NA TAYO ANG NAGING MAGKAIBIGAN.
TINGIN KO NAMAN JUN, MALAKI NGA ANG PAG-ASA MO. MABAIT KA KASI, TAPAT NA KAIBIGAN AT MARAMI KANG MAGAGANDANG ASAL BILANG TAO. ABA! MASKI KAMING MGA LAMANG-LUPA AY MAPAPAMANGHA SA KABUUAN NG PUSO MO!

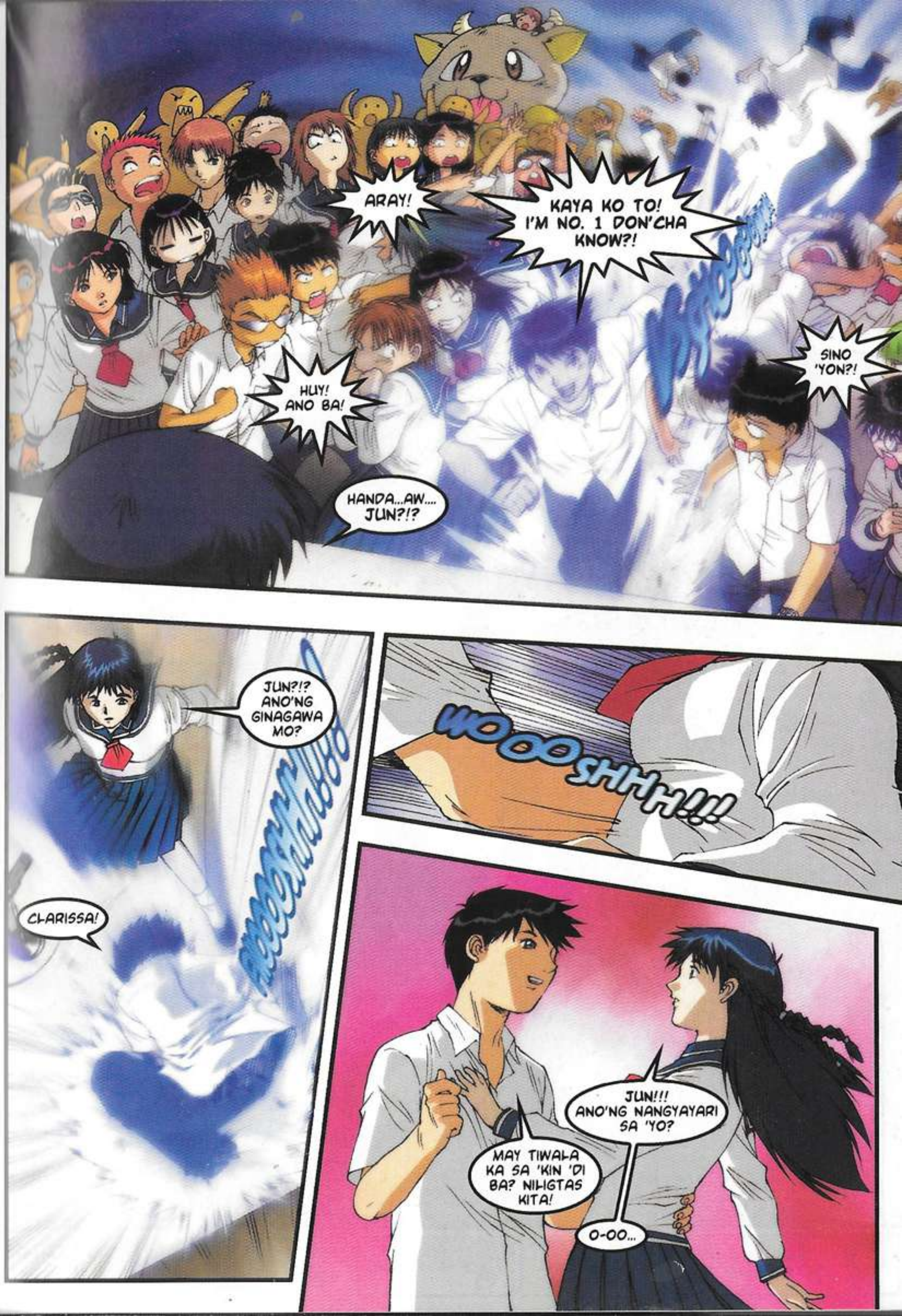
*-COMPREHEND; NAIINTINDIHAN

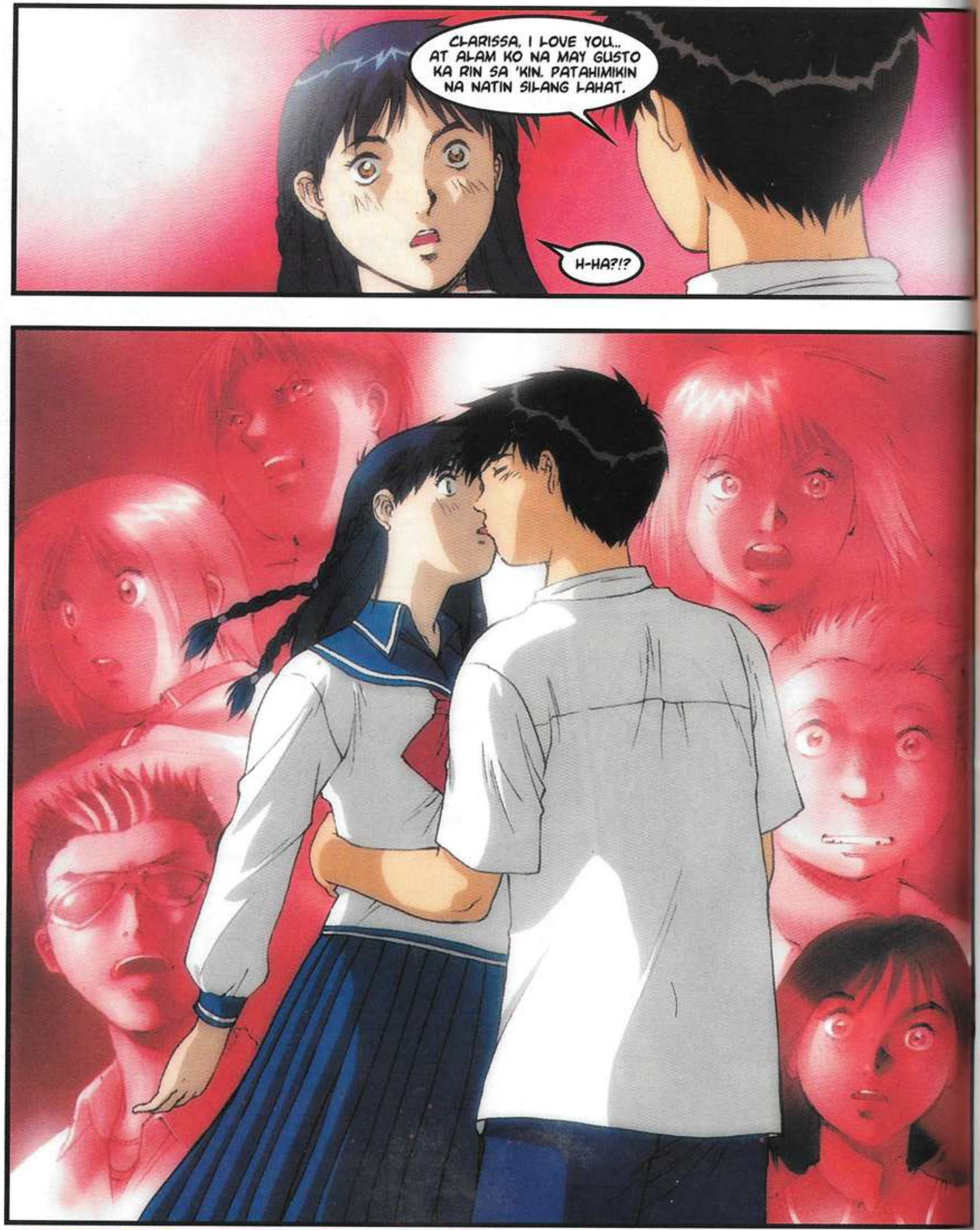

SALAMAT DIWA...
JUN, AALIS MUNA ULIT AKO HA. MAY NAKALIMUTAN LANG AKONG IKUNSULTA KAY GINOONG SANKITURYO
SIGE. WAG KANG MAG-ALALA. AYOS LANG AKO. BALITAAN MO NA LANG AKO, AT PAKUMUSTA SA KANYA. ITUTULOG KO NA LANG 'TO.


NGAYON JUN, ANG LAHAT NG SINASALOOB MO AY IYO NANG MAGAGAWA.
JUN is No. 1!
KAYA MONG GAWIN YAN!


KINAUMAGAHAN...
EEEAAAAAH!!
AAHHHHH... SARAP NG PAKIRAMDAM KO AH!!!
JUN is No. 1!
KAYA MONG GAWIN YAN!
HMM?
TAMA! KAYA KO YAN! I'M NO. 1!

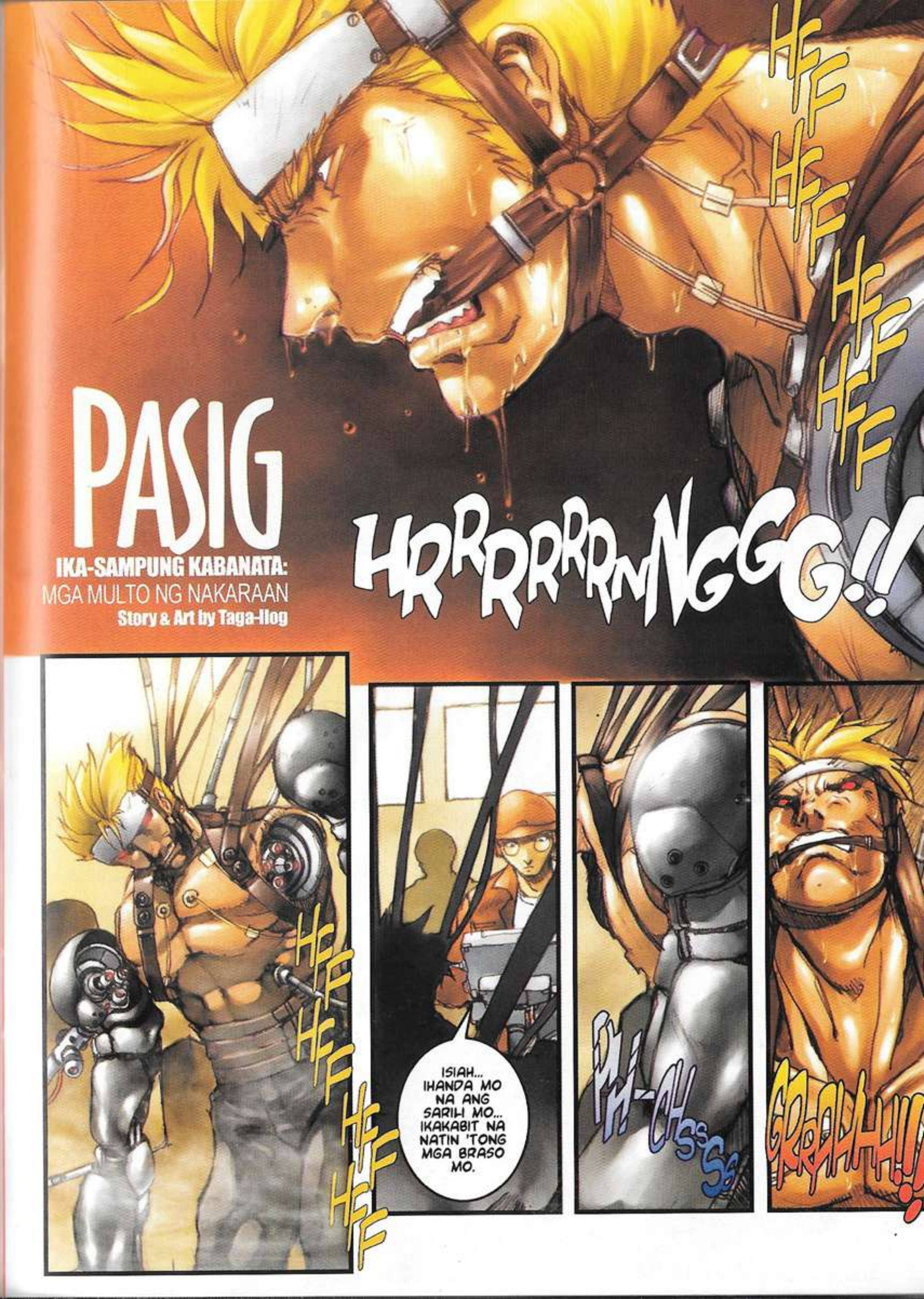

TABI KAYO D'YAN! DI N'YO BA ALAM?!
I'M NO. 1!
KAYA TUMABI-TABI KAYO D'YAN! AKO SI JUN MORALES! DAPAT N'YONG MALAMAN NA ME GUSTO AKO KAY CLARISSA PEREZ NG SECTION SIERRA!!!
A-ANO'NG NANGYARI SA 'KIN?!? A-ANO'NG GINAGAWA KO? BA'T PARANG INIIMAGINE KO LANG E GINAGAWA KO 'NA. HINDI KO MAPIGILAN!!!
PWES, MISTER JUN MORALES, PUMUNTA KA NA SA FLAG CEREMONY AT ANG MAHAL MO ANG MAGCO-CONDUCT NG LUPANG HINIRANG.
GANON PO BA?!
PERO PARANG NAPAKALAYA NG PAKIRAMDAM KO!
OH YESSS... I'M FREEEEE....
SWIIIRZZZ!!!
ILAGAY PO NATIN ANG ATING KANANG KAMAY SA KALIWANG DIBDIB.
CLARISSA!!!


ARAY!
KAYA KO TO! I'M NO. 1 DON'CHA KNOW?!
SINO 'YON?!
HUY! ANO BA!
HANDA...AW.... JUN?!?
JUN?!? ANO'NG GINAGAWA MO?
CLARISSA!
WOOOSHHH!!!
JUN!!! ANO'NG NANGYAYARI SA 'YO?
MAY TIWALA KA SA 'KIN 'DI BA? NILIGTAS KITA!
O-OO...


CLARISSA, I LOVE YOU... AT ALAM KO NA MAY GUSTO KA RIN SA 'KIN. PATAHIMIKIN NA NATIN SILANG LAHAT.
H-HA?!?

"ALAM N'YO, PATAY 'TONG SI JUN NEXT ISSUE."
"OO NGA."
"TINGIN KO RIN."

ITUTULOY!



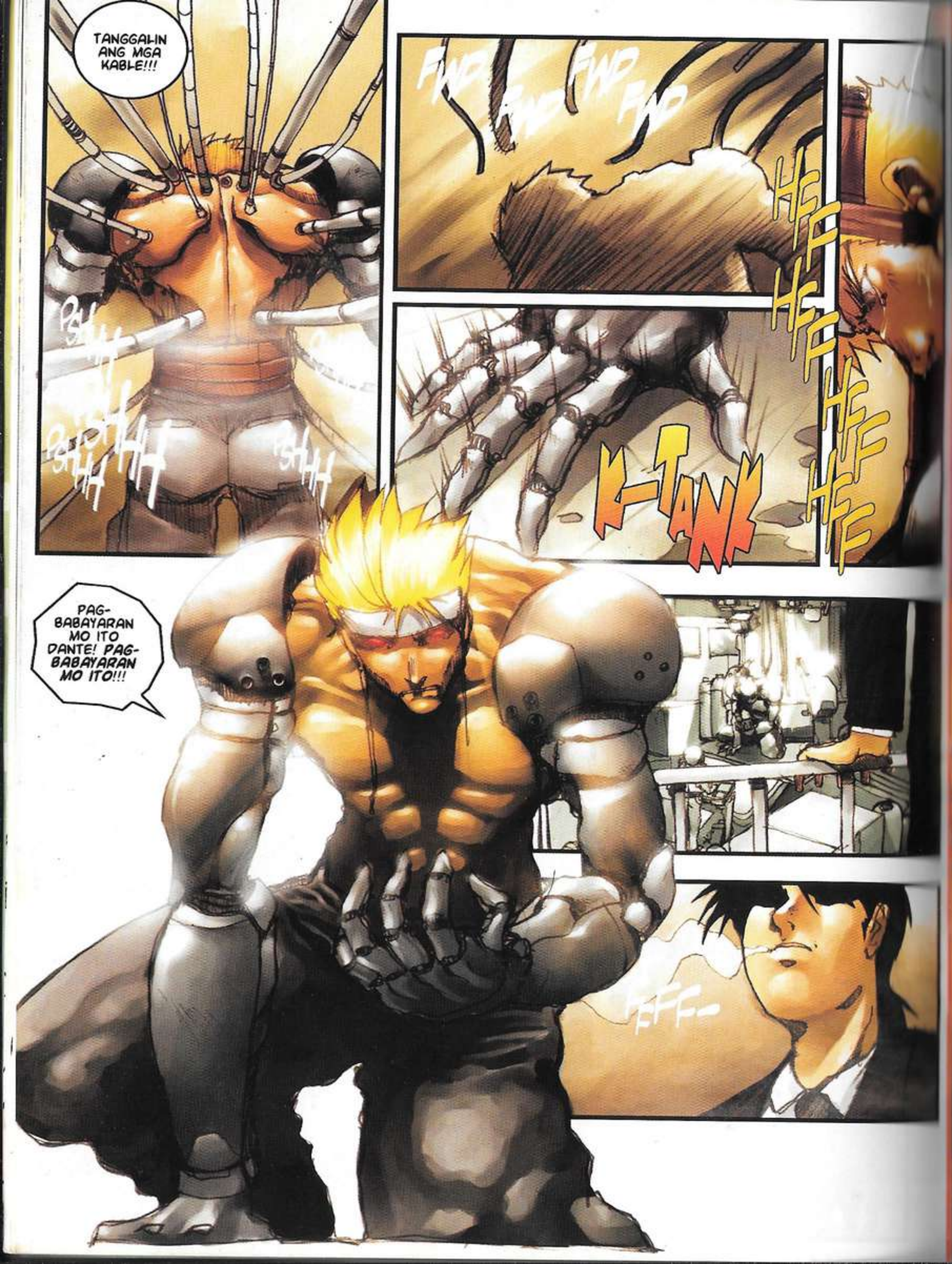
PASIG

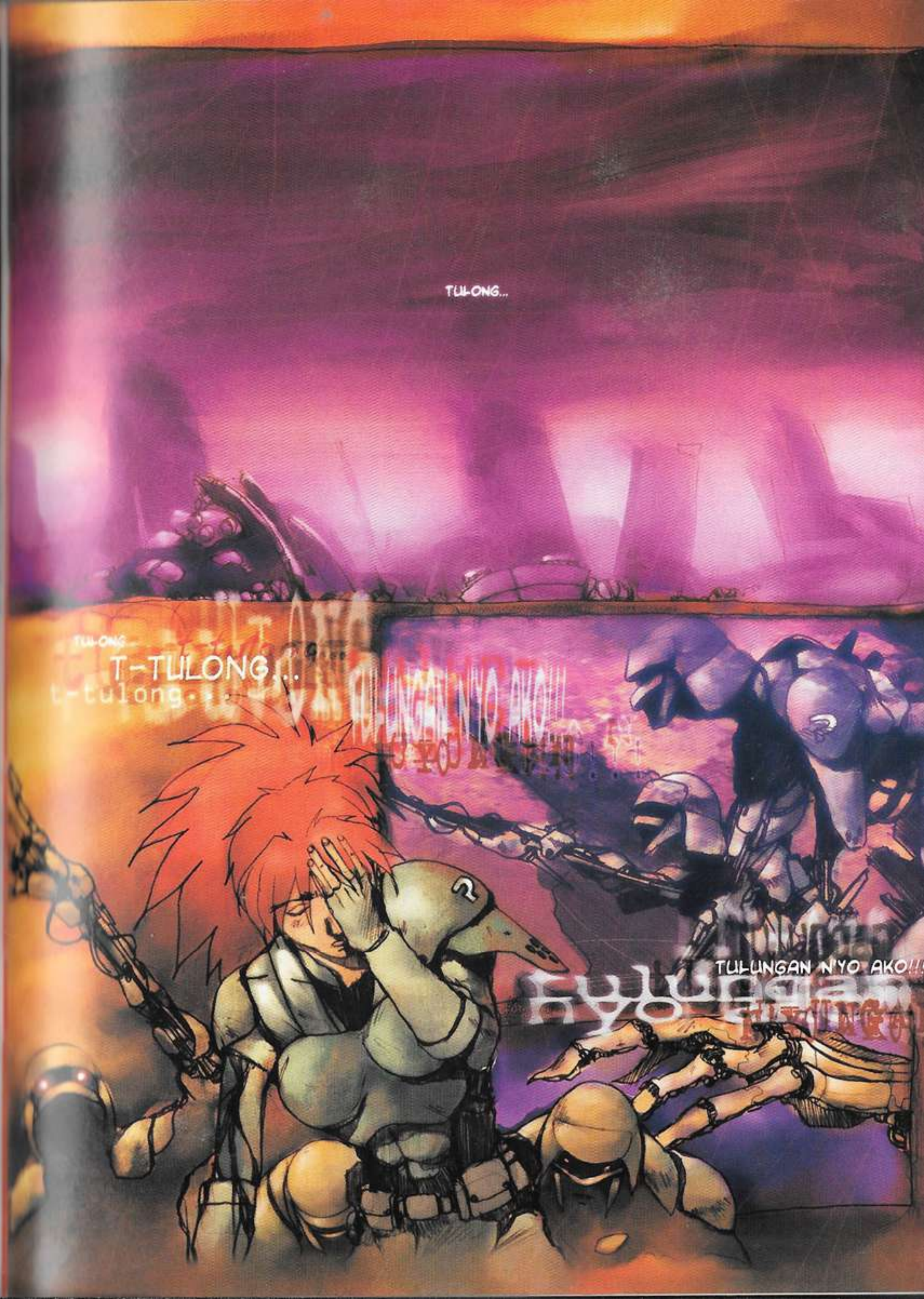
IKA-SAMPUNG KABANATA:

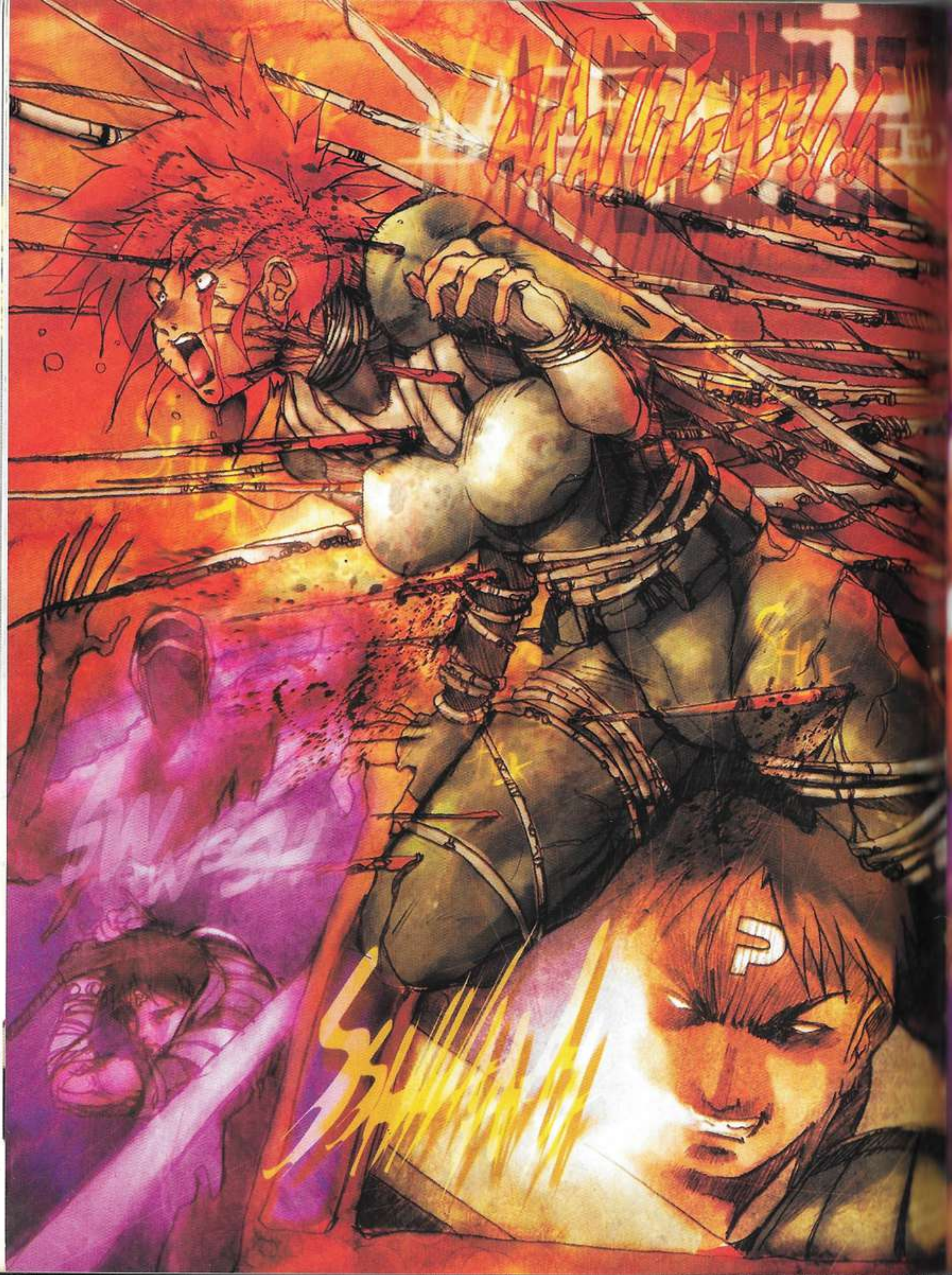
MGA MULTO NG NAKARAAN

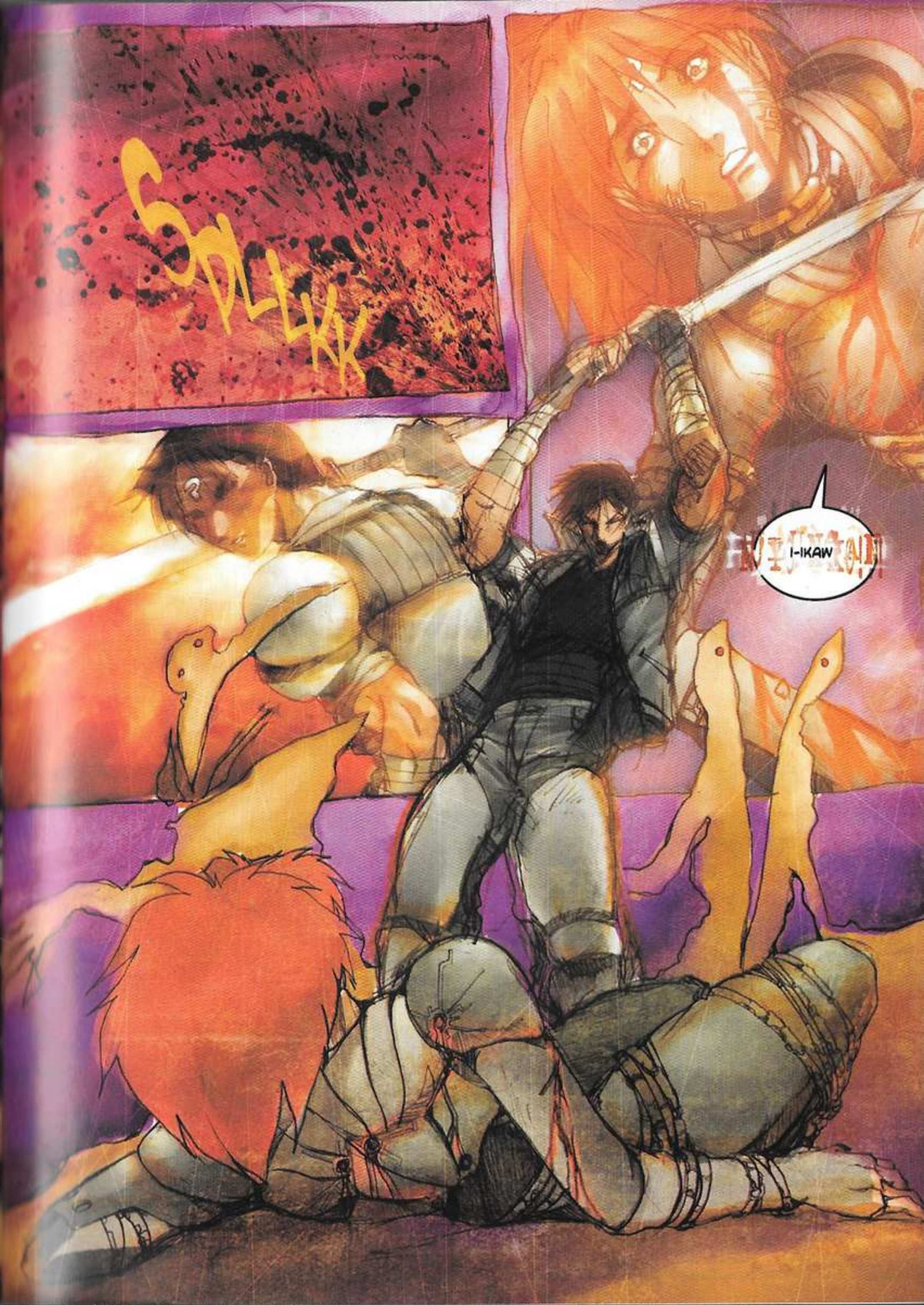
Story & Art by Taga-Ilog

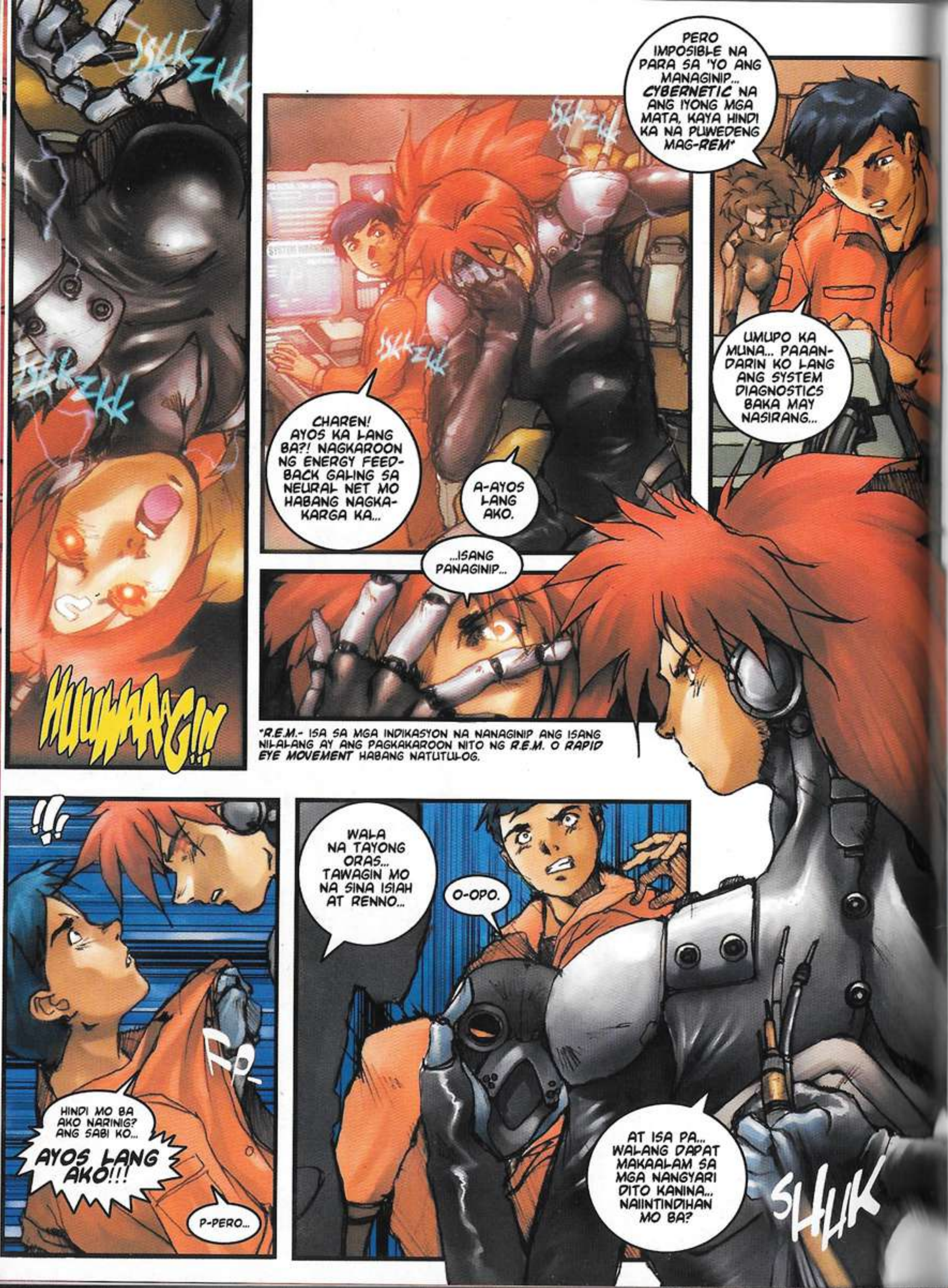
HFF HFF HFF HFF HFF HFF
HRRRRRRNGGG!!
HFF HFF HFF HFF
ISIAH... IHANDA MO NA ANG SARILI MO... IKAKABIT NA NATIN 'TONG MGA BRASO MO.
PH-CHSSSS
GRRAAAHH!!


TANGGALIN ANG MGA KABLE!!!
FWD FWD FWD FWD
PSHHH
PSHHH
PSHHH
PSHHH
HFF HFF HFF HFF HFF
K-TANK
PAG-BABAYARAN MO ITO DANTE! PAG-BABAYARAN MO ITO!!!
FFF-

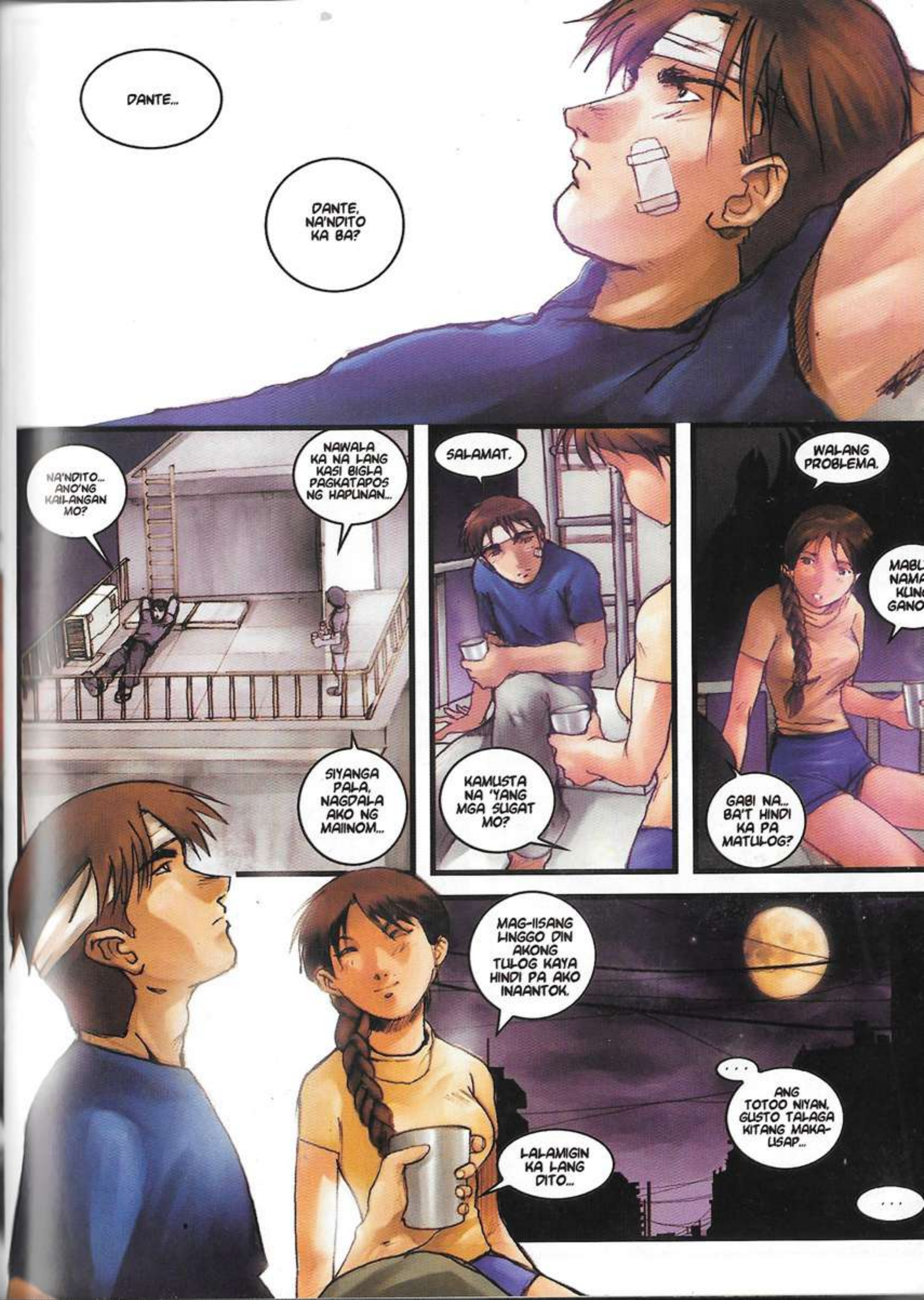

TULONG...
TULONG...
T-TULONG...
t-tulong...
TULUNGAN N'YO AKO!!!
TULUNGAN N'YO AKO!!!

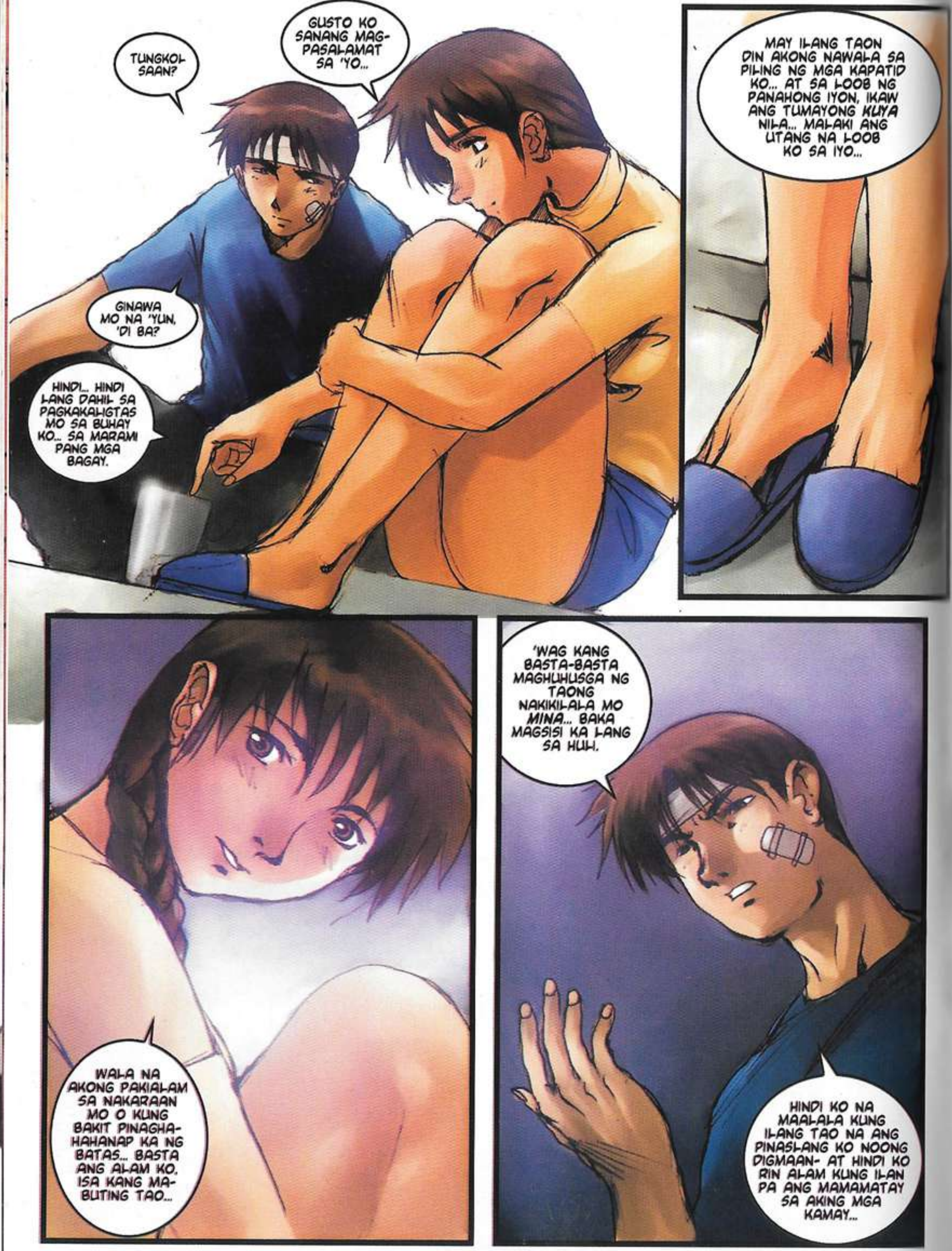
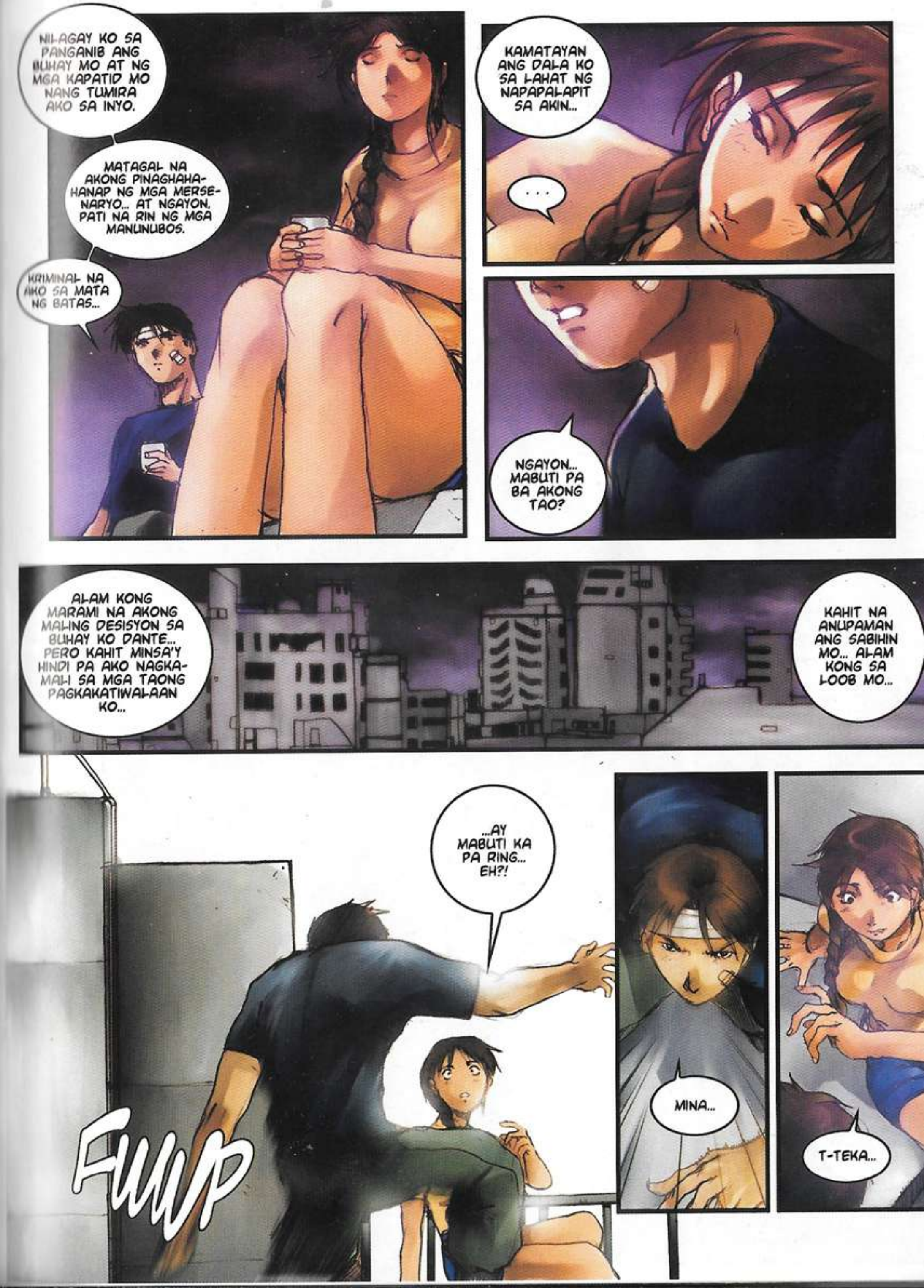

AAAIIIEEEE!!!
SWSH SWSH
SHHHH!!

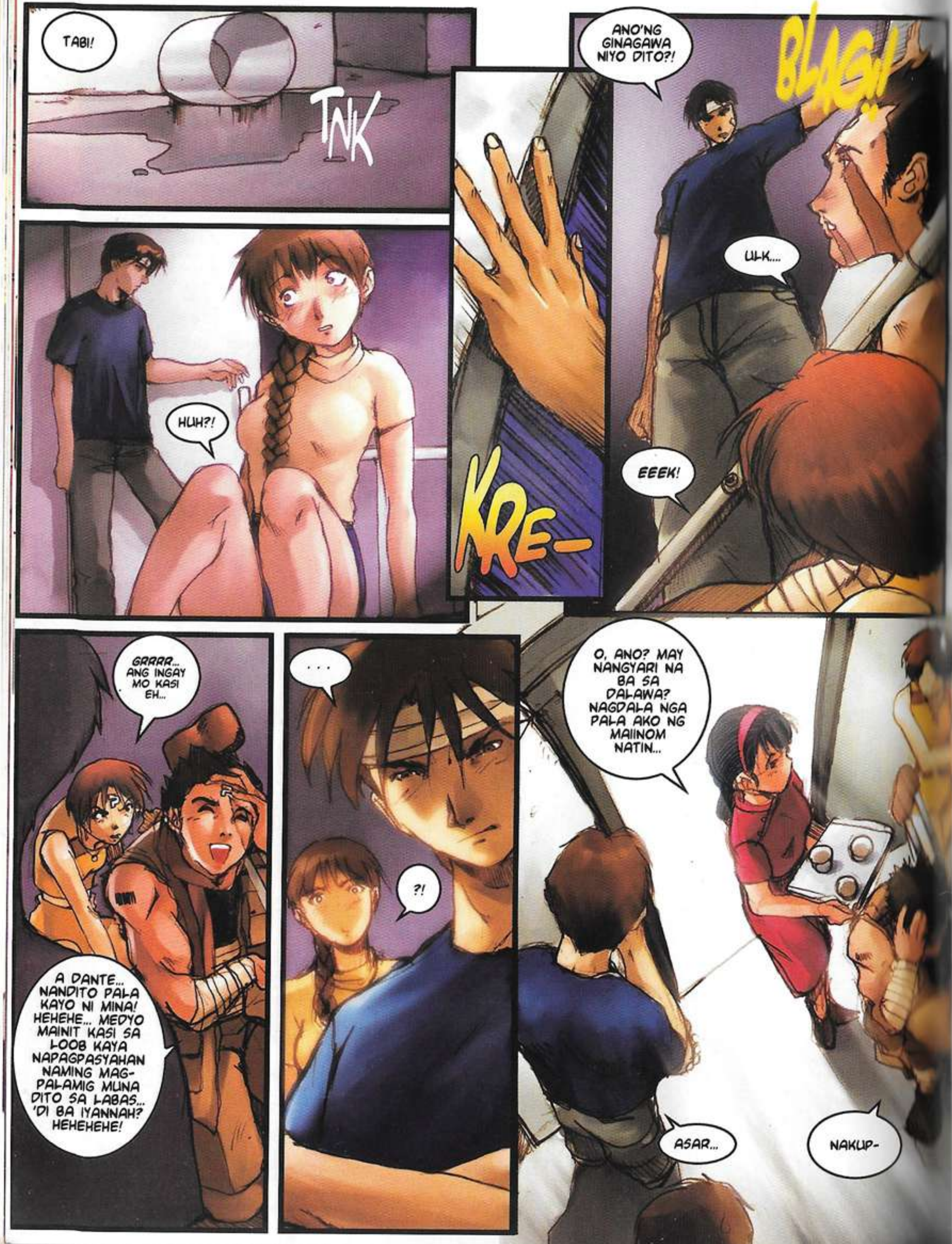

SPLLLKK
I-IKAW

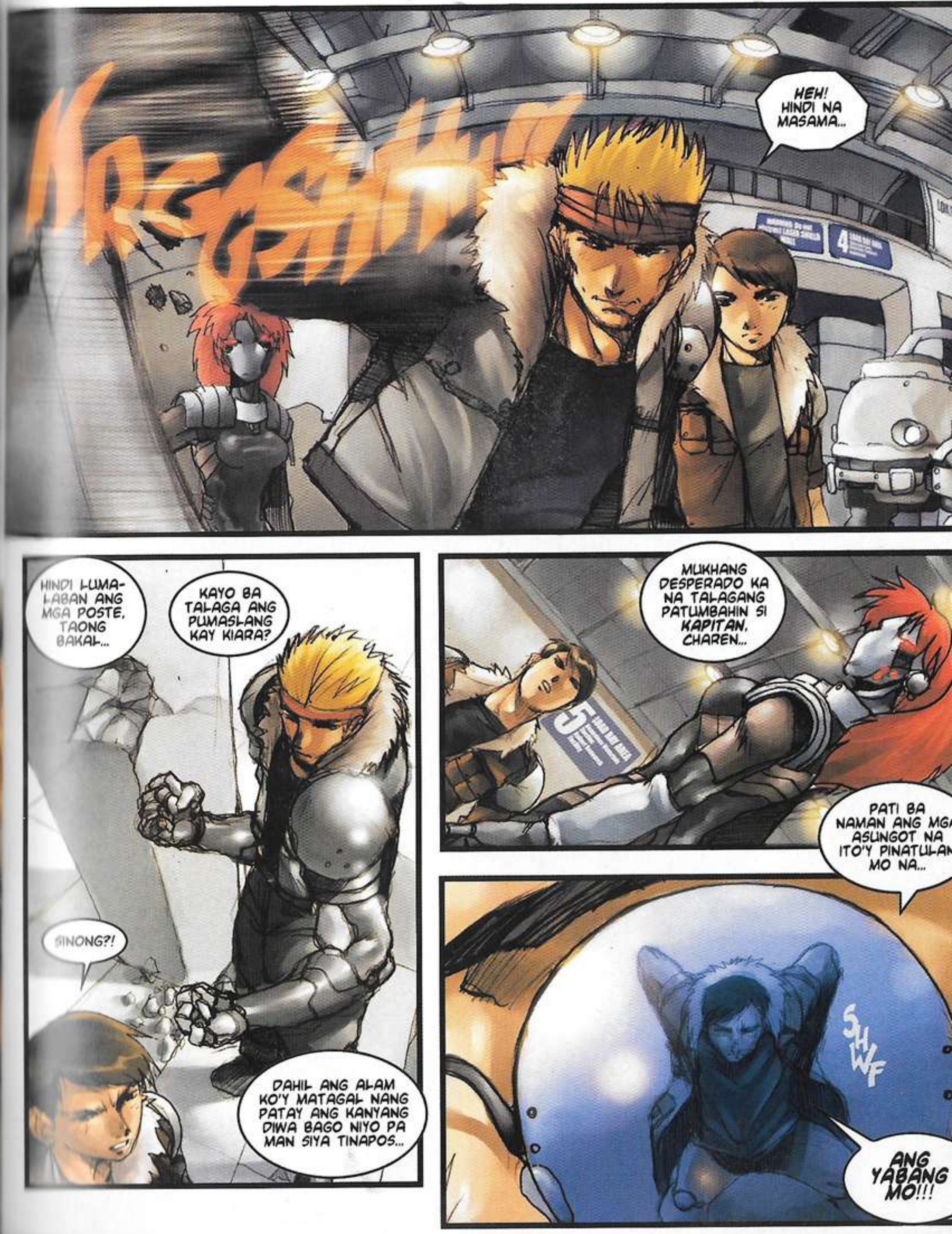

SKZZK
ZKK
SKZZK
SKZZK
ZKK
HUUWAAAG!!!
CHAREN! AYOS KA LANG BA?! NAGKAROON NG ENERGY FEED-BACK GALING SA NEURAL NET MO HABANG NAGKA-KARGA KA...
A-AYOS LANG AKO.
UMUPO KA MUNA... PAAAN-DARIN KO LANG ANG SYSTEM DIAGNOSTICS BAKA MAY NASIRANG...
PERO IMPOSIBLE NA PARA SA 'YO ANG MANAGINIP... *CYBERNETIC* NA ANG IYONG MGA MATA, KAYA HINDI KA NA PUWEDENG MAG-*REM**
...ISANG PANAGINIP...
!!
HINDI MO BA AKO NARINIG? ANG SABI KO... AYOS LANG AKO!!!
FP
P-PERO...
WALA NA TAYONG ORAS... TAWAGIN MO NA SINA ISIAH AT RENNO...
O-OPO.
AT ISA PA... WALANG DAPAT MAKAALAM SA MGA NANGYARI DITO KANINA... NAIINTINDIHAN MO BA?
SHUK

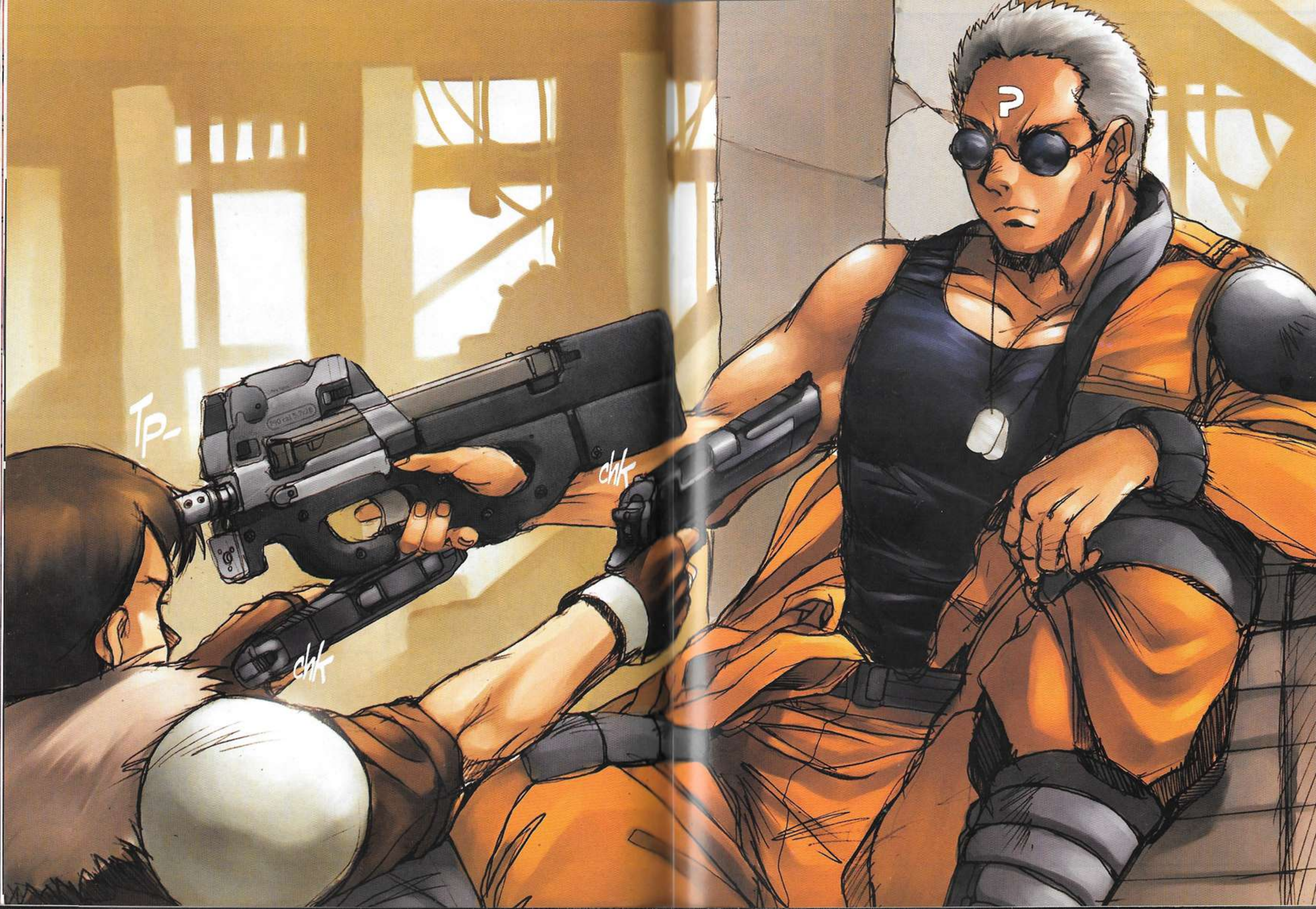
**R.E.M.*- ISA SA MGA INDIKASYON NA NANAGINIP ANG ISANG NILALANG AY ANG PAGKAKAROON NITO NG *R.E.M.* O *RAPID EYE MOVEMENT* HABANG NATUTULOG.

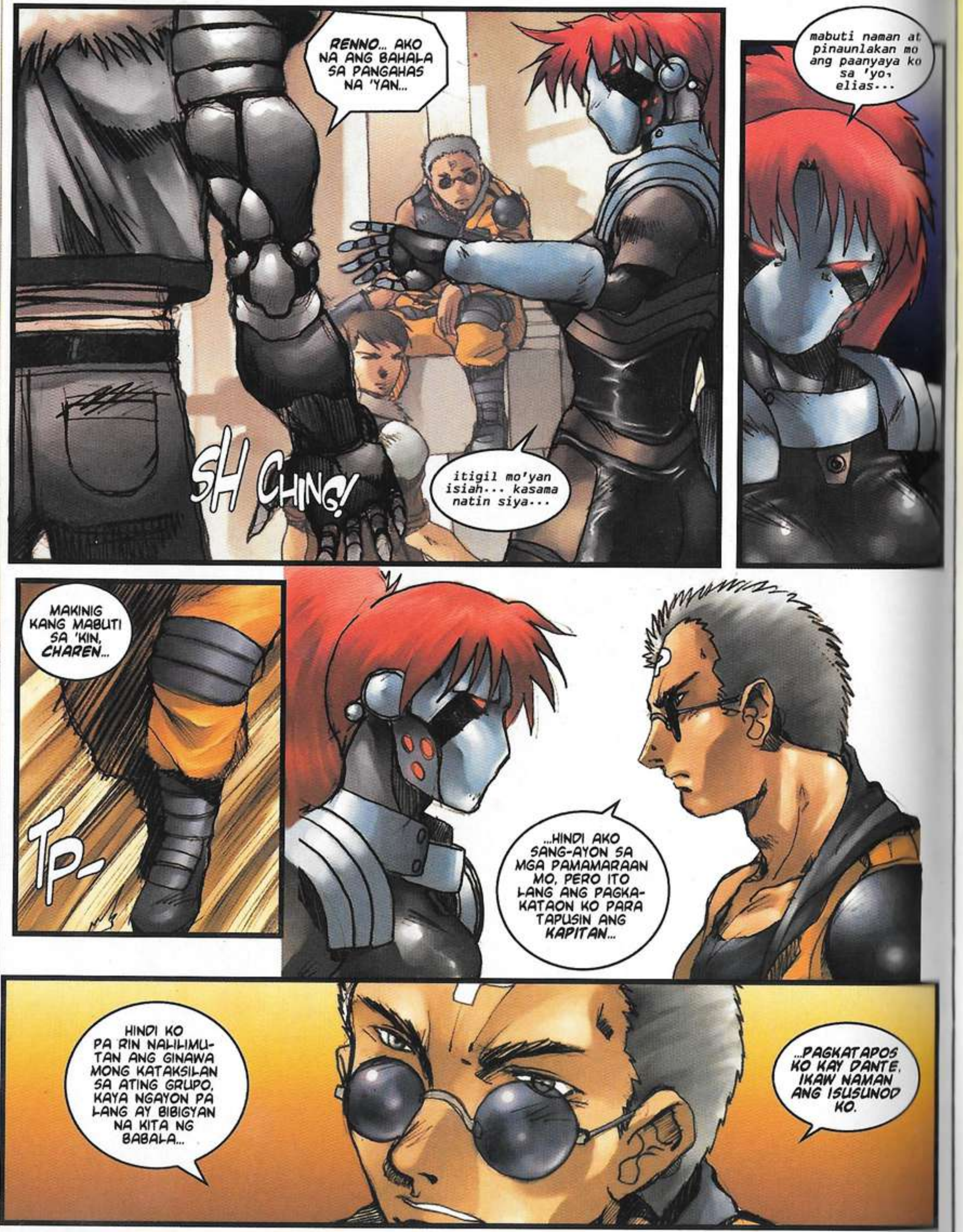

DANTE...
DANTE, NA'NDITO KA BA?
NA'NDITO... ANO'NG KAILANGAN MO?
NAWALA KA NA LANG KASI BIGLA PAGKATAPOS NG HAPUNAN...
SIYANGA PALA, NAGDALA AKO NG MAIINOM...
SALAMAT.
KAMUSTA NA 'YANG MGA SUGAT MO?
WALANG PROBLEMA.
MABL NAMA KUNG GANO
GABI NA... BA'T HINDI KA PA MATULOG?
MAG-IISANG LINGGO DIN AKONG TULOG KAYA HINDI PA AKO INAANTOK.
...
ANG TOTOO NIYAN, GUSTO TALAGA KITANG MAKA-USAP...
LALAMIGIN KA LANG DITO...
...


GUSTO KO SANANG MAGPASALAMAT SA 'YO...
TUNGKOL SAAN?
GINAWA MO NA 'YUN, 'DI BA?
HINDI... HINDI LANG DAHIL SA PAGKAKALIGTAS MO SA BUHAY KO... SA MARAMI PANG MGA BAGAY.
MAY ILANG TAON DIN AKONG NAWALA SA PILING NG MGA KAPATID KO... AT SA LOOB NG PANAHONG IYON, IKAW ANG TUMAYONG *KUYA* NILA... MALAKI ANG UTANG NA LOOB KO SA IYO...
WALA NA AKONG PAKIALAM SA NAKARAAN MO O KUNG BAKIT PINAGHAHAHANAP KA NG BATAS... BASTA ANG ALAM KO, ISA KANG MABUTING TAO...
'WAG KANG BASTA-BASTA MAGHUHUSGA NG TAONG NAKIKILALA MO *MINA*... BAKA MAGSISI KA LANG SA HULI.
HINDI KO NA MAALALA KUNG ILANG TAO NA ANG PINASLANG KO NOONG DIGMAAN- AT HINDI KO RIN ALAM KUNG ILAN PA ANG MAMAMATAY SA AKING MGA KAMAY...

NILAGAY KO SA PANGANIB ANG BUHAY MO AT NG MGA KAPATID MO NANG TUMIRA AKO SA INYO.
MATAGAL NA AKONG PINAGHAHAHANAP NG MGA MERSENARYO... AT NGAYON, PATI NA RIN NG MGA MANUNUBOS.
KRIMINAL NA AKO SA MATA NG BATAS...
KAMATAYAN ANG DALA KO SA LAHAT NG NAPAPALAPIT SA AKIN...
. . .
NGAYON... MABUTI PA BA AKONG TAO?
ALAM KONG MARAMI NA AKONG MALING DESISYON SA BUHAY KO DANTE... PERO KAHIT MINSA'Y HINDI PA AKO NAGKAMALI SA MGA TAONG PAGKAKATIWALAAN KO...
KAHIT NA ANUPAMAN ANG SABIHIN MO... ALAM KONG SA LOOB MO...
...AY MABUTI KA PA RING... EH?!
FUUP
MINA...
T-TEKA...


TABI!
TNK
HUH?!
KRE-
ANO'NG GINAGAWA NIYO DITO?!
BLAG!!
ULK...
EEEK!
GRRRR... ANG INGAY MO KASI EH...
A DANTE... NANDITO PALA KAYO NI MINA! HEHEHE... MEDYO MAINIT KASI SA LOOB KAYA NAPAGPASYAHAN NAMING MAGPALAMIG MUNA DITO SA LABAS... 'DI BA IYANNAH? HEHEHEHE!
. . .
?!
O, ANO? MAY NANGYARI NA BA SA DALAWA? NAGDALA NGA PALA AKO NG MAIINOM NATIN...
ASAR...
NAKUP-


KRESHHHH!!
HEH! HINDI NA MASAMA...
HINDI LUMALABAN ANG MGA POSTE, TAONG BAKAL...
KAYO BA TALAGA ANG PUMASLANG KAY KIARA?
SINONG?!
DAHIL ANG ALAM KO'Y MATAGAL NANG PATAY ANG KANYANG DIWA BAGO NIYO PA MAN SIYA TINAPOS...
MUKHANG DESPERADO KA NA TALAGANG PATUMBAHIN SI KAPITAN, CHAREN...
PATI BA NAMAN ANG MG ASUNGOT NA ITO'Y PINATULAN MO NA...
SHWF
ANG YABANG MO!!!

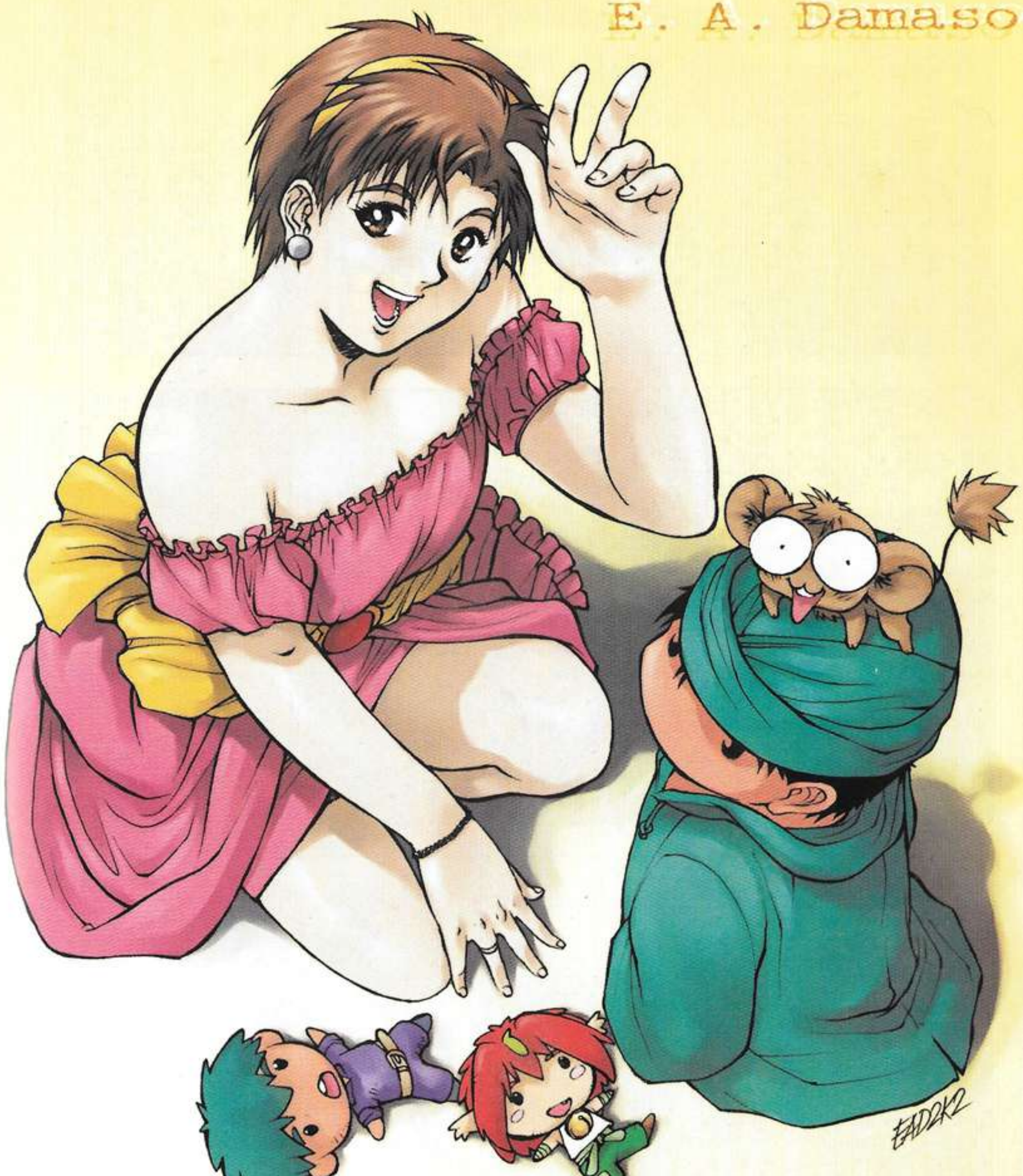

?
Tp-
chk
chk


RENNO... AKO NA ANG BAHALA SA PANGAHAS NA 'YAN...
SH CHING!
itigil mo'yan isiah... kasama natin siya...
mabuti naman at pinaunlakan mo ang paanyaya ko sa 'yo, elias...
MAKINIG KANG MABUTI SA 'KIN, CHAREN...
TP-
...HINDI AKO SANG-AYON SA MGA PAMAMARAAN MO, PERO ITO LANG ANG PAGKAKATAON KO PARA TAPUSIN ANG KAPITAN...
HINDI KO PA RIN NALILIMUTAN ANG GINAWA MONG KATAKSILAN SA ATING GRUPO, KAYA NGAYON PA LANG AY BIBIGYAN NA KITA NG BABALA...
...PAGKATAPOS KO KAY DANTE, IKAW NAMAN ANG ISUSUNOD KO.

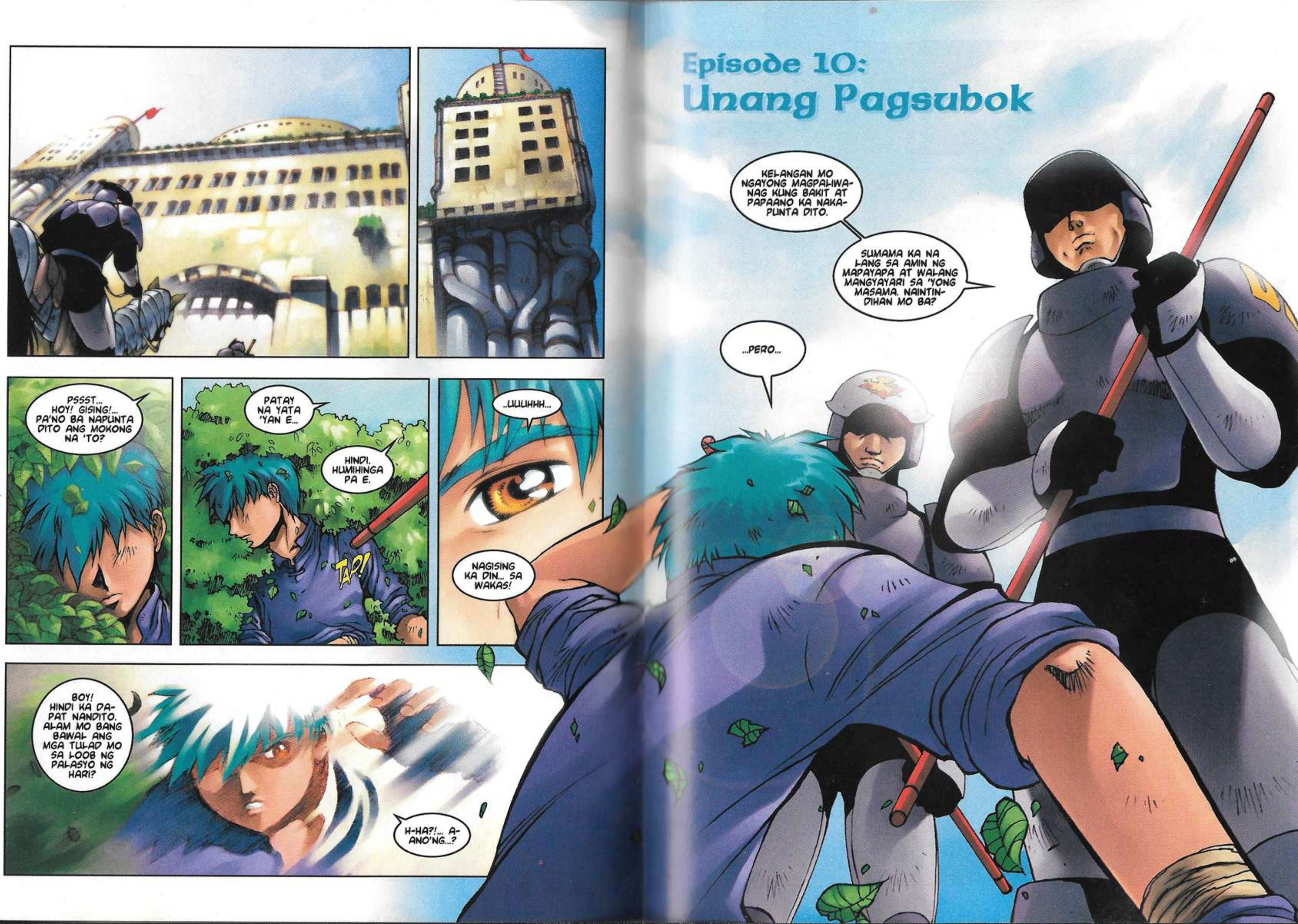
ITUTULOY...

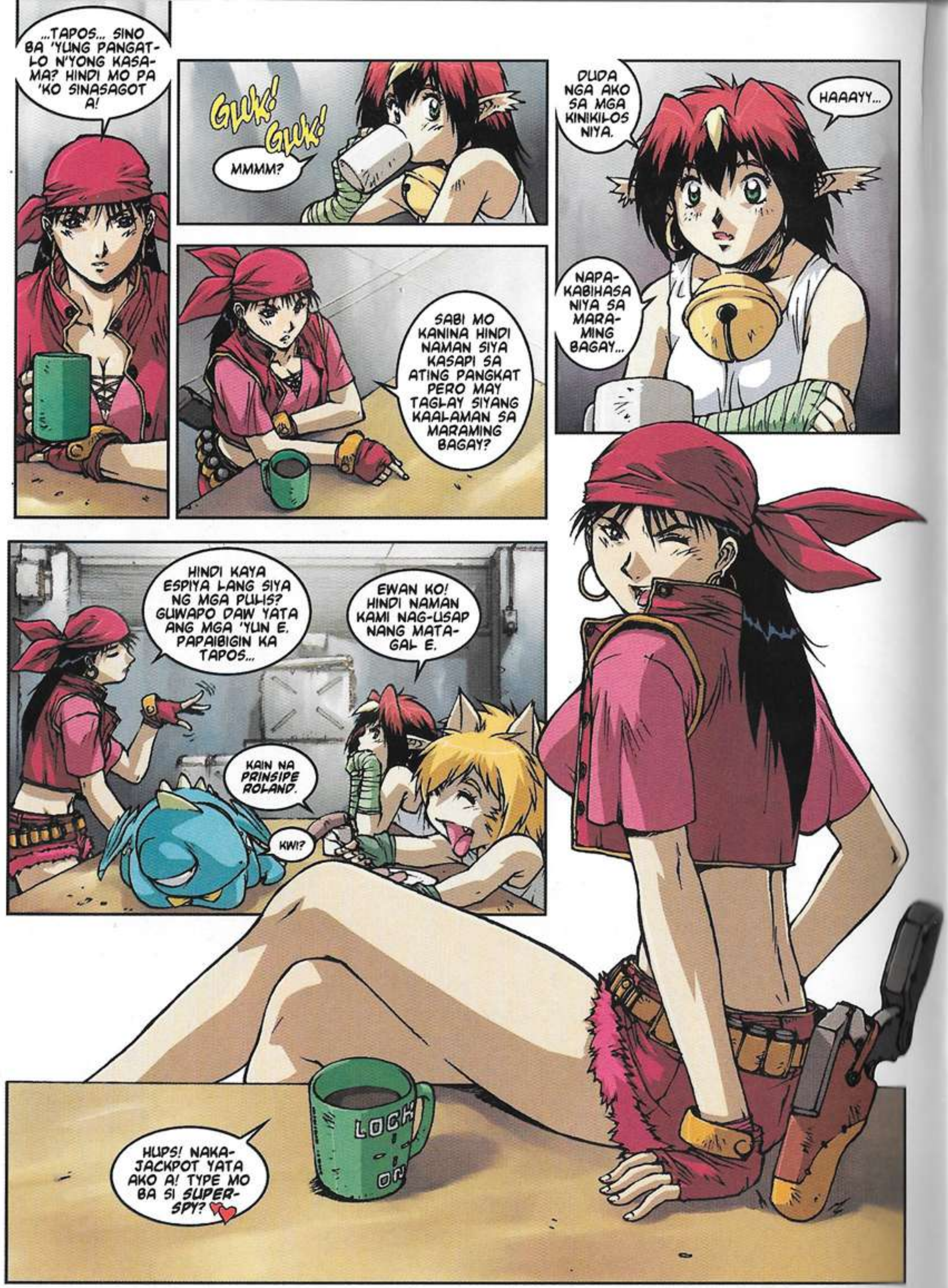
Cat's Trail

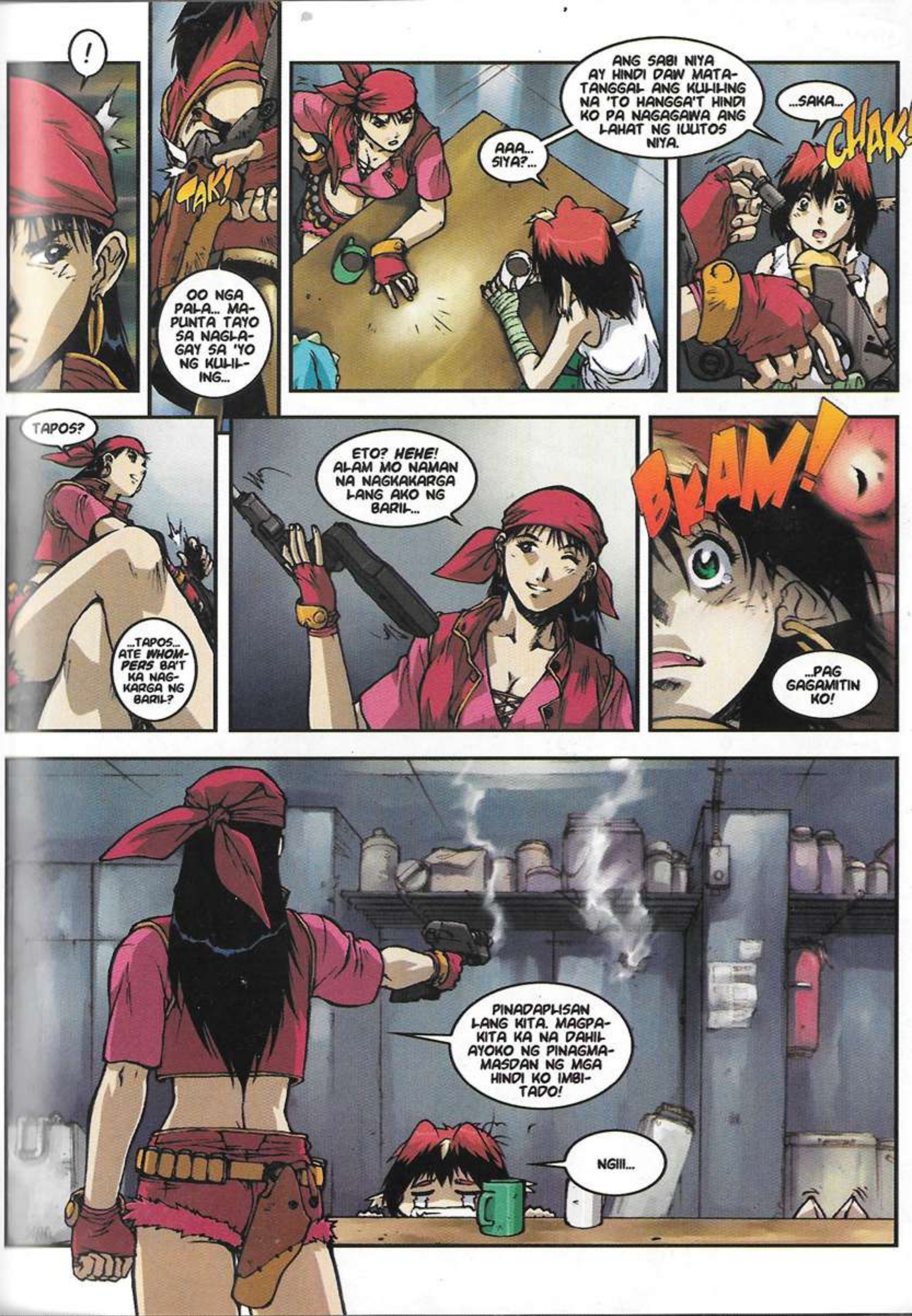
E. A. Damaso

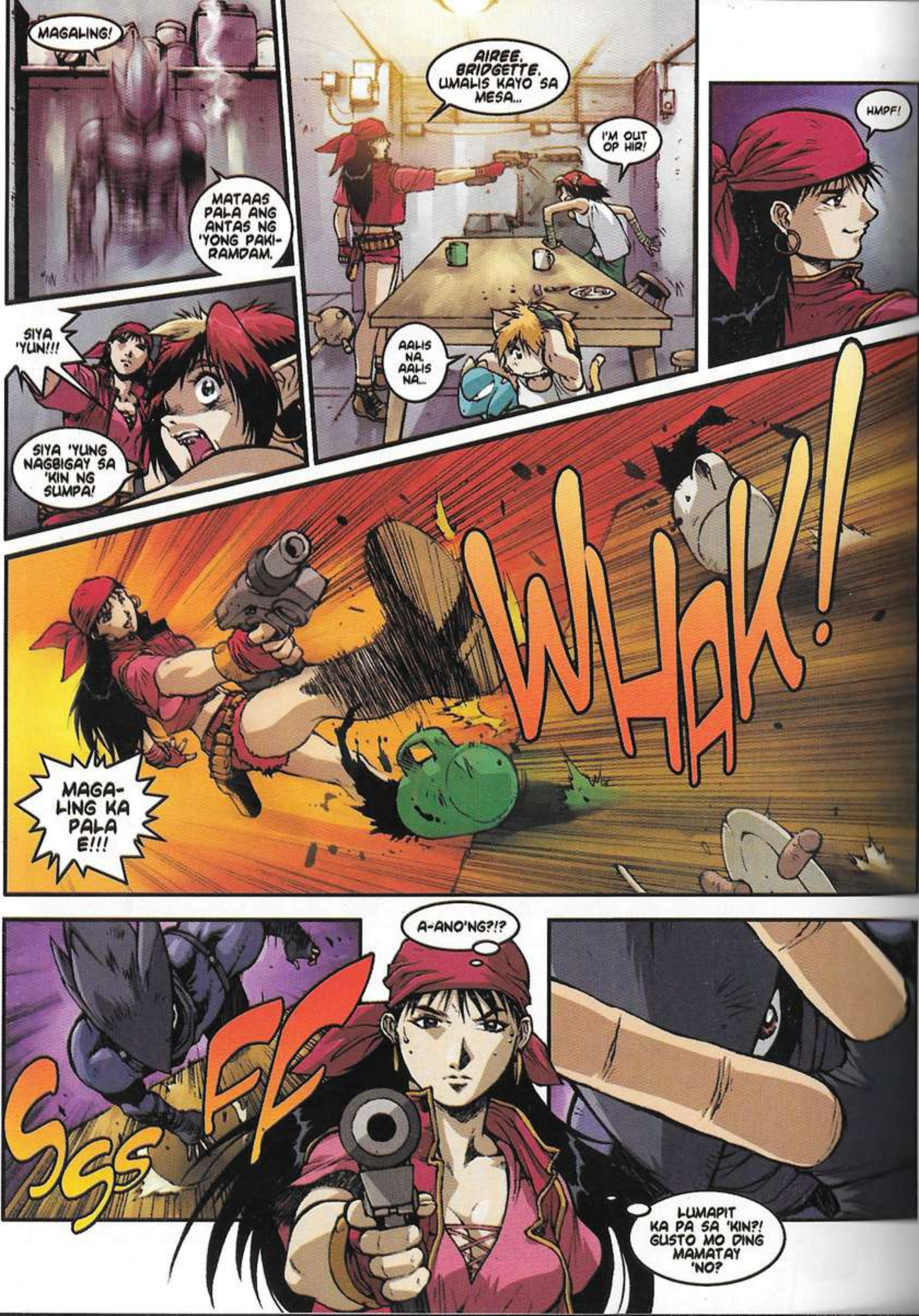


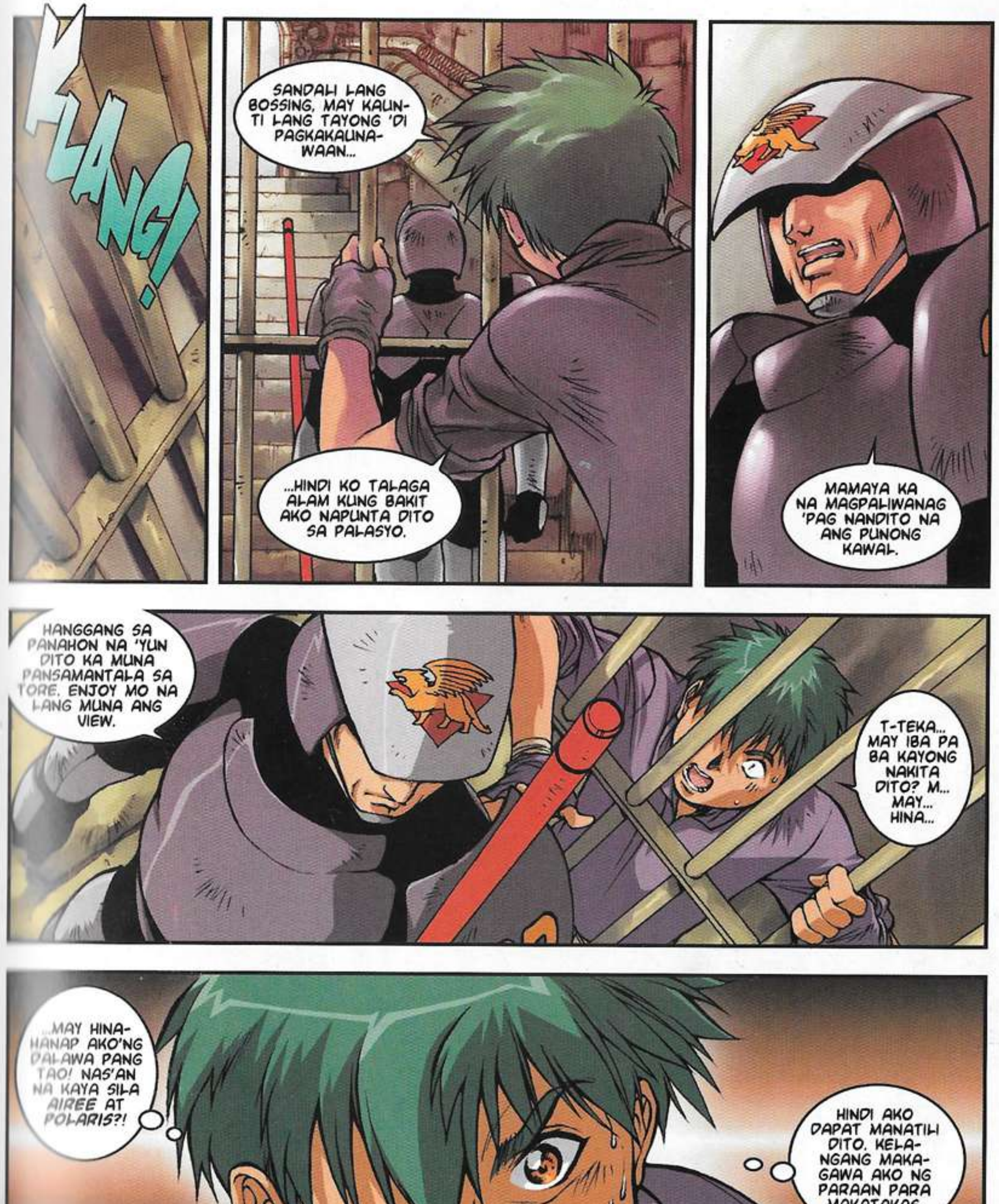
Episode 10:
Unang Pagsubok

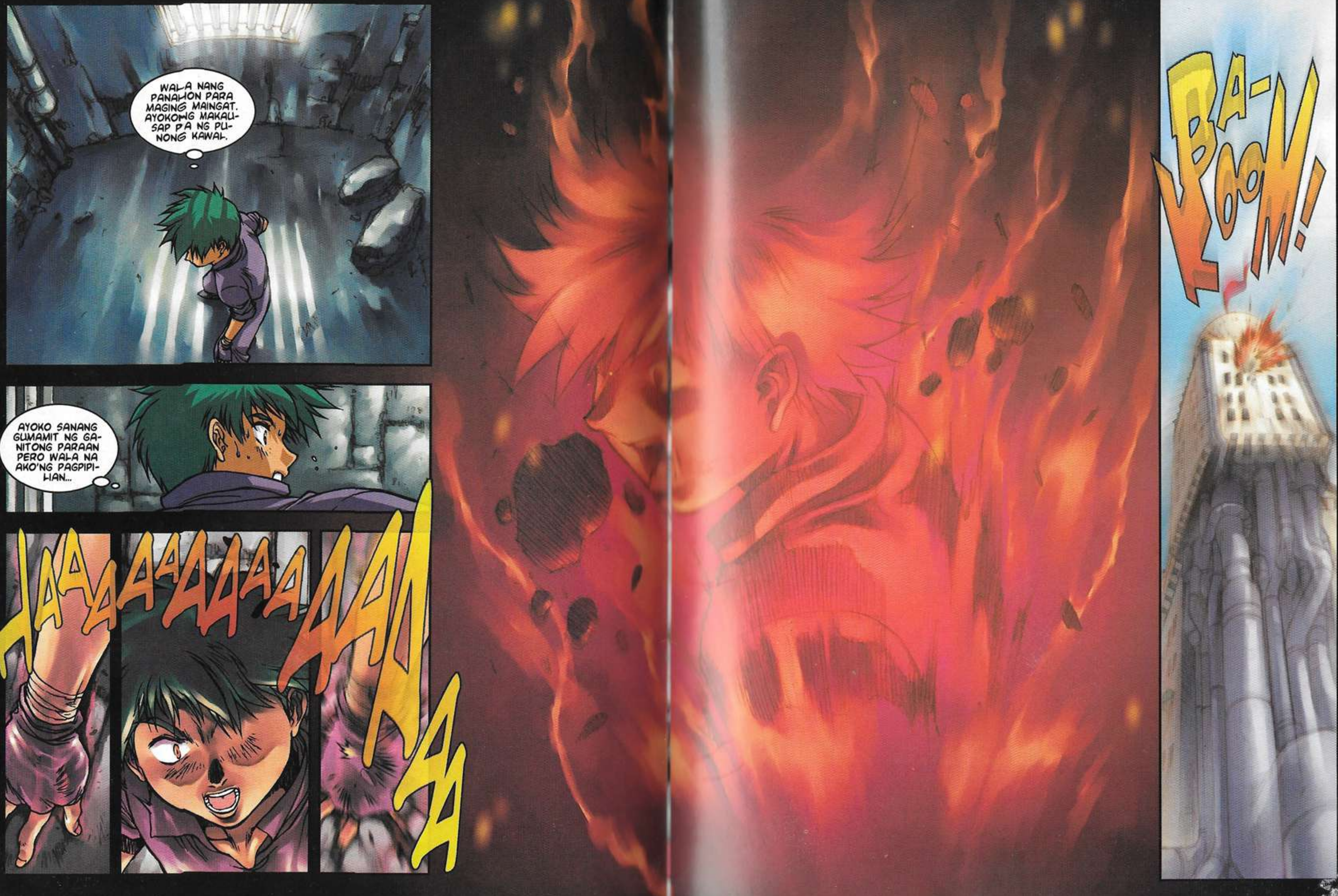

PSSST... HOY! GISING!... PA'NO BA NAPUNTA DITO ANG MOKONG NA 'TO?
PATAY NA YATA 'YAN E...
HINDI. HUMIHINGA PA E.
TAP!
..UUUHHH...
NAGISING KA DIN... SA WAKAS!
BOY! HINDI KA DAPAT NANDITO. ALAM MO BANG BAWAL ANG MGA TULAD MO SA LOOB NG PALASYO NG HARI?
H-HA?!... A-ANO'NG...?
KELANGAN MO NGAYONG MAGPALIWANAG KUNG BAKIT AT PAPAANO KA NAKAPUNTA DITO.
SUMAMA KA NA LANG SA AMIN NG MAPAYAPA AT WALANG MANGYAYARI SA 'YONG MASAMA. NAINTINDIHAN MO BA?
...PERO...

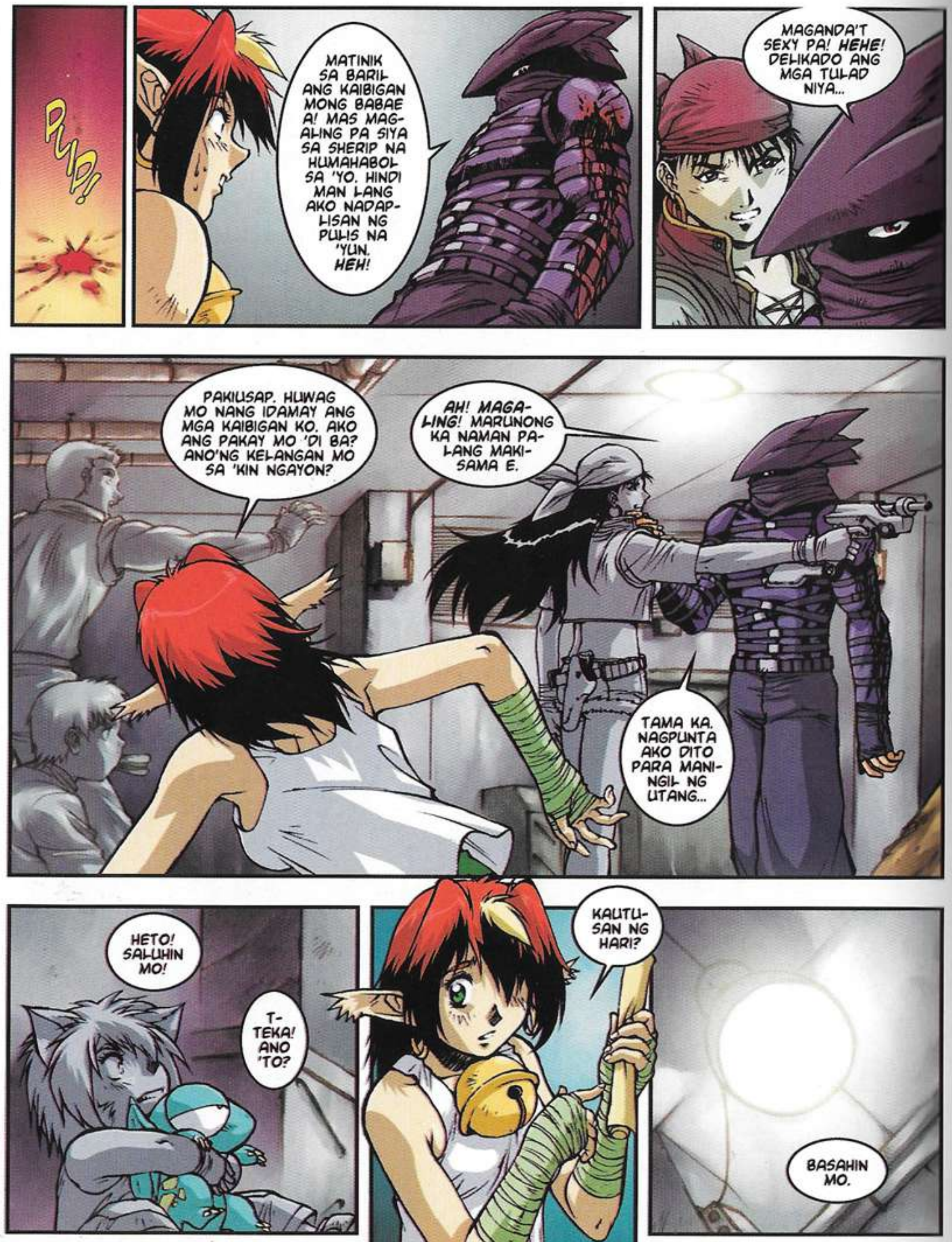

...TAPOS... SINO BA 'YUNG PANGATLO N'YONG KASAMA? HINDI MO PA 'KO SINASAGOT A!
GLUK! GLUK!
MMMM?
SABI MO KANINA HINDI NAMAN SIYA KASAPI SA ATING PANGKAT PERO MAY TAGLAY SIYANG KAALAMAN SA MARAMING BAGAY?
DUDA NGA AKO SA MGA KINIKILOS NIYA.
HAAAYY...
NAPAKABIHASA NIYA SA MARAMING BAGAY...
HINDI KAYA ESPIYA LANG SIYA NG MGA PULIS? GUWAPO DAW YATA ANG MGA 'YUN E. PAPAIBIGIN KA TAPOS...
EWAN KO! HINDI NAMAN KAMI NAG-USAP NANG MATAGAL E.
KAIN NA PRINSIPE ROLAND.
KWI?
LOCK ON
HUPS! NAKAJACKPOT YATA AKO A! TYPE MO BA SI SUPERSPY? ♥

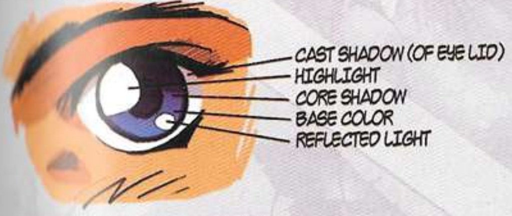

!
TAK!
OO NGA PALA... MAPUNTA TAYO SA NAGLAGAY SA 'YO NG KULILING...
AAA... SIYA?...
ANG SABI NIYA AY HINDI DAW MATATANGGAL ANG KULILING NA 'TO HANGGA'T HINDI KO PA NAGAGAWA ANG LAHAT NG IUUTOS NIYA.
...SAKA...
CHAK!
TAPOS?
...TAPOS... ATE WHOMPERS BA'T KA NAGKARGA NG BARIL?
ETO? HEHE! ALAM MO NAMAN NA NAGKAKARGA LANG AKO NG BARIL...
BKAM!
...PAG GAGAMITIN KO!
PINADAPLISAN LANG KITA. MAGPAKITA KA NA DAHIL AYOKO NA PINAGMAMASDAN NG MGA HINDI KO IMBITADO!
NGIII...


MAGALING!
MATAAS PALA ANG ANTAS NG 'YONG PAKIRAMDAM.
AIREE, BRIDGETTE, UMALIS KAYO SA MESA...
I'M OUT OP HIR!
HMPF!
SIYA 'YUN!!!
SIYA 'YUNG NAGBIGAY SA 'KIN NG SUMPA!
AALIS NA, AALIS NA...
WHAK!
MAGALING KA PALA E!!!
SSS FF
A-ANO'NG?!?
LUMAPIT KA PA SA 'KIN?! GUSTO MO DING MAMATAY 'NO?


KLANG!
SANDALI LANG BOSSING, MAY KAUNTI LANG TAYONG 'DI PAGKAKAUNAWAAN...
...HINDI KO TALAGA ALAM KUNG BAKIT AKO NAPUNTA DITO SA PALASYO.
MAMAYA KA NA MAGPALIWANAG 'PAG NANDITO NA ANG PUNONG KAWAL.
HANGGANG SA PANAHON NA 'YUN DITO KA MUNA PANSAMANTALA SA TORE. ENJOY MO NA LANG MUNA ANG VIEW.
T-TEKA... MAY IBA PA BA KAYONG NAKITA DITO? M... MAY... HINA...
...MAY HINAHANAP AKO'NG DALAWA PANG TAO! NAS'AN NA KAYA SILA AIREE AT POLARIS?!
HINDI AKO DAPAT MANATILI DITO. KELANGANG MAKAGAWA AKO NG PARAAN PARA MAKATAKAS.

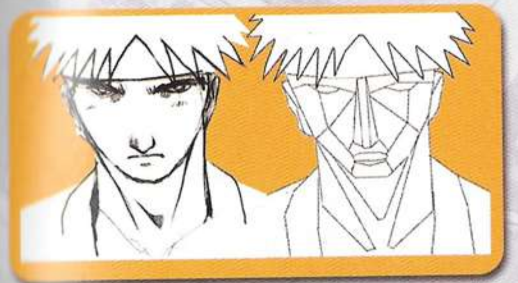

WALA NANG PANAHON PARA MAGING MAINGAT. AYOKONG MAKAUSAP PA NG PUNONG KAWAL.
AYOKO SANANG GUMAMIT NG GANITONG PARAAN PERO WALA NA AKO'NG PAGPIPILIAN...
HAAAAAAAAAAAAAAA
BA-BOOM!!


PLUD!
MATINIK SA BARIL ANG KAIBIGAN MONG BABAE A! MAS MAGALING PA SIYA SA SHERIP NA HUMAHABOL SA 'YO. HINDI MAN LANG AKO NADAPLISAN NG PULIS NA 'YUN. HEH!
MAGANDA'T SEXY PA! HEHE! DELIKADO ANG MGA TULAD NIYA...
PAKIUSAP. HUWAG MO NANG IDAMAY ANG MGA KAIBIGAN KO. AKO ANG PAKAY MO 'DI BA? ANO'NG KELANGAN MO SA 'KIN NGAYON?
AH! MAGALING! MARUNONG KA NAMAN PALANG MAKISAMA E.
TAMA KA. NAGPUNTA AKO DITO PARA MANINGIL NG UTANG...
HETO! SALUHIN MO!
T-TEKA! ANO 'TO?
KAUTUSAN NG HARI?
BASAHIN MO.

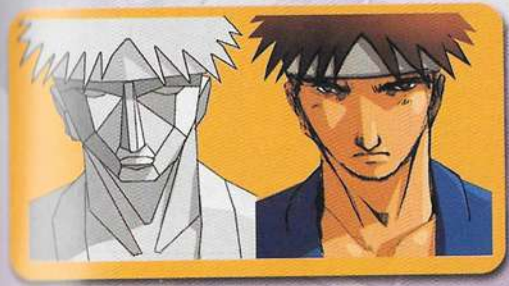

CAST SHADOW (OF EYE LID)
HIGHLIGHT
CORE SHADOW
BASE COLOR
REFLECTED LIGHT

PRACTICAL APPLICATION

Isang magandang halimbawa sa pagkukulay ng bilog ay ang kung paano kulayan ang mata. Sa animé, kadalasang *exaggerated* ang paglalagay ng shading at highlights sa mga mata, ngunit ito pa rin ang ginagamit na guidelines para maging kapani-paniwala ang pagkukulay.



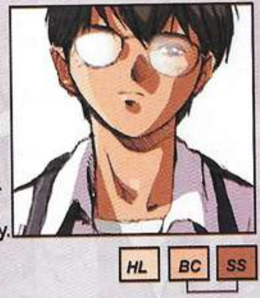
Siyempre, hindi naman lahat ng kukulayan natin ay puro bilog na lamang… mas kumplikado ang mga hugis ng mga bagay dito sa mundo. Pero, madali nating maiisip kung paano kukulayan ang isang bagay kung titignan natin kung anu-ano ang mga basic shapes na bumubuo dito.

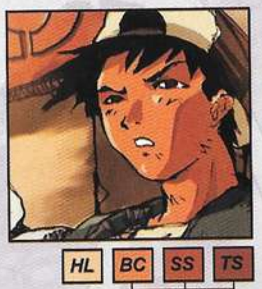


Sa ating halimbawa sa itaas, sa isang iglap, mahirap malaman kung paano natin kukunin ang shading ng drawing sa kanan... Pero kung iisipin natin ng maigi kung anong bahagi ng mukha ang nakalubog at nakaangat, madali nating malalaman kung saan babagsak ang ***core shadow*** at ***highlights***.

ANIMÉ COLORING

Ang halimbawa sa kanan ay ginamitan ng ***duo-tone coloring***- isang klase ng pagkukulay kung saan ang *shading* na ginamit ay mas madilim lamang ng isang antas sa *base color* nito. Karaniwan na sa anime ang paggamit ng ganitong klase ng pagkukulay.

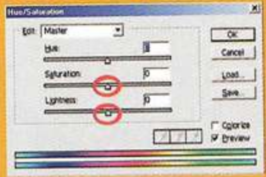




HL- Highlights
BC- Base Color
SS- Secondary Shading
TS- Tertiary Shading

Tri-tone coloring ang tawag sa pagkukulay na gumagamit ng dalawang antas ng shading mula sa base color. Ang pinakamadilim na kulay ay kadalasang makikita sa mga maliliit na bahagi lamang ng *secondary shading*. Nakakadagdag ito ng lalim sa isang drawing. Hangga't maari,hindi dapat lumampas ang lawak ng *tertiary shading* sa *secondary shading* dahil magmumukhang masyadong madilim ang ating pagkukulay.

PHOTOSHOP QUICK TIPS


Hue/Saturation
OK
Cancel
Load...
Save...

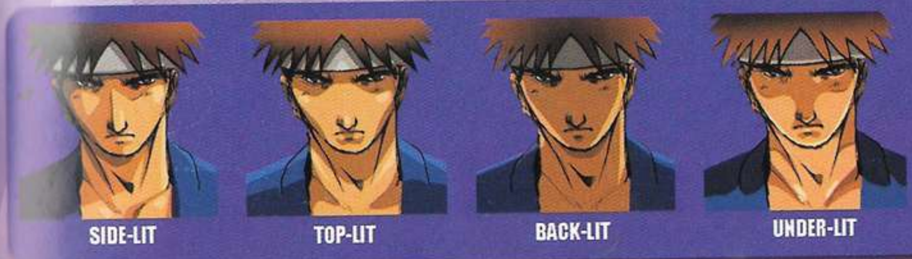
Edit: Master
Hue: 0
Saturation: 0
Lightness: 0
☐ Colorize
☑ Preview

Sa Adobe Photoshop, madali nating magagawa ang pagpili ng kulay na gagamitin para sa secondary at tertiary shading. Mula sa base color, gumawa ng selection gamit ang ***lasso tool*** at piliin kung saan babagsak ang secondary shading. Ilabas ang ***Hue/Saturation*** dialogue box (*Image>Adjust> Hue/Saturation o Ctrl U.*) Ilagay ang ***Saturation Slider*** sa +20 at ang ***Lightness Slider*** naman sa -20. Mapapansin nating didilim ang selected portion ng ating kinukulayan. Para naman sa mga highlights, ilagay ang ***Saturation Slider*** sa +20 at ang ***Lightness Slider*** sa +30. Subukan niyo ring mag-eksperimento sa mga iba't-ibang kombinasyon ng *saturation* at *lightness* para makuha ang gusto ninyong epekto.

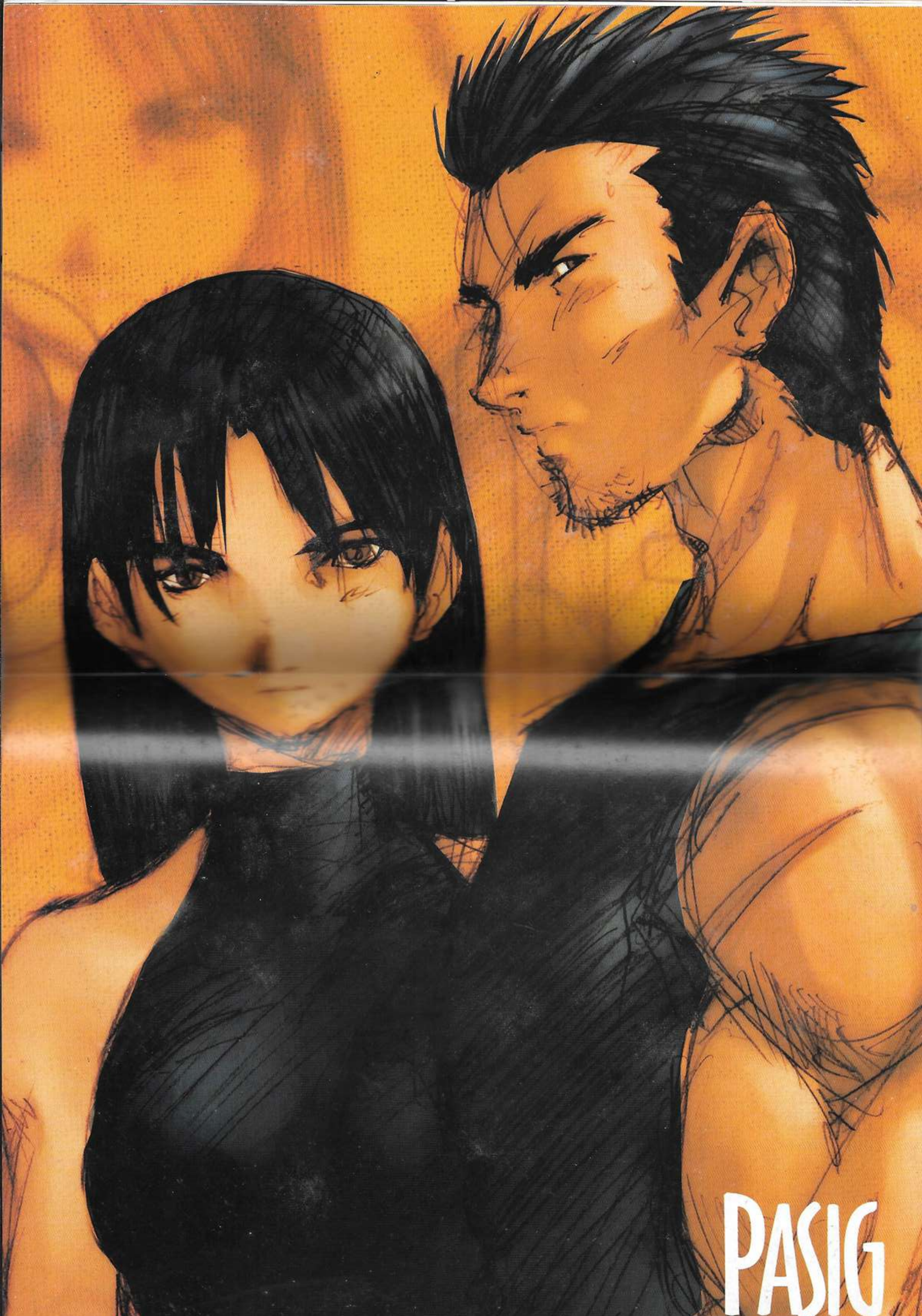
Sat.	+20	BC	+20	+40
Light.	+20	BC	-20	-40

Sat.	+20	BC	+20	+40
Light.	+20	BC	-20	-40

Bukod sa ***Hue & Saturation,*** may mga ilan ding tools na puwedeng gamitin sa Photoshop para gumawa ng shading. Subukan niyo ding mag eksperimento gamit ang ***Brightnes Contrast, Levels, at Curves.***


SIDE-LIT
TOP-LIT
BACK-LIT
UNDER-LIT

Ang mga halimbawa sa kaliwa ay nagpapakita kung paano naapektuhan ng posisyon ng liwanag ang shading sa mukha.



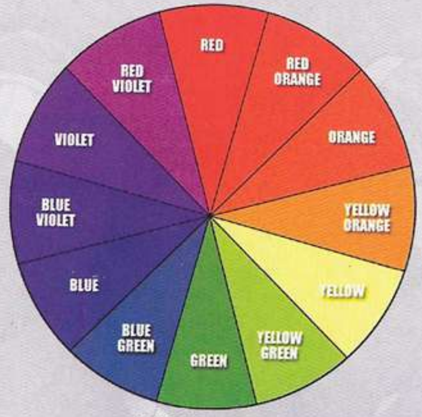
All rights reserved. This poster is distributed free in Culture Crash issue 10.

TAGA-ILOG ON

HOW WE DRAW 10

BASIC COLORING PRINCIPLES

MAGANDANG ARAW! 'ANDITO NA NAMAN PO TAYO NGAYON PARA SA ISA NA NAMANG INSTALLMENT NG *HWD* PORTION NG CULTURE CRASH COMICS! NGAYON NAMAN, ANG ATING TATALAKAYIN AY KUNG PAANO KAMI MAGKULAY...

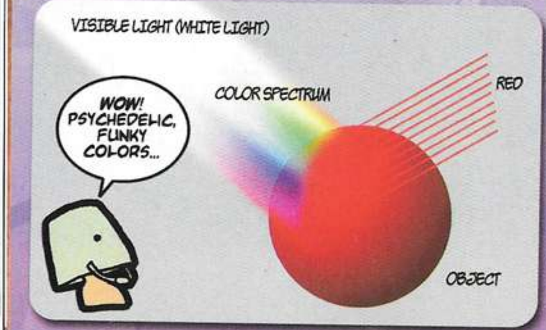

RED
RED ORANGE
ORANGE
YELLOW ORANGE
YELLOW
YELLOW GREEN
GREEN
BLUE GREEN
BLUE
BLUE VIOLET
VIOLET
RED VIOLET

THE COLOR WHEEL

WHAT IS COLOR?

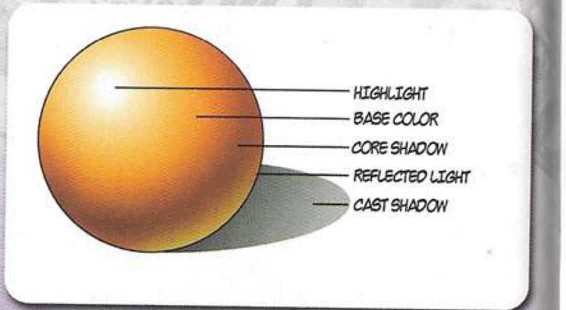
Para maunawaan natin ng maigi kung ano ang ating pag-uusapan ngayon, kailangan muna nating malaman kung ano nga ba talaga ang "kulay."

Ang mga kulay sa ating kapaligiran ay ang liwanag na tumatalbog sa mga bagay na nakikita ng ating mga mata. Alam nating ang nakikita nating liwanag (o ang *visible spectrum*) ay binubuo ng pitong iba't-ibang kulay- red, orange, yellow, green, blue, indigo, at vilolet. Kung ang isang bagay ay kulay pula, ang mga ibang kulay ng visible spectrum ay kanyang inaabsorb, liban sa pula. Ang reflected light na ito ang ating nakikita, kung kaya't nalalaman natin kung ano ang kulay ng isang bagay. Ito rin naman ang dahilan kung bakit hindi natin makita ang kulay ng isang bagay kung walang ilaw sa paligid.


VISIBLE LIGHT (WHITE LIGHT)
WOW! PSYCHEDELIC, FUNKY COLORS...
COLOR SPECTRUM
RED
OBJECT

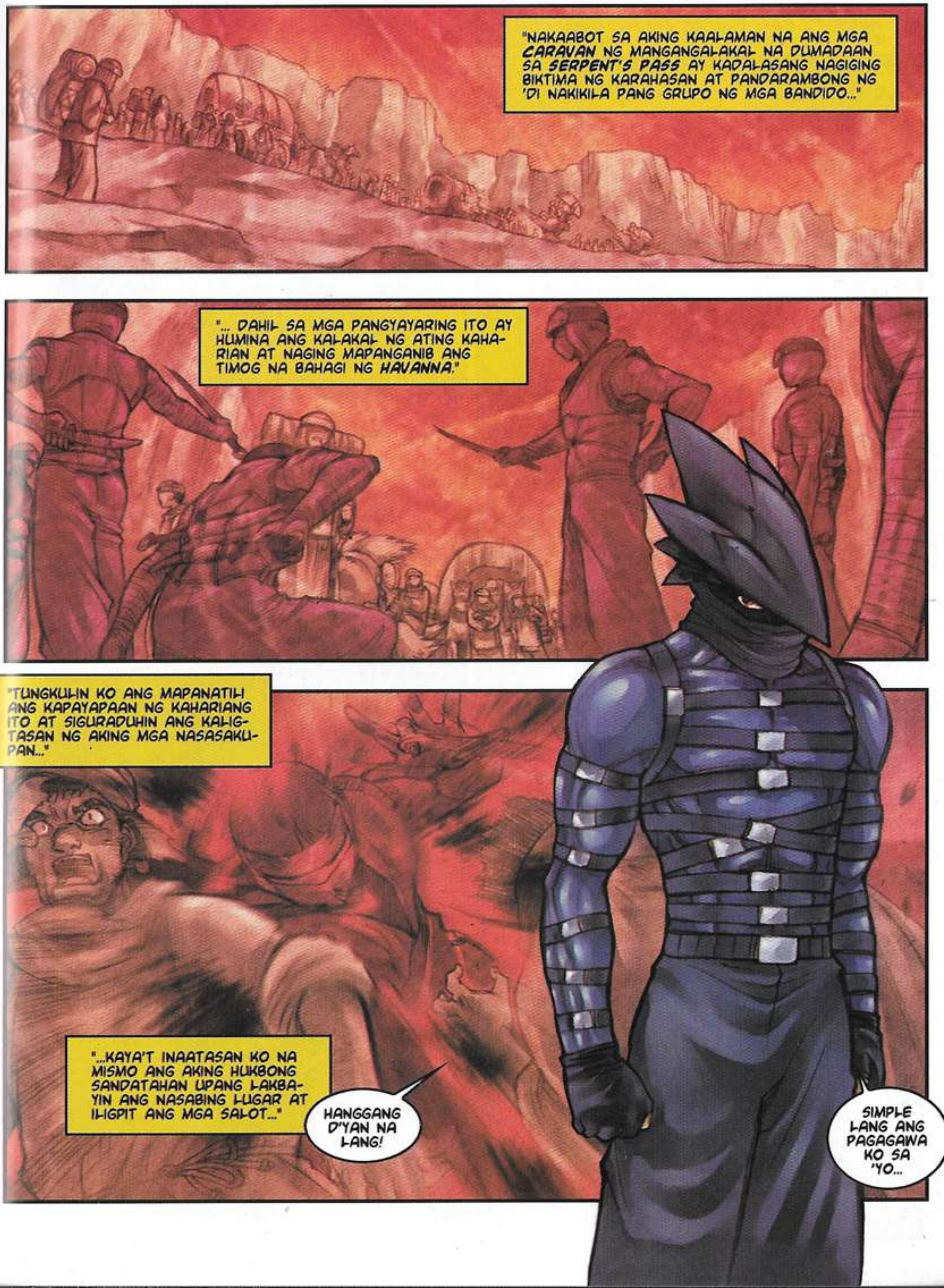
GIVING THE ILLUSION OF DEPTH

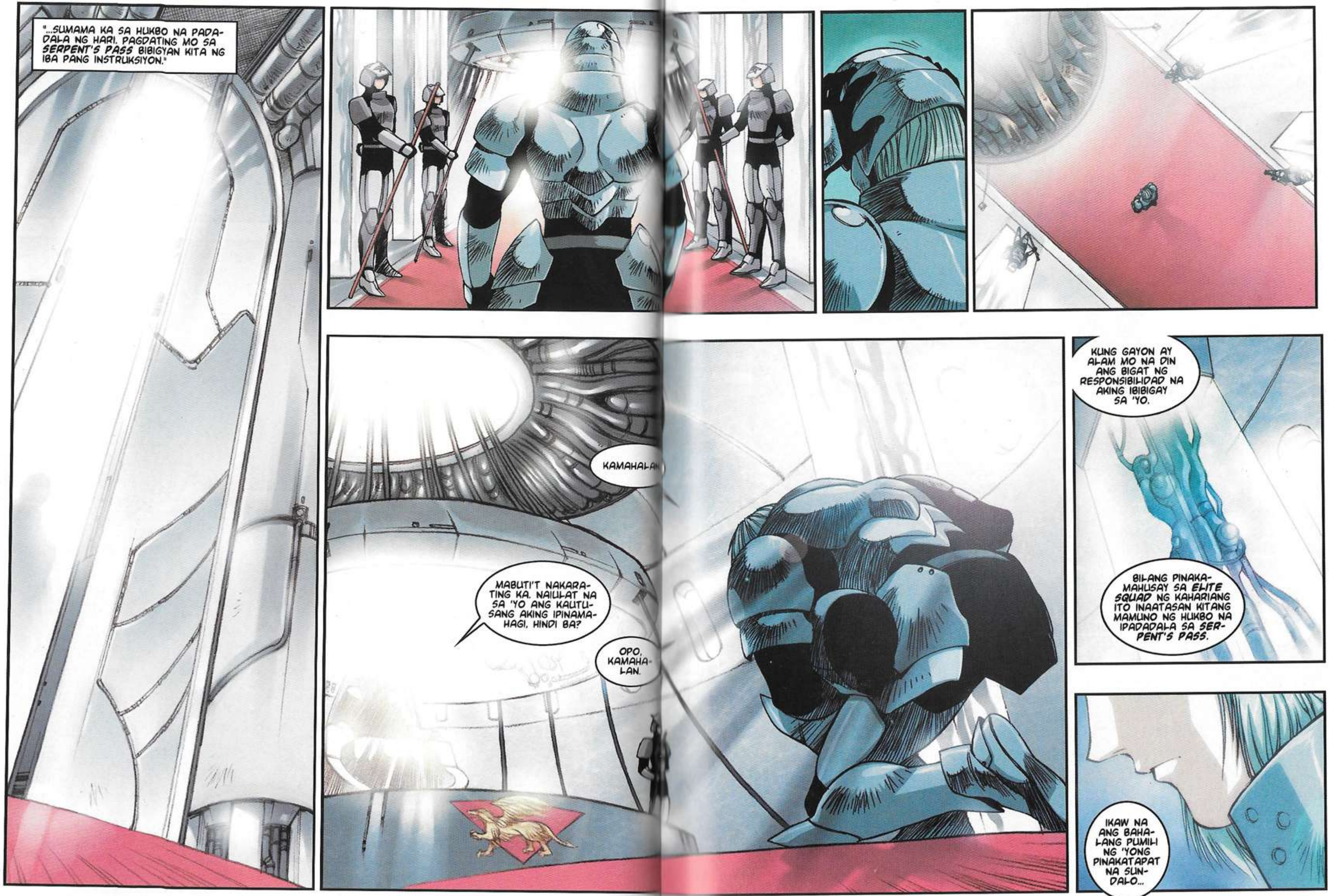
Ang pagkukulay ay nakakatulong sa pagbibigay ng lalim o perspective sa isang drawing. Ang isang simpleng hugis na tulad ng bilog ay maari nating magawang 3-dimensional sa pamamagitan ng wastong pagkulay.

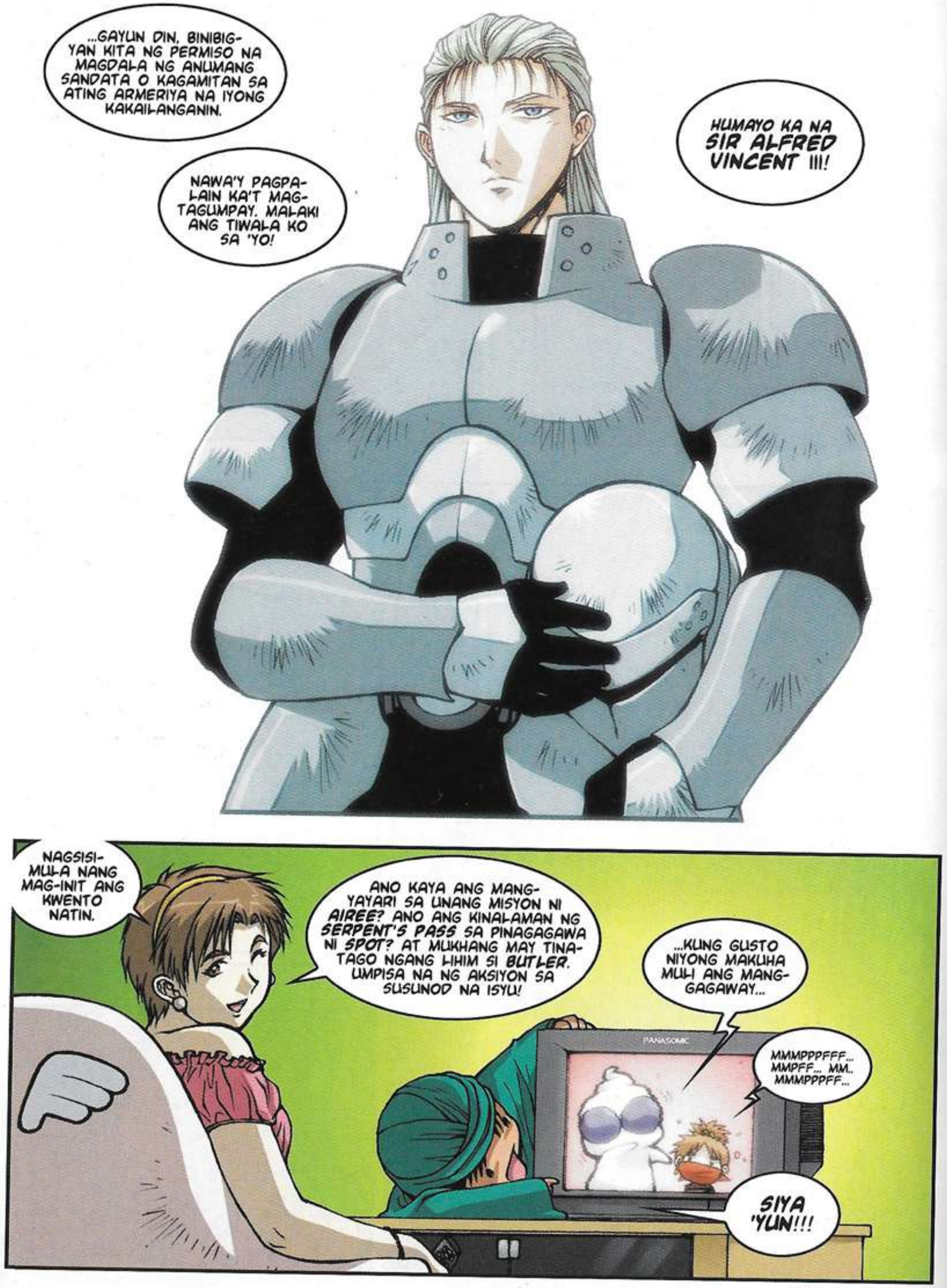

HIGHLIGHT
BASE COLOR
CORE SHADOW
REFLECTED LIGHT
CAST SHADOW

Ilan sa mga dapat nating tandaan sa pagkukulay ay ang mga sumusunod:

Highlight- Ang pinakamakintab o pinakamaliwanag na bahagi ng isang bagay. Kadalasan itong makikita sa lugar na kung saan pinakamalapit ang tama ng liwanag. Nakadepende ang tingkad at lawak ng highlight sa lakas ng liwanag at materyal ng bagay na tinatamaan nito. (hal. Ang mga *metallic* na bagay ay mas malakas ang highlights kesa sa mga bagay na may magagaspang na ibabaw.)
Base color- Ang natural na kulay ng isang bagay. Sa pagkukulay ng komiks, maari din nating tawagin itong ***flats***.
Core Shadow- Ang madilim na bahagi ng isang bagay. *Secondary shading* ang tawag dito sa pagkukulay ng komiks.
Reflected Light- Ilaw na tumatama sa isang bagay liban sa liwanag na galing sa *main light source*.
Cast shadow- Aninong nabubuo galing sa isang bagay na tinatamaan ng liwanag.


"NAKAABOT SA AKING KAALAMAN NA ANG MGA *CARAVAN* NG MANGANGALAKAL NA DUMADAAN SA *SERPENT'S PASS* AY KADALASANG NAGIGING BIKTIMA NG KARAHASAN AT PANDARAMBONG NG 'DI NAKIKILA PANG GRUPO NG MGA BANDIDO..."
"... DAHIL SA MGA PANGYAYARING ITO AY HUMINA ANG KALAKAL NG ATING KAHARIAN AT NAGING MAPANGANIB ANG TIMOG NA BAHAGI NG *HAVANNA*."
"TUNGKULIN KO ANG MAPANATILI ANG KAPAYAPAAN NG KAHARIANG ITO AT SIGURADUHIN ANG KALIGTASAN NG AKING MGA NASASAKUPAN..."
"...KAYA'T INAATASAN KO NA MISMO ANG AKING HUKBONG SANDATAHAN UPANG LAKBAYIN ANG NASABING LUGAR AT ILIGPIT ANG MGA SALOT..."
HANGGANG D'YAN NA LANG!
SIMPLE LANG ANG PAGAGAWA KO SA 'YO...


"...SUMAMA KA SA HUKBO NA PADADALA NG HARI. PAGDATING MO SA ***SERPENT'S PASS*** BIBIGYAN KITA NG IBA PANG INSTRUKSIYON."
KAMAHALAN
MABUTI'T NAKARATING KA. NAIULAT NA SA 'YO ANG KAUTUSANG AKING IPINAMAHAGI, HINDI BA?
OPO, KAMAHALAN.
KUNG GAYON AY ALAM MO NA DIN ANG BIGAT NG RESPONSIBILIDAD NA AKING IBIBIGAY SA 'YO.
BILANG PINAKAMAHUSAY SA ***ELITE SQUAD*** NG KAHARIANG ITO INAATASAN KITANG MAMUNO NG HUKBO NA IPADADALA SA ***SERPENT'S PASS.***
IKAW NA ANG BAHALANG PUMILI NG 'YONG PINAKATAPAT NA SUNDALO...

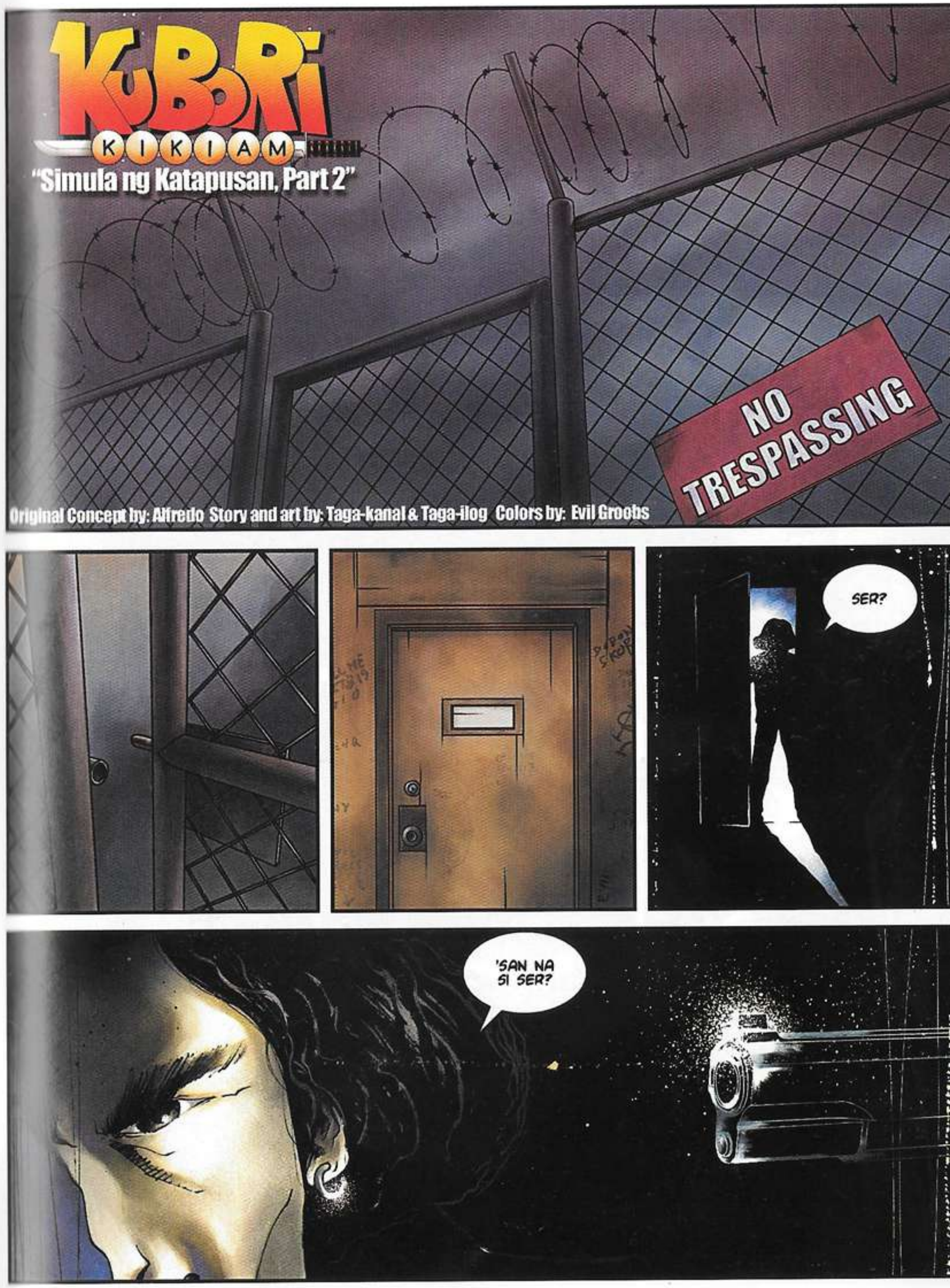

...GAYUN DIN, BINIBIGYAN KITA NG PERMISO NA MAGDALA NG ANUMANG SANDATA O KAGAMITAN SA ATING ARMERIYA NA IYONG KAKAILANGANIN.
NAWA'Y PAGPALAIN KA'T MAGTAGUMPAY. MALAKI ANG TIWALA KO SA 'YO!
HUMAYO KA NA SIR ALFRED VINCENT III!
NAGSISIMULA NANG MAG-INIT ANG KWENTO NATIN.
ANO KAYA ANG MANGYAYARI SA UNANG MISYON NI AIREE? ANO ANG KINALAMAN NG SERPENT'S PASS SA PINAGAGAWA NI SPOT? AT MUKHANG MAY TINATAGO NGANG LIHIM SI BUTLER. UMPISA NA NG AKSIYON SA SUSUNOD NA ISYU!
PANASOMIC
...KUNG GUSTO NIYONG MAKUHA MULI ANG MANGGAGAWAY...
MMMPPPFFF... MMPFF... MM.. MMMPPPFFF...
SIYA 'YUN!!!

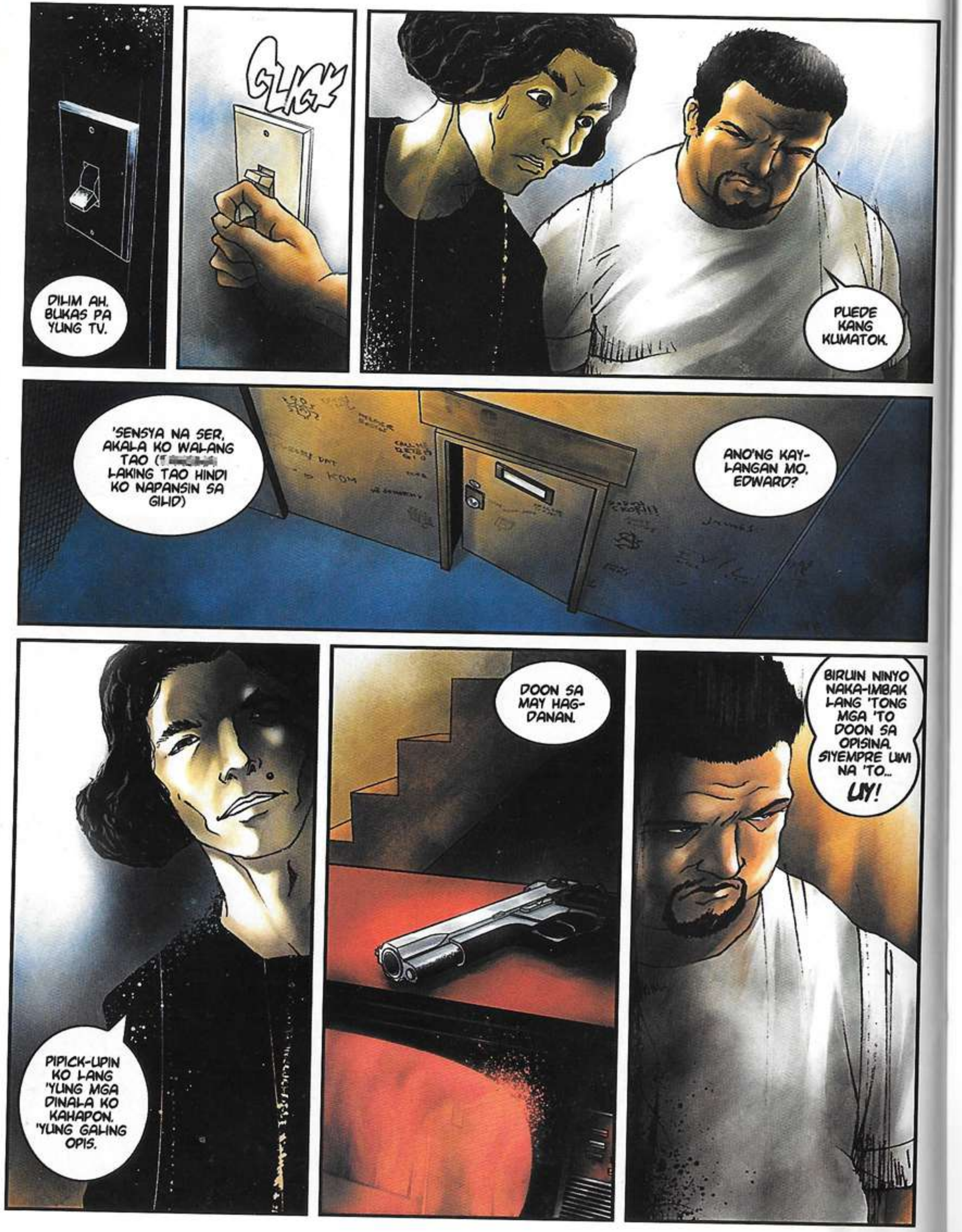
ITUTULOY...

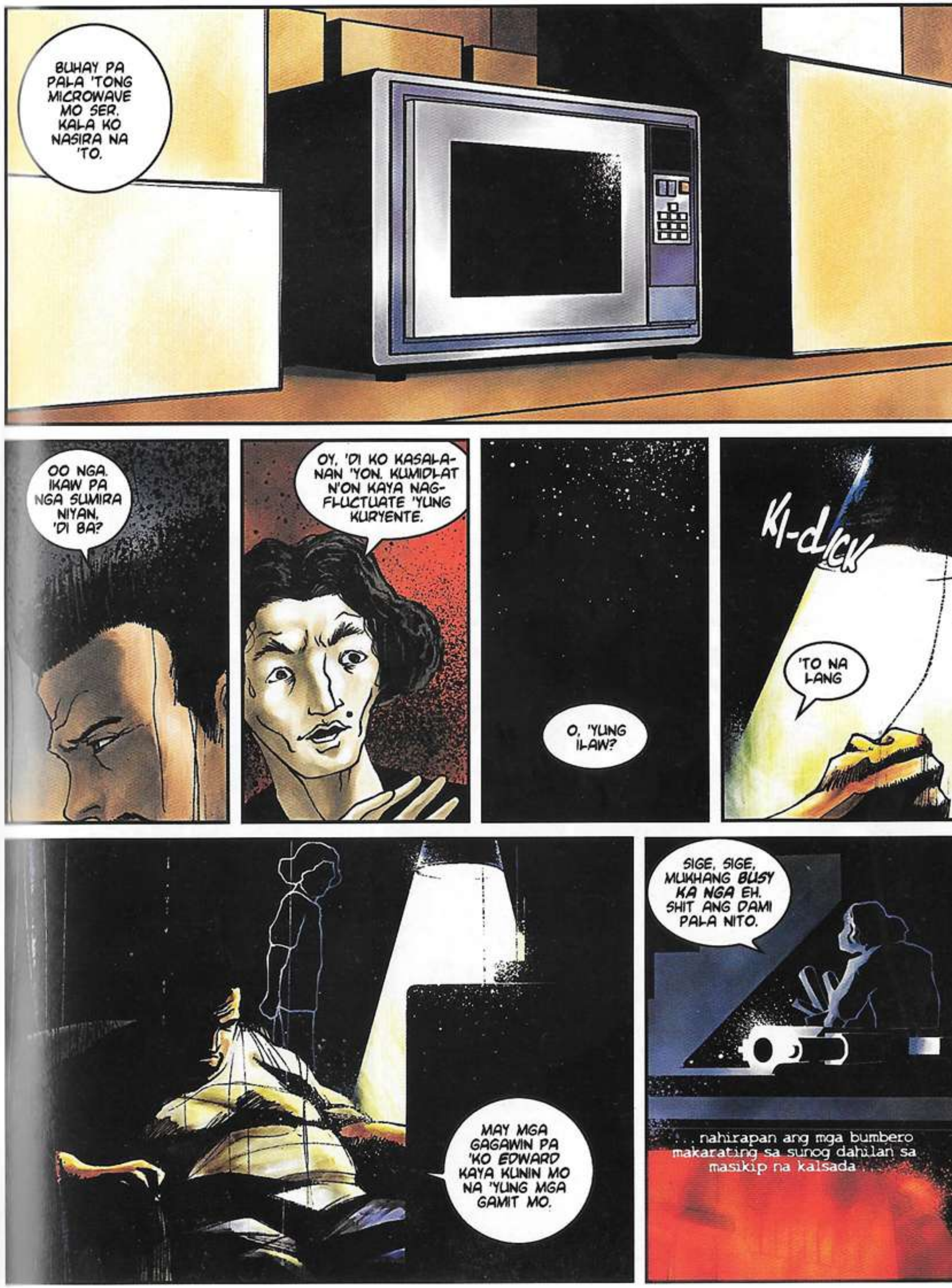
KUBORI KIKIAM

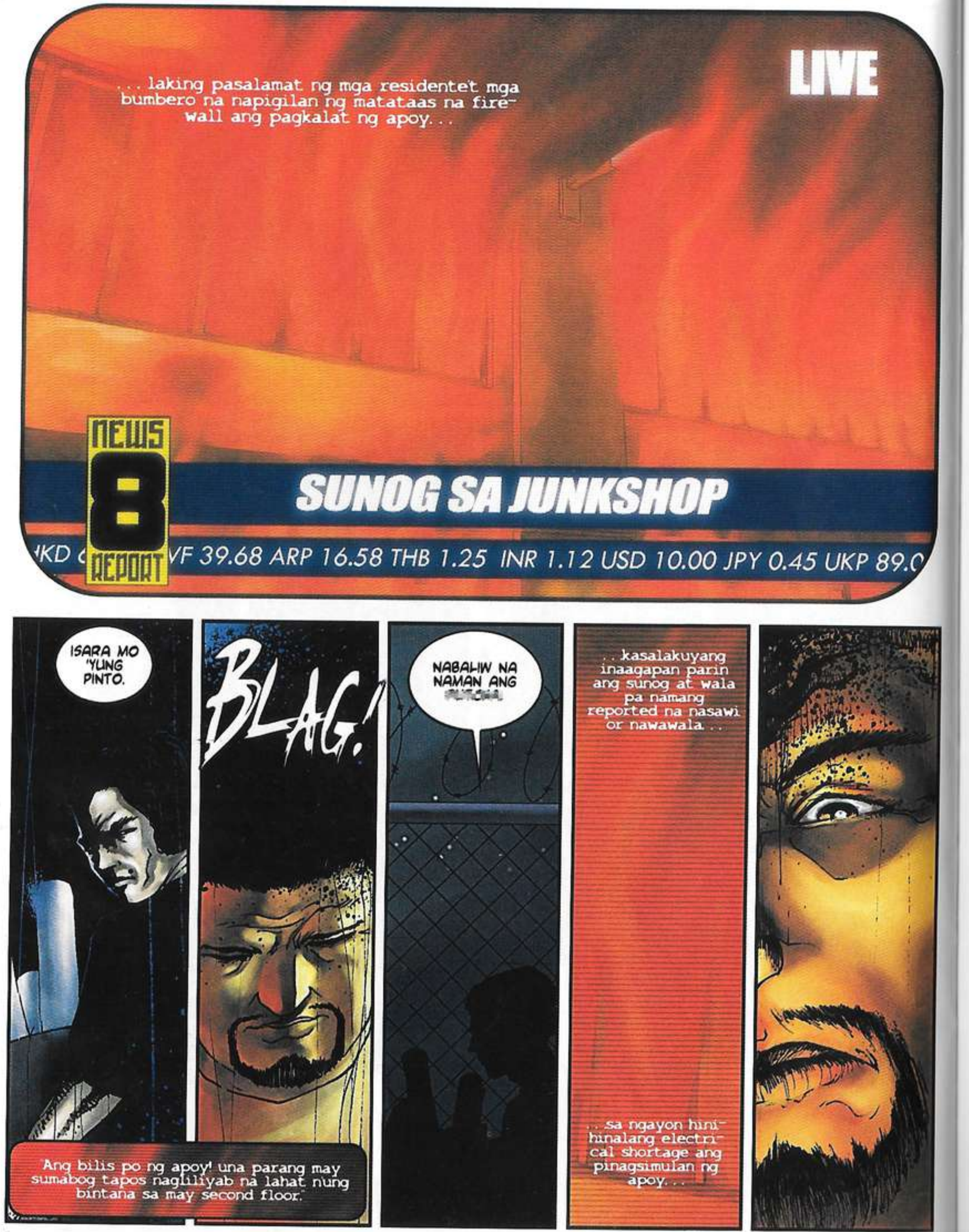
"Simula ng Katapusan, Part 2"

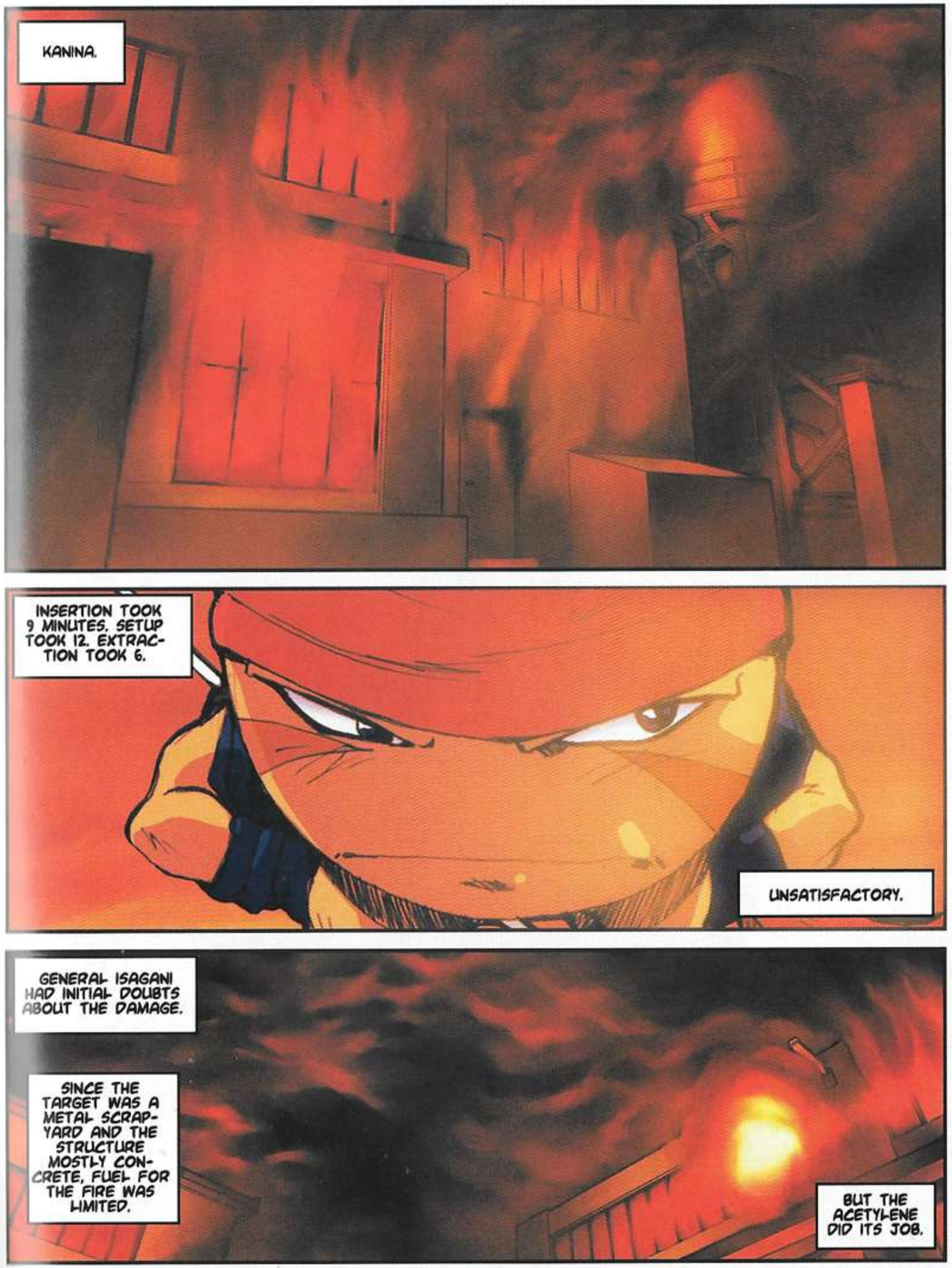
Original Concept by: Alfredo Story and art by: Taga-kanal & Taga-ilog Colors by: Evil Groobs

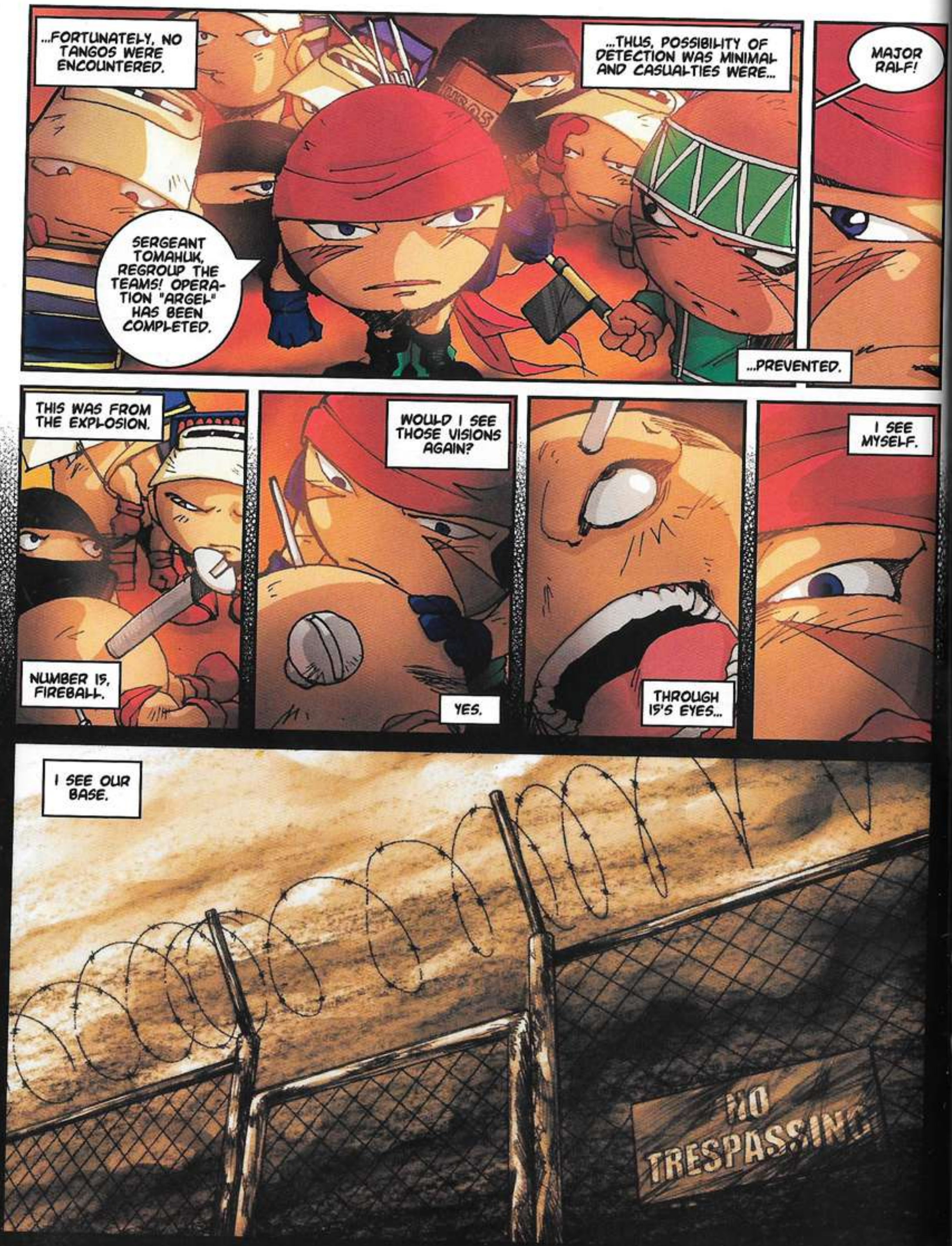

NO TRESPASSING
SER?
'SAN NA SI SER?

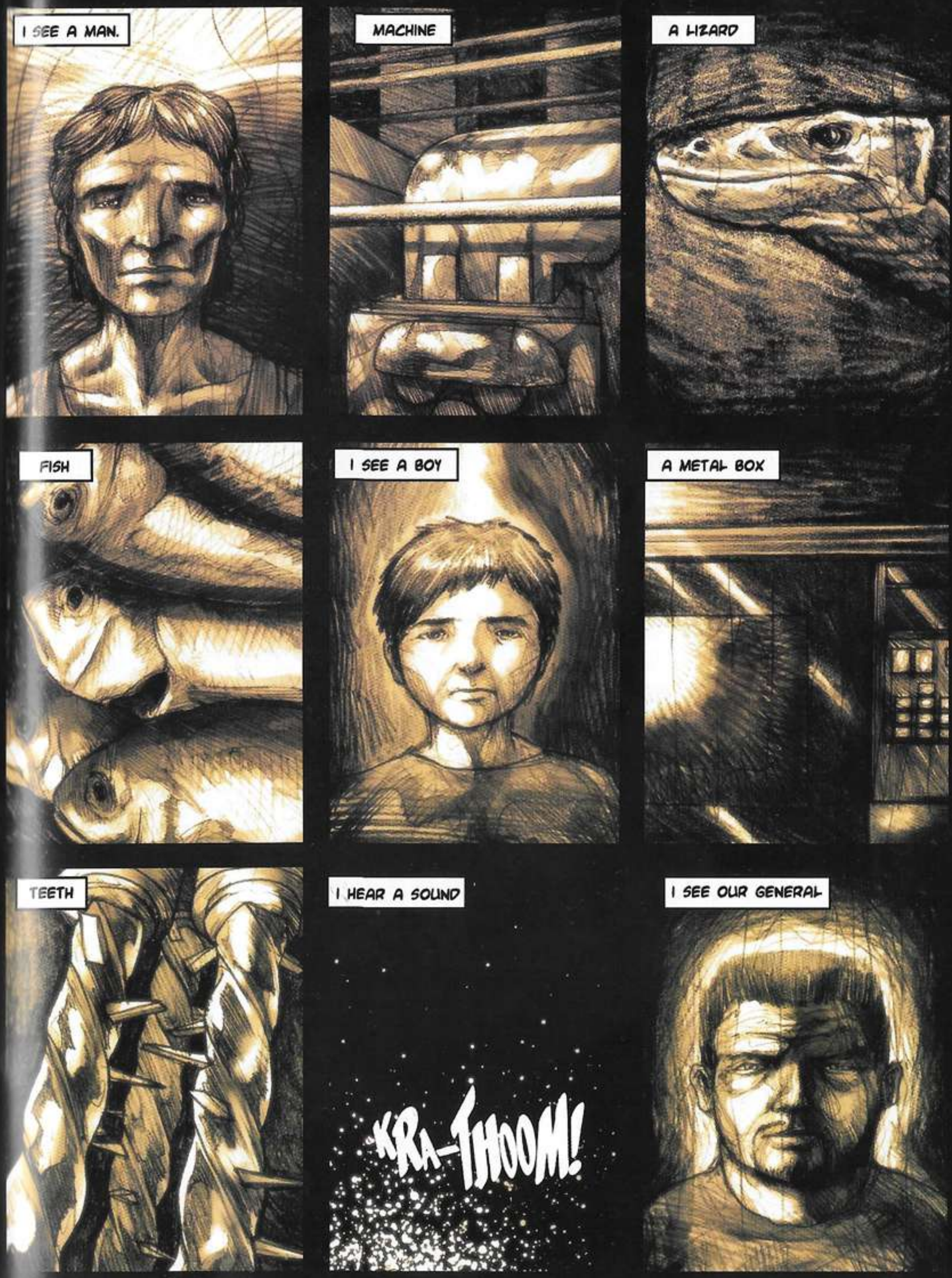

DILIM AH. BUKAS PA YUNG TV.
CLICK
PUEDE KANG KUMATOK.
'SENSYA NA SER, AKALA KO WALANG TAO ([redacted] LAKING TAO HINDI KO NAPANSIN SA GILID)
ANO'NG KAYLANGAN MO, EDWARD?
PIPICK-UPIN KO LANG 'YUNG MGA DINALA KO KAHAPON. 'YUNG GALING OPIS.
DOON SA MAY HAGDANAN.
BIRUIN NINYO NAKA-IMBAK LANG 'TONG MGA 'TO DOON SA OPISINA. SIYEMPRE UWI NA 'TO... UY!

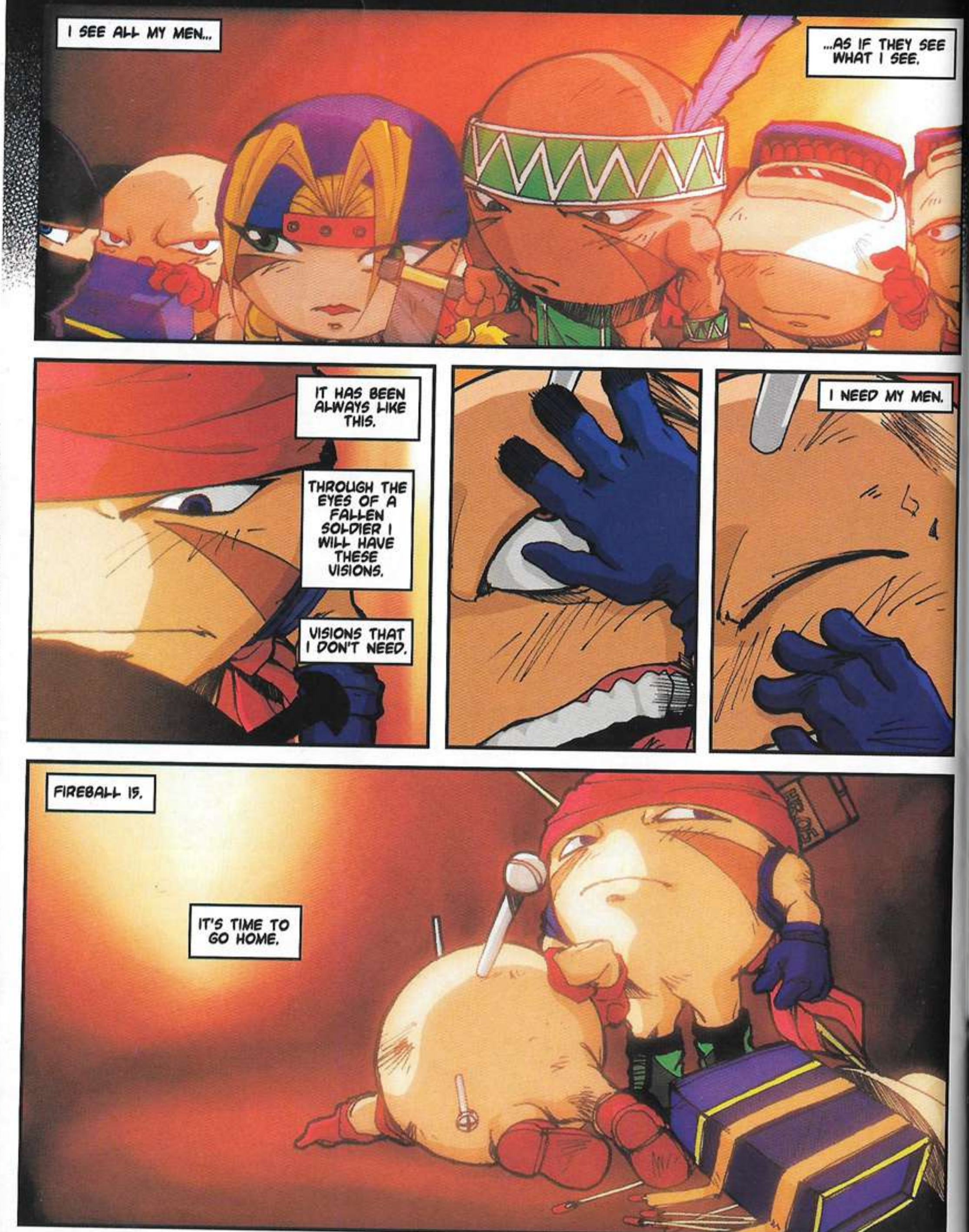

BUHAY PA PALA 'TONG MICROWAVE MO SER. KALA KO NASIRA NA 'TO.
OO NGA. IKAW PA NGA SUMIRA NIYAN, 'DI BA?
OY, 'DI KO KASALANAN 'YON. KUMIDLAT N'ON KAYA NAG-FLUCTUATE 'YUNG KURYENTE.
O, 'YUNG ILAW?
KI-CLICK
'TO NA LANG
MAY MGA GAGAWIN PA 'KO EDWARD KAYA KUNIN MO NA 'YUNG MGA GAMIT MO.
SIGE, SIGE, MUKHANG BUSY KA NGA EH. SHIT ANG DAMI PALA NITO.
...nahirapan ang mga bumbero makarating sa sunog dahilan sa masikip na kalsada...


LIVE
. . . laking pasalamat ng mga residente't mga bumbero na napigilan ng matataas na fire-wall ang pagkalat ng apoy. . .
NEWS 8 REPORT
SUNOG SA JUNKSHOP
KD VF 39.68 ARP 16.58 THB 1.25 INR 1.12 USD 10.00 JPY 0.45 UKP 89.
ISARA MO 'YUNG PINTO.
BLAG!
NABALIW NA NAMAN ANG [redacted]
. . kasalakuyang inaagapan parin ang sunog at wala pa namang reported na nasawi or nawawala . .
. . sa ngayon hini-hinalang electrical shortage ang pinagsimulan ng apoy. . .
"Ang bilis po ng apoy! una parang may sumabog tapos nagliliyab na lahat nung bintana sa may second floor."


KANINA.
INSERTION TOOK 9 MINUTES. SETUP TOOK 12. EXTRACTION TOOK 6.
UNSATISFACTORY.
GENERAL ISAGANI HAD INITIAL DOUBTS ABOUT THE DAMAGE.
SINCE THE TARGET WAS A METAL SCRAPYARD AND THE STRUCTURE MOSTLY CONCRETE, FUEL FOR THE FIRE WAS LIMITED.
BUT THE ACETYLENE DID ITS JOB.


...FORTUNATELY, NO TANGOS WERE ENCOUNTERED.
...THUS, POSSIBILITY OF DETECTION WAS MINIMAL AND CASUALTIES WERE...
MAJOR RALF!
SERGEANT TOMAHUK, REGROUP THE TEAMS! OPERATION "ARGEL" HAS BEEN COMPLETED.
...PREVENTED.
THIS WAS FROM THE EXPLOSION.
NUMBER 15, FIREBALL.
WOULD I SEE THOSE VISIONS AGAIN?
YES.
THROUGH 15'S EYES...
I SEE MYSELF.
I SEE OUR BASE.
NO TRESPASSING


I SEE A MAN.
MACHINE
A LIZARD
FISH
I SEE A BOY
A METAL BOX
TEETH
I HEAR A SOUND
KRA-THOOM!
I SEE OUR GENERAL

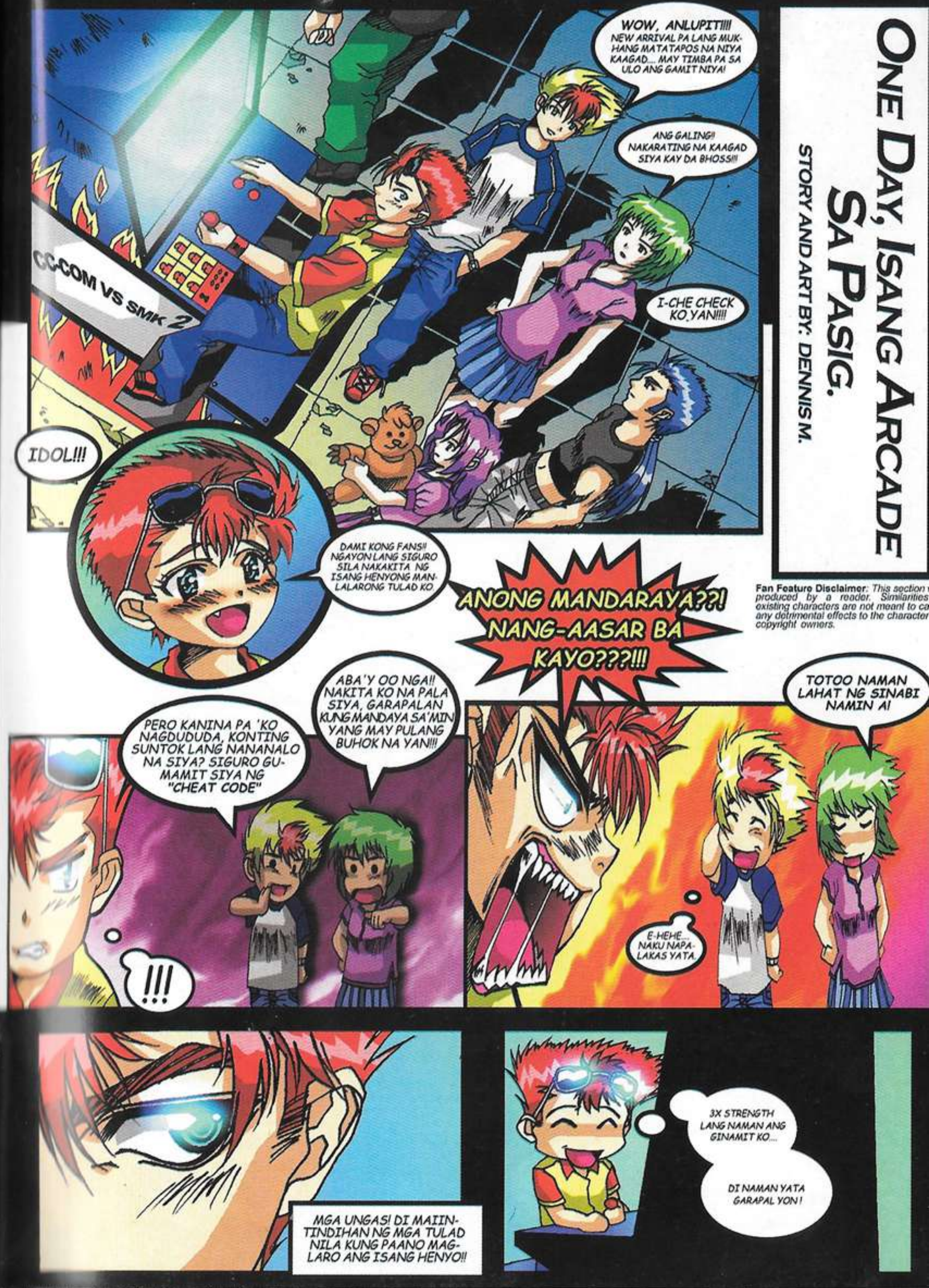

I SEE ALL MY MEN...
...AS IF THEY SEE WHAT I SEE.
IT HAS BEEN ALWAYS LIKE THIS.
THROUGH THE EYES OF A FALLEN SOLDIER I WILL HAVE THESE VISIONS.
VISIONS THAT I DON'T NEED.
I NEED MY MEN.
FIREBALL 15.
IT'S TIME TO GO HOME.

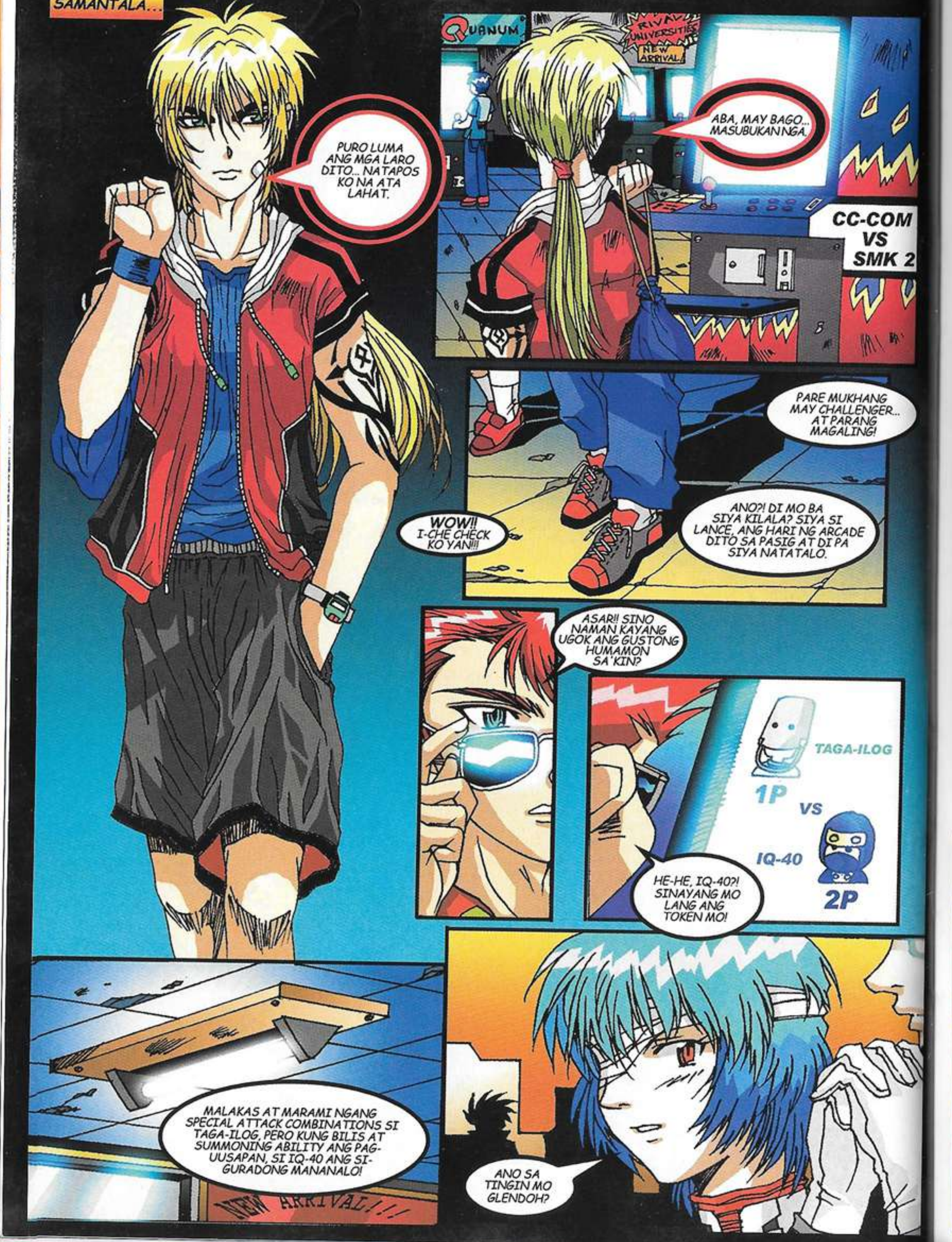
TAPOS (SA NGAYON)

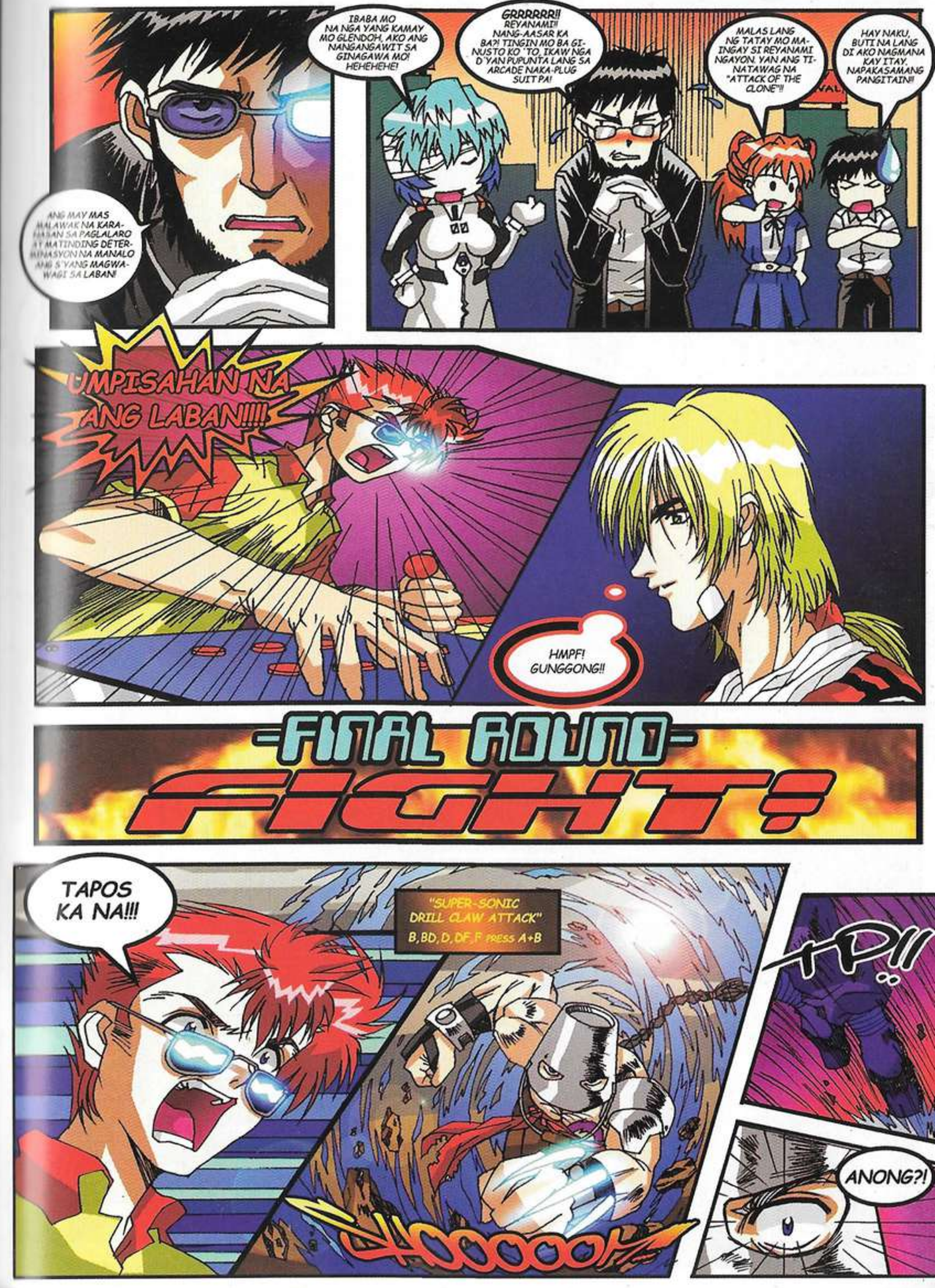
ONE DAY, ISANG ARCADE SA PASIG.

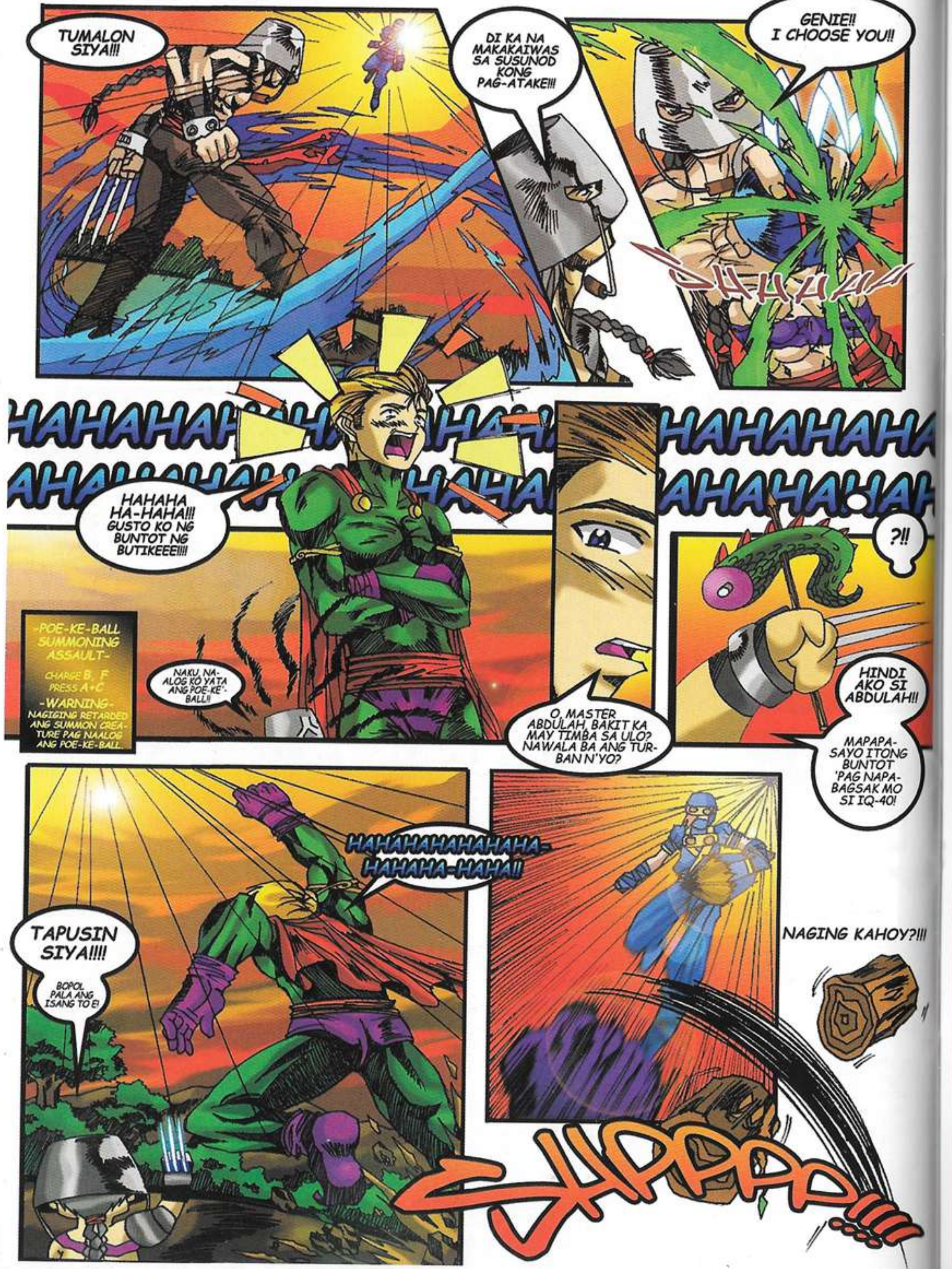
STORY AND ART BY: DENNIS M.

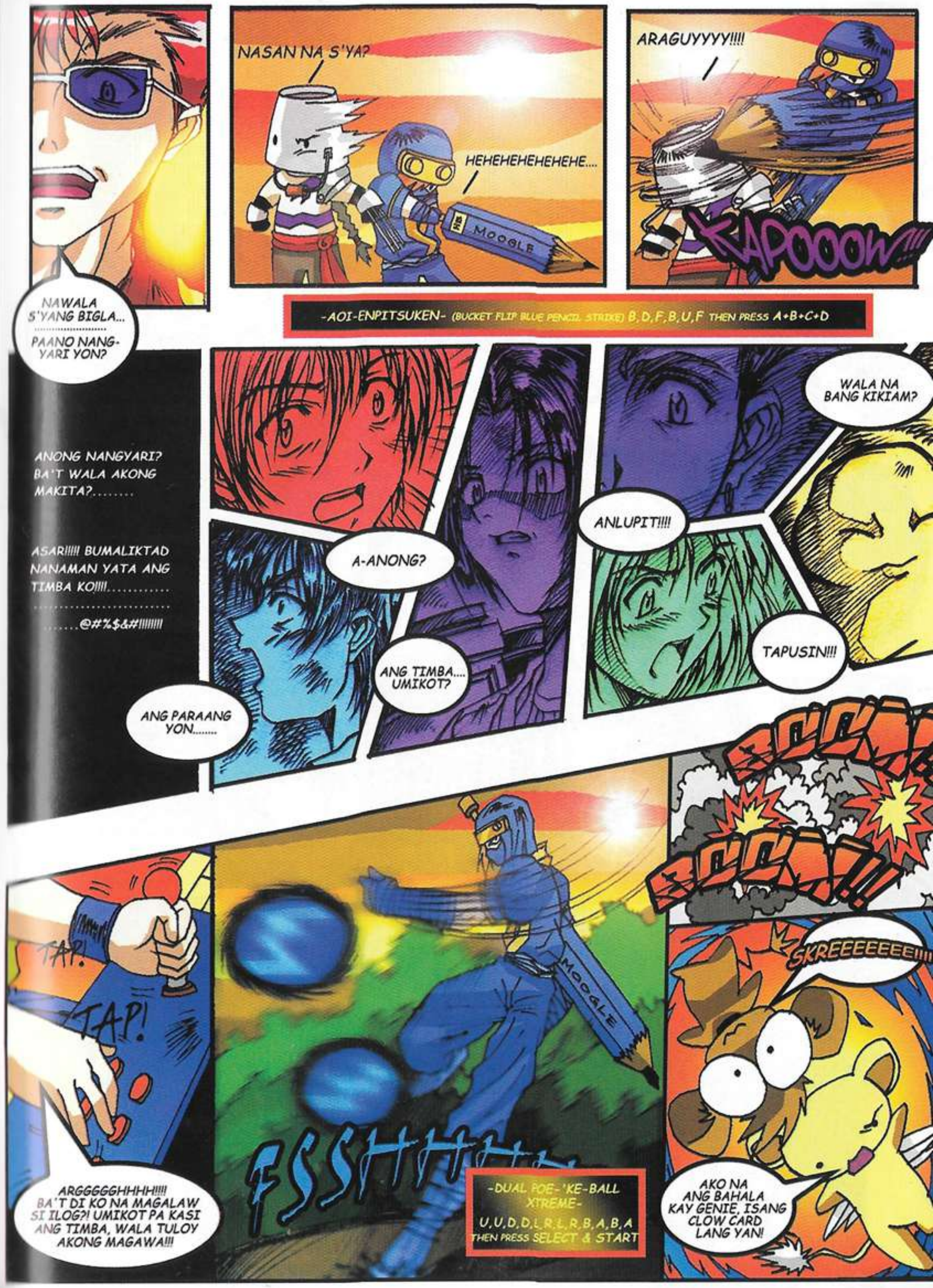
Fan Feature Disclaimer: This section w
produced by a reader. Similarities
existing characters are not meant to ca
any detrimental effects to the character
copyright owners.

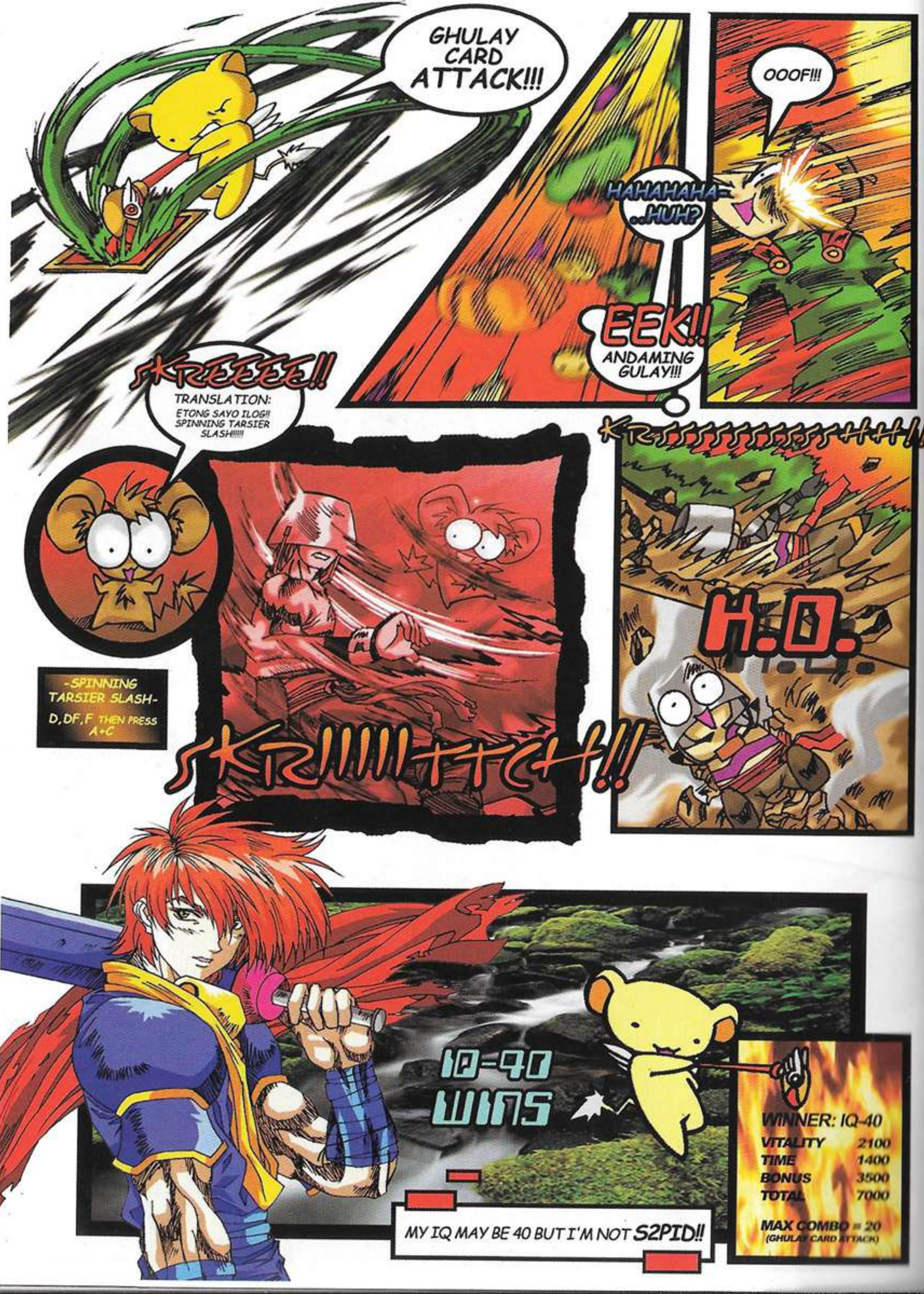

CC-COM VS SMK 2
WOW, ANLUPIT!!!! NEW ARRIVAL PA LANG MUKHANG MATATAPOS NA NIYA KAAGAD.... MAY TIMBA PA SA ULO ANG GAMIT NIYA!
ANG GALING!! NAKARATING NA KAAGAD SIYA KAY DA BHOSS!!!
I-CHE CHECK KO,YAN!!!!
IDOL!!!
DAMI KONG FANS!! NGAYON LANG SIGURO SILA NAKAKITA NG ISANG HENYONG MANLALARONG TULAD KO.
ANONG MANDARAYA??! NANG-AASAR BA KAYO???!!!
PERO KANINA PA 'KO NAGDUDUDA, KONTING SUNTOK LANG NANANALO NA SIYA? SIGURO GUMAMIT SIYA NG "CHEAT CODE"
ABA'Y OO NGA!! NAKITA KO NA PALA SIYA, GARAPALAN KUNG MANDAYA SA'MIN YANG MAY PULANG BUHOK NA YAN!!!
!!!
TOTOO NAMAN LAHAT NG SINABI NAMIN A!
E-HEHE... NAKU NAPALAKAS YATA.
MGA UNGAS! DI MAIINTINDIHAN NG MGA TULAD NILA KUNG PAANO MAGLARO ANG ISANG HENYO!!
3X STRENGTH LANG NAMAN ANG GINAMIT KO...
DI NAMAN YATA GARAPAL YON!

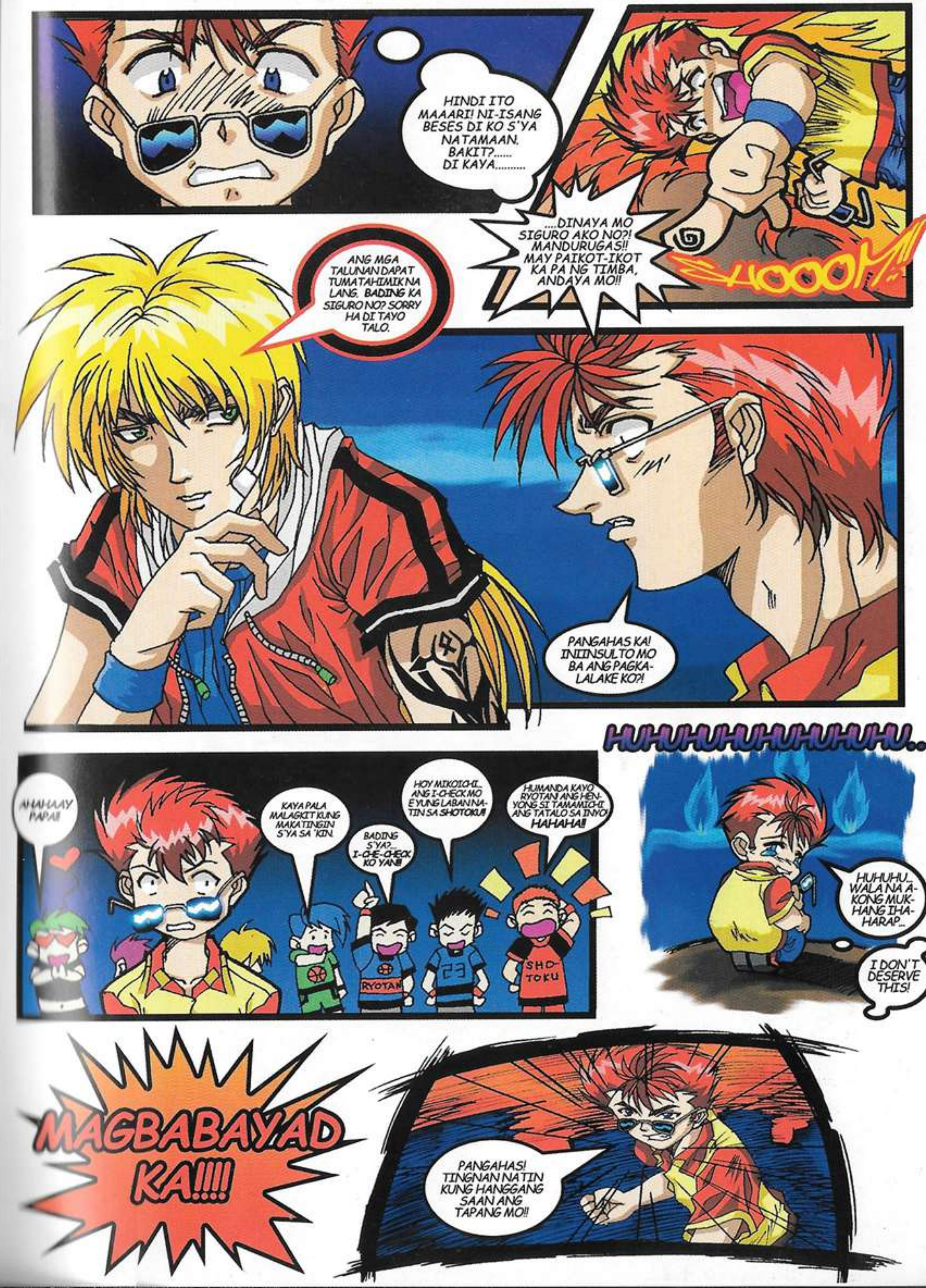

SAMANTALA...
PURO LUMA ANG MGA LARO DITO... NATAPOS KO NA ATA LAHAT.
QUANUM
RIVAL UNIVERSITIES NEW ARRIVAL
ABA, MAY BAGO... MASUBUKAN NGA.
CC-COM VS SMK 2
PARE MUKHANG MAY CHALLENGER... AT PARANG MAGALING!
WOW!! I-CHE CHECK KO YAN!!
ANO?! DI MO BA SIYA KILALA? SIYA SI LANCE, ANG HARI NG ARCADE DITO SA PASIG AT DI PA SIYA NATATALO.
ASAR!! SINO NAMAN KAYANG UGOK ANG GUSTONG HUMAMON SA'KIN?
TAGA-ILOG
1P
VS
IQ-40
2P
HE-HE, IQ-40?! SINAYANG MO LANG ANG TOKEN MO!
MALAKAS AT MARAMI NGANG SPECIAL ATTACK COMBINATIONS SI TAGA-ILOG, PERO KUNG BILIS AT SUMMONING ABILITY ANG PAG-UUSAPAN, SI IQ-40 ANG SIGURADONG MANANALO!
NEW ARRIVAL!!!
ANO SA TINGIN MO GLENDOH?

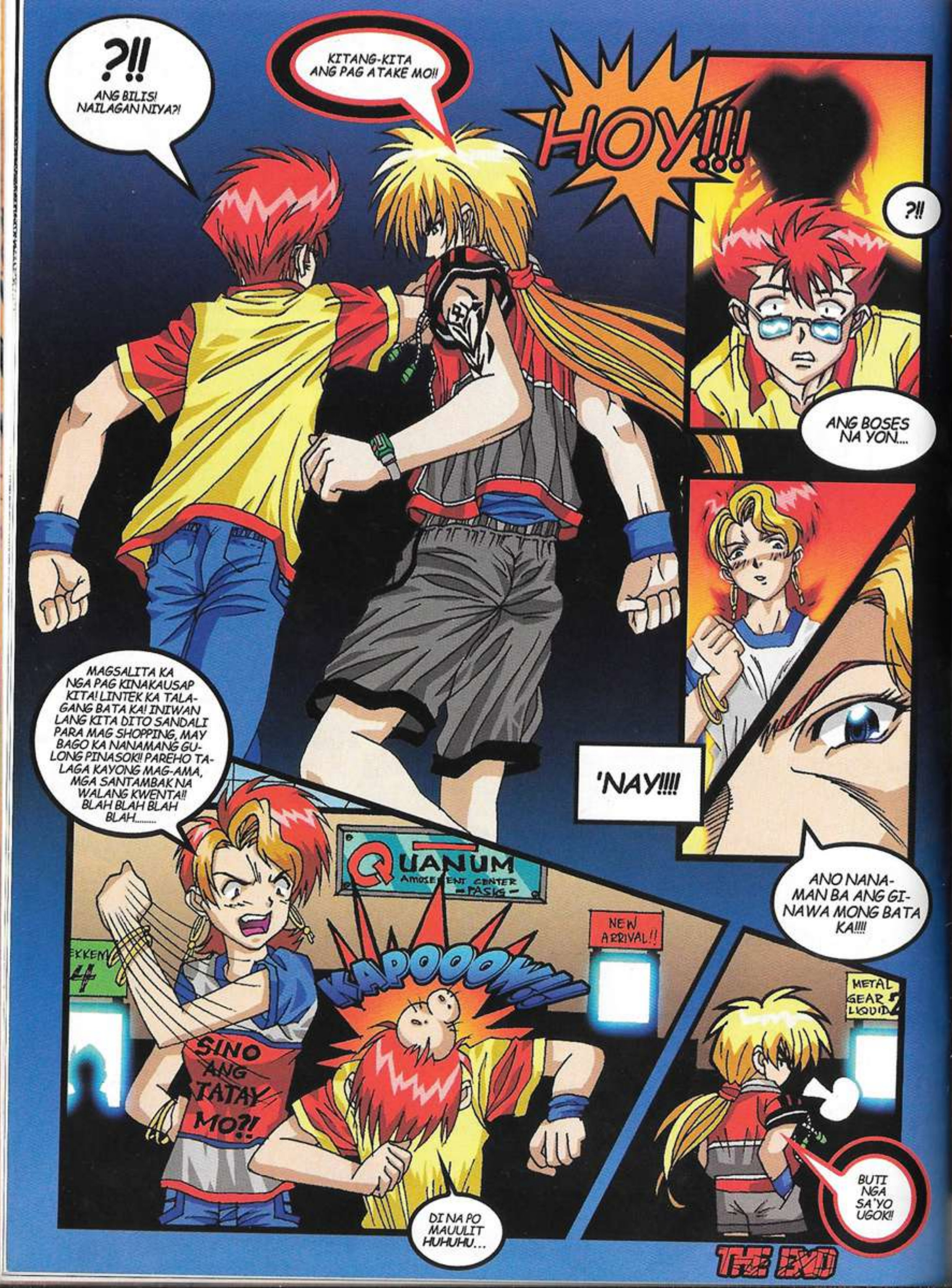

ANG MAY MAS MALAWAK NA KARANASAN SA PAGLALARO AT MATINDING DETERMINASYON NA MANALO ANG S'YANG MAGWAWAGI SA LABAN!
IBABA MO NA NGA YANG KAMAY MO GLENDOH, AKO ANG NANGANGAWIT SA GINAGAWA MO! HEHEHEHE!
GRRRRRR!! REYANAMI!! NANG-AASAR KA BA?! TINGIN MO BA GINUSTO KO 'TO, IKAW NGA D'YAN PUPUNTA LANG SA ARCADE NAKA-PLUG SUIT PA!
MALAS LANG NG TATAY MO MAINGAY SI REYANAMI NGAYON. YAN ANG TINATAWAG NA "ATTACK OF THE CLONE"!!
HAY NAKU, BUTI NA LANG DI AKO NAGMANA KAY ITAY. NAPAKASAMANG PANGITAIN!!
UMPISAHAN NA ANG LABAN!!!!
HMPF! GUNGGONG!!
-FINAL ROUND-
FIGHT!
TAPOS KA NA!!!
"SUPER-SONIC DRILL CLAW ATTACK"
B,BD, D, DF, F PRESS A+B
TP!!
ANONG?!

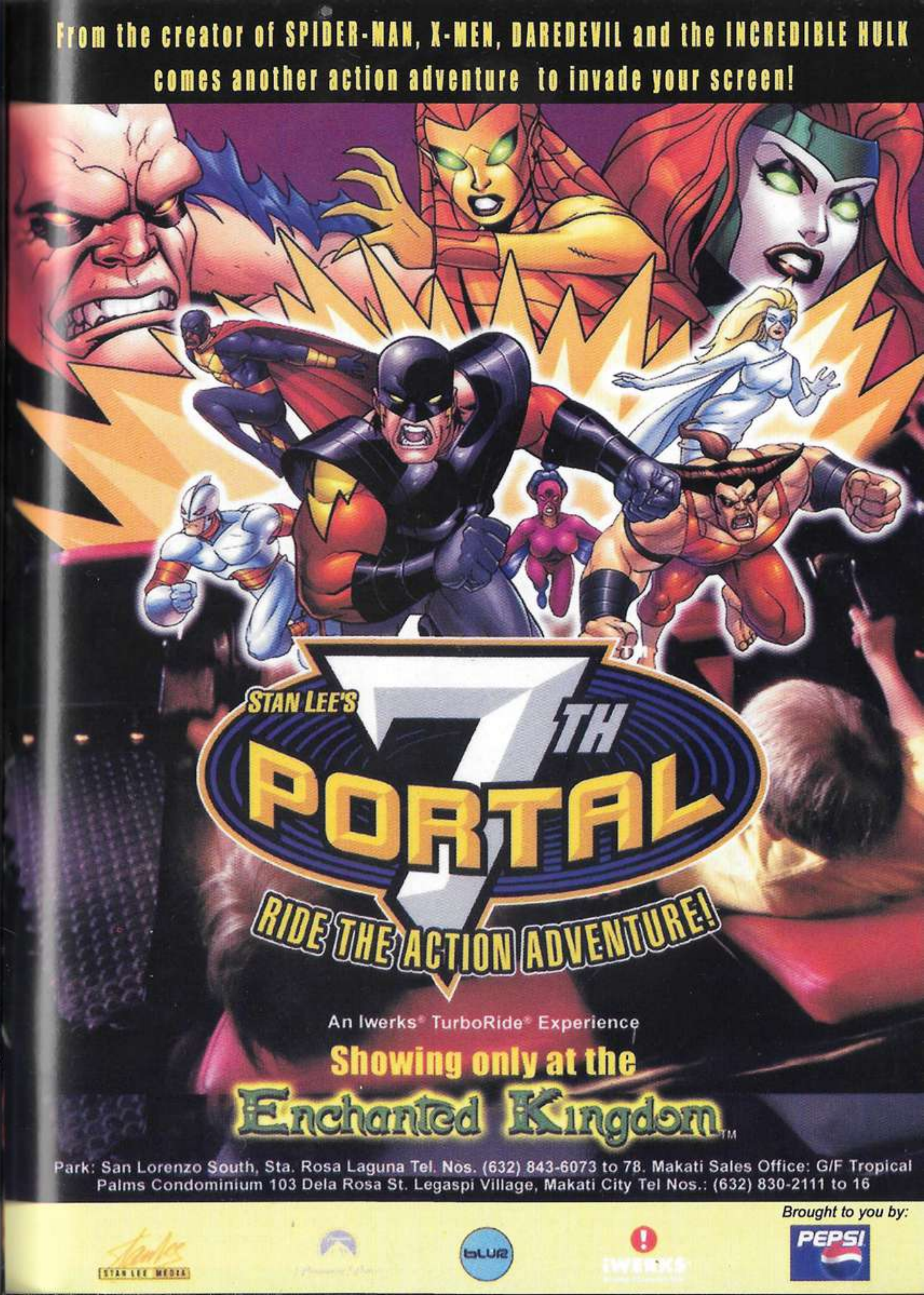

TUMALON SIYA!!!
DI KA NA MAKAKAIWAS SA SUSUNOD KONG PAG-ATAKE!!!
GENIE!! I CHOOSE YOU!!
SHHAAA
HAHAHAHAHAHAHAHAHAHAHAHA
HAHAHAHAHAHAHAHAHAHAHAH
HAHAHA HA-HAHA!!! GUSTO KO NG BUNTOT NG BUTIKEEE!!!!
-POE-KE-BALL SUMMONING ASSAULT-
CHARGE B, F PRESS A+C
-WARNING-
NAGIGING RETARDED ANG SUMMON CREATURE PAG NAALOG ANG POE-KE-BALL..
NAKU, NA-ALOG KO YATA ANG POE-KE'-BALL!!
O, MASTER ABDULAH, BAKIT KA MAY TIMBA SA ULO? NAWALA BA ANG TURBAN N'YO?
?!!
HINDI AKO SI ABDULAH!!
MAPAPASAYO ITONG BUNTOT 'PAG NAPABAGSAK MO SI IQ-40!
HAHAHAHAHAHAHAHA-HAHAHA-HAHA!!
TAPUSIN SIYA!!!!
BOPOL PALA ANG ISANG TO E!
NAGING KAHOY?!!!
SHPPPPP!!!!


NAWALA S'YANG BIGLA...
PAANO NANGYARI YON?
NASAN NA S'YA?
HEHEHEHEHEHEHE....
MOOGLE
ARAGUYYYY!!!!
KAPOOOW!!!
-AOI-ENPITSUKEN- (BUCKET FLIP BLUE PENCIL STRIKE) B,D,F,B,U,F THEN PRESS A+B+C+D
ANONG NANGYARI? BA'T WALA AKONG MAKITA?........
ASAR!!!!! BUMALIKTAD NANAMAN YATA ANG TIMBA KO!!!!....................................@#%$&#!!!!!!!!
A-ANONG?
ANG TIMBA.... UMIKOT?
ANG PARAANG YON........
WALA NA BANG KIKIAM?
ANLUPIT!!!!
TAPUSIN!!!
BOOOM!!
BOOOM!!!
SKREEEEEEE!!!!
TAP!
TAP!
FSSHHHH
ARGGGGGHHHH!!!! BA'T DI KO NA MAGALAW SI ILOG?! UMIKOT PA KASI ANG TIMBA, WALA TULOY AKONG MAGAWA!!!
-DUAL POE-'KE-BALL XTREME-
U,U,D,D,L,R,L,R,B,A,B,A THEN PRESS SELECT & START
AKO NA ANG BAHALA KAY GENIE, ISANG CLOW CARD LANG YAN!


GHULAY CARD ATTACK!!!
OOOF!!!
HAHAHAHA-..HUH?
EEK!!
ANDAMING GULAY!!!
SKREEEEE!!
TRANSLATION: ETONG SAYO ILOG!! SPINNING TARSIER SLASH!!!!!
KRSSSSSSSSSSHHH!!
-SPINNING TARSIER SLASH-
D,DF,F THEN PRESS A+C
SKRIIIIITTCH!!
K.O.
IQ-40 WINS
WINNER: IQ-40
VITALITY 2100
TIME 1400
BONUS 3500
TOTAL 7000
MAX COMBO = 20
(GHULAY CARD ATTACK)
MY IQ MAY BE 40 BUT I'M NOT S2PID!!


HINDI ITO MAAARI! NI-ISANG BESES DI KO S'YA NATAMAAN. BAKIT?...... DI KAYA..........
....DINAYA MO SIGURO AKO NO?! MANDURUGAS!! MAY PAIKOT-IKOT KA PA NG TIMBA, ANDAYA MO!!
SHOOOM!!
ANG MGA TALUNAN DAPAT TUMATAHIMIK NA LANG. BADING KA SIGURO NO? SORRY HA DI TAYO TALO.
PANGAHAS KA! ININSULTO MO BA ANG PAGKA-LALAKE KO?!
AHAHAAY PAPA!!
KAYA PALA MALAGKIT KUNG MAKATINGIN S'YA SA 'KIN.
BADING S'YA?... I-CHE-CHECK KO YAN!!
HOY MIKOICHI... ANG I-CHECK MO E YUNG LABAN NATIN SA SHOTOKU!!
HUMANDA KAYO RYOTAN! ANG HENYONG SI TAMAMICHI ANG TATALO SA INYO! HAHAHA!!
RYOTAN
SHO-TOKU
HUHUHUHUHUHUHU..
HUHUHU... WALA NA AKONG MUKHANG IHAHARAP...
I DON'T DESERVE THIS!
MAGBABAYAD KA!!!!
PANGAHAS! TINGNAN NATIN KUNG HANGGANG SAAN ANG TAPANG MO!!


?!!
ANG BILIS! NAILAGAN NIYA?!
KITANG-KITA ANG PAG ATAKE MO!!
HOY!!!
?!!
ANG BOSES NA YON...
'NAY!!!!
MAGSALITA KA NGA PAG KINAKAUSAP KITA! LINTEK KA TALAGANG BATA KA! INIWAN LANG KITA DITO SANDALI PARA MAG SHOPPING, MAY BAGO KA NANAMANG GULONG PINASOK!! PAREHO TALAGA KAYONG MAG-AMA, MGA SANTAMBAK NA WALANG KWENTA!! BLAH BLAH BLAH BLAH.........
QUANUM AMUSEMENT CENTER -PASIG-
ANO NANAMAN BA ANG GINAWA MONG BATA KA!!!!
NEW ARRIVAL!!
TEKKEN 4
KAPOOOOW!!!
SINO ANG TATAY MO?!
METAL GEAR 2 LIQUID
DI NA PO MAUULIT HUHUHU...
BUTI NGA SA'YO UGOK!!
THE END


From the creator of SPIDER-MAN, X-MEN, DAREDEVIL and the INCREDIBLE HULK comes another action adventure to invade your screen!

STAN LEE'S 7TH PORTAL
RIDE THE ACTION ADVENTURE!

An Iwerks® TurboRide® Experience

Showing only at the

Enchanted Kingdom™

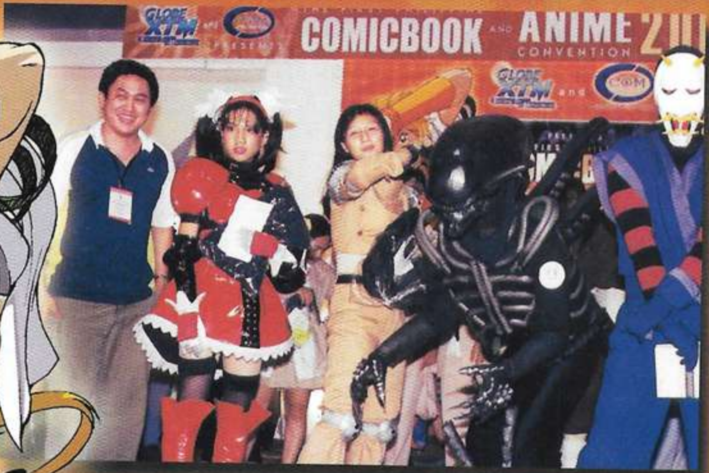
Park: San Lorenzo South, Sta. Rosa Laguna Tel. Nos. (632) 843-6073 to 78. Makati Sales Office: G/F Tropical Palms Condominium 103 Dela Rosa St. Legaspi Village, Makati City Tel Nos.: (632) 830-2111 to 16

Brought to you by:

THE FIRST PHILIPPINE COMICBOOK AND ANIMÉ CONVENTION 2002

December 21 & 22, SM Megatrade Hall 2

by nemo



From left to right: Culture Crash's own James L. Palabay, first place winner Krizelle Uychinco as Honey/Candy, 2nd placerJessica Ignacio as Pasig's Mina, tied for third place: Pablo Bairan as the Alien and Noel Catillo as the smoke-spewing Hanya of Rurouni Kenshin.

In a bid to finally fuse together the local comic book and animé community, Culture Crash Comics spearheaded the first ever Philipine comic book and animé convention dubbed: the C3 Con 2002. Co-presented by ***GlobeXTM***, and sponsored by ***EPSON*** and ***Enchanted Kingdom***.

The event was a reunion of sorts for the many organizations that had participated in previous animé events. In addition to *Culture Crash Comics*, present where the support of *AXN Asia, GMA 7* (in the form of their animé-themed midnight show *TXTUBE*), *Questor* (Telesuccess), and *The Animation Council of the Philippines* (ACPI).

And of course, finally getting its day in the sun were the local producers of the comic books! Among the participants where: Culture Crash Comics (like duh! of course we were there!), the venerable *Pol Medina Jr.* (Pugad Baboy of the PDI), two-time National Book Awardee *Arnold Arre* (Trip to Tagaytay, After Eden, etc.), *Lyndon Gregorio* (Beerkada of Phil. Star), *Robert Magnuson* (Shirley's Pet of the Junior Inquirer) *Marco Dimaano* (Angel Ace), *Budjette Tan* (founding member of Alamat and creator of Batch '72) *Jason Banico* (Dynatica Comics), *Likhaan Comics, Ground Zero Comics, Nightshift Studios* and of course the dedicated people of *Questor* (Telesuccess).

C3Con Trivia: The Giant life-size tammy was specially commissioned and there is only one other existing as a prototype; although it remains incomplete and unfinished. The only completed version now sits quietly at the CC Com offices. There have also been at least three interested parties in purchasing or commissioning another Giant Tammy who are willing to pay more than 15 thousand pesos! Wow! So there really are potential real-life Mikaellas out there! Wonder what the biceps of their Yaya Grasya will be like?

DAY 1

Early in the day, small crowds had gathered at the entrances of Megamall Bldg. B. Puzzled guards were surprised to see that some of the people broke up into small groups and actually started to run as soon as they entered the mall. These groups excitedly raced up towards the entrance of the Megatrade Hall 2 to the chance of claiming their free Tammys.

It wasn't long before a massive line formed outside the trade hall. The line was so long, it actually circled the whole 5th floor and back the opposite side of the megatrade hall 2 and reached the carpark entrances. Tenants started complaining to the trade hall offices that the crowd had blockaded their businesses, and DEMANDED that the event start. A few parents started complaining on how hard it was for their small children to wait in such a long line. A small commotion was forming when suddenly, cosplay champion *JM Chua* and *Choi* went to their places by the entrances and performed a bit of choreographed fight actions that introduced special guest *Michael V.* who ripped across some manila paper by the entrance and finally opened the event officially; much to the delight of the crowd who responded with resounding cheer.

Things went by fast after that, as the crowd got their free Tammys (Culture Crash ended up giving away almost 200 pcs.) a teaser for the coming choreographed contest was held at the main stage and *Michael V.* lively conducted the opening program before the opening remarks were made by Culture Crash Editor-in-chief, *Jescie James Palabay*. Finally, the opening ceremony was capped by the surprise unveiling of the life-size Tammy Tamaraw, whom the crowd started to jokingly worship.

After that there were performances by bands *Neotaku* and *Seventhursday*. There were some Karaoke contests, in which booth participants donated much of the prizes. The art gallery was also opened to the public, and there were lectures on comics and animation. Each of the booths had their own gimmicks. *Anime-club* gave away memberships, held contests, *Beerkada's Lyndon Gregorio* gave away sketches and certificates, shirts and merchandise were for sale at the *Culture Crash* booth, actual RPG games were held at the *AEGIS* booth etc., etc.

Definitely the two highlights of the day were the choreographed fight scene contest and the cosplay contest. Some of the participants for the choreographed fight scene were painful to watch, some were obviously well-choreographed but overall, the ones that had creative twists in them won the day.

The day was finally capped with the catwalk of the finalists for the first day of the cosplay contest and the scheduled signing of the Culture Crash staff. (the line was sooo long they ran out of ink!)

Choreographed Fight Scene

1st Place: Crouching Wolf, Hidden Rooster (Saito and Sano rematch!) Cosplay champ JM Chua shines yet again as Saito! Definitely one of the funniest entries! Not only didthey have choreography, they had great build-up and a nice punch line too!
2nd Place: Sentai spoof done by the people of Yaoi Dudes! If you like those old Bioman series you definitely would have appreciated this hilarious entry! Complete with Tammy Costumed fighter!
3rd Place: World Wrestling Championship featuring Polidario vs. Himself! Guess who won? Funny and impressive, they even brought metal stands for their ring!

DAY 2

The second day started with an interesting panel discussion on the local comic book industry. Among the representatives were: *Robert Magnuson, Marco Dimaano, Ludwig Sacramento, Michael David, Budjette Tan, Ryan Orosco, Igor Cabab, James Palabay, Sherwin Nones and Taga-ilog.*

After which, ***Enchanted Kingdom*** presented an exciting A/V presentation of their new comic-based ride, ***7th Portal***. There were more trivia and karaoke contests as the booth owners got more and more caught up and started being more and more generous with prizes, to the point where one even put up for grabs a short sword replica as a prize. There was the animé skit organized by *Animé-club* and the Dance presentation of *weareanime.com* and then the second day cosplayers commenced with their catwalk.

Of course there was the live presentation of the ***GlobeXTM*** characters (ooohhh Iya!!!) which ended with the animé-inspired commercial and a few Q&A. The ***Enchanted Kingdom*** band provided most of the musical entertainment for the second day and they conducted their show quite admirably, concentrating mostly on mainstream songs. Most of the lectures for the day concentrated on the local animation industry, on job opportunities and the like. The *Illustrador ng Kabataan (INK)* also continued with their various art lectures on making shadow puppets, clay models, etc.

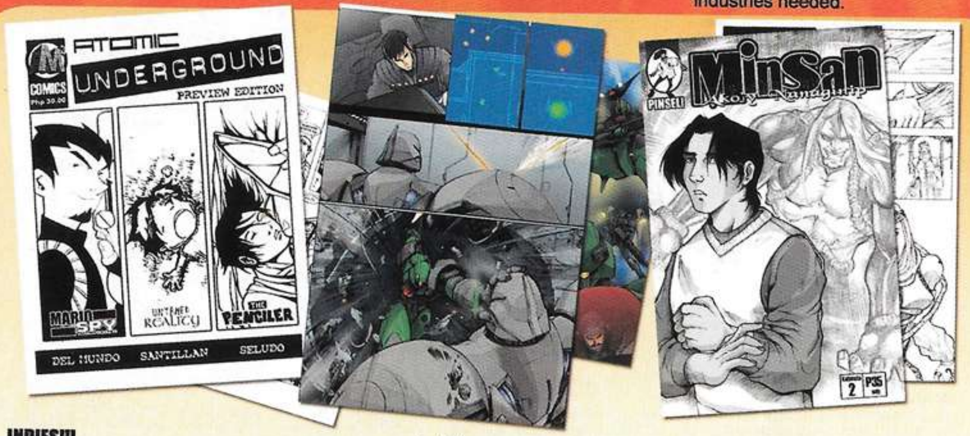
There was also the technically-plagued announcement of the *culturecrash.com* website which is still in the works as of writing (wherein computer operator *Tiga-Kanal* also blatantly plugged the flash games available at *www.kubor-ikikiam.com)*. The pre-production of more Culture Crash plush toys were also announced thereafter, Airee being the next in line.

Lastly, the finals for the cosplay contest became the biggest crowd pleaser for the event. After the catwalk of the first and second day finalists, an interview and Q&A portion conducted by the hosts *Cholo and Gang* really put the cosplayers wits into action.

In the end, third place was a dead tie between the meticulously crafted *Alien Hunter cosplayer (Pablo Bairan)* and the smoke-spewing *Hanya of Rurouni Kenshin (Noel Catillo)*, second place went to Culture Crash's own *Kikiam-kissing Mina (Jessica Ignacio)* and first place went to *Honey/Candy of Fighting Vipers (Krizelle Uychinco)*

It's interesting to note that many of the attendees did not expect to find so much cool merchandise available at the event, since most of the past animé-related events didn't really have a lot of merchandise available for sale. Enthusiastic shoppers and shop owners have been quite positive with this development and have already inquired for the next one. Hopefully this will open up the possibilities of having merchandise launches and the like.

Overall, the general comments of the people were that this was the best organized and best thought out animé-related event yet! It also marked off what may hopefully be the start of a more mainstream support for the animé and local comic book community. Since the event brought the numbers and enthusiastic support both industries needed.



INDIES!!!

The very first Independent Comic Book Contest ever! We were simply bowled over by the amount of talent out there! Despite the considerably short time available we received over 20 entries all of them great works of art. Special thanks to the final Judges: Arnold Arre, Budjette Tan and Robert Magnuson.

Ist Place:

Del Mundo, Santillan and Seludo who make up the cool trio responsible for this great preview of ***Atomic Underground***.

2nd Place:

The awesome ***Armored Kommando Unit Kriegshund*** by Kriss Israel Sison, Federico Makabenta, Reg Ty and Horacio Makabenta.

3rd Place:

Jon Zamar's intriguing ***Minsan*** which explores Philippine fantasy folklore.

C3 Con Cosplay 2003

by nemo

They dressed, they came, they conquered the audience!

The cosplay event of the C3 Con was of particular interest since it demanded such audience attention. The costumes ranged from the simple and creative, to the elaborate and skillfully executed.

The costumes were just amazing, and the Culture Crash staff were just so happy to see people cosplaying as their characters (sniff! sniff!) And although it was CC who organized the event, we had a few favorites that didn't make it in the cut. Aside from all the other great CC characters (I wanted that Mina and Dante to get in!) we also had an unexpected favorite in the form of an American cartoon. Robert Wong dressed up as a Centurion complete with removable accessories! (Power... EXTREME!!!)

During the finals those who made their presence exceptionally known was the guy who dressed up as Sadako and the Alien Hunter, there was this part where they faced off. The Alien Hunter was menacingly biting towards Sadako and the queen of Japanese horror flicks started to raise his/her skirt to show his/her legs in retaliation pushing the Alien hunter into terrified retreat! It's also good to note that the Sadako character, instead of the traditional catwalk crept unto the stage from one of the projector screens.

Of course who could forget the guy dressed up as one of Sheriff Poppy's soldiers (Cat's Trail) who made his costume with the help of their maid and completed the effect with a shotgun that played a doorbell tune when cocked. And what of that girl Chrono Cross girl whose hair was done by David Salon's Gio Ledesma and took almost four hours to do? Blue-eyed, green-eyed (bought two sets of contacts!) Yuna of Final Fantasy X and also from the same game title the girl who played Lulu and "borrowed" her grandmother's belts.

Among the other memorable impromptu spats where between the sexily-dressed Pakunoda (HunterXHunter) and holy man Anji (Rurouni Kenshin) who refused to tussle with Pakunoda due to the fact that he wanted to maintain "pure" thoughts; and the catfight between Female-Mina and Male-Mina which ended with the Female-Mina kissing Kubori Kikiam's Dodon!

In the end though, there had to be winners and the top place went to Krizelle Uychinco (Honey/Candy of Fighting Vipers), second to Jessica Ignacio (dressed up as Mina, YAY!) and third place was a dead tie between Pablo Bairan (Alien Hunter) and Noel Catillo (Hanya of Rurouni Kenshin).

The Finalists:

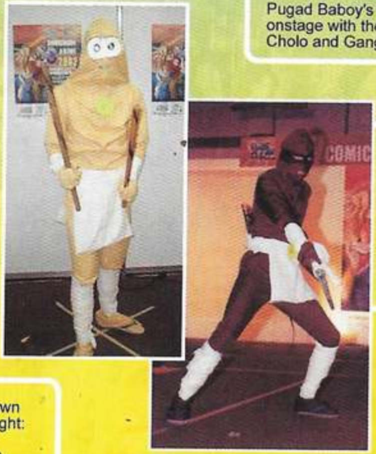
Johan delos Reyes (Anji of Rurouni Kenshin), Raisa de Guzman (Karin of Cat's Trail), Francesca Marie Aguiluz (Kagome of Inu Yasha), Catherine Delos Santos (Pakunoda of Hunter X Hunter), Davis Gonzales (Dark Serge of Chrono Cross), Evangeline Cortes (Sesshoumaru of Inu Yasha), Rem Vincent Supnet (Mibu Shiro of Soul Taker), Allen Sywenson (Mina of Pasig), Mary Anne Plaza (Lady Asuka of Magic Knight Rayearth), Carlo Silva (K Kusanagi of King of Fighters), Gino Descaller (Tammy Tamaraw of One Day, Isang Diwa), Paula Arce (Final Fantasy X), Dawn Marfil (Lulu of Final Fantasy X), Jose Melchor Elegado (Sundalo ni Sheriff Poppy of Cat's Trail), Erickson Suarez (Dodon of Kubori Kikiam), Ken Argallon (Noriko of Batt Royal), Paul John Caparoso (Kawada of Battle Royal), Hans Christian Caparoso (Nanahara of Battle Royal), Bobbilee Bacod (Tomoe of Rurouni Kenshin), Larry Villanueva (Sadako of the Ring), Katherine Eustaquio (Kikyo of Inu Yasha), Chanty Wong (Steena of Chrono Cross), Nina Chua (Astaroth of Angel Sanctuary) Jojie Dominguez (Astarte of Angel Sanctuary), Pablo Bairan (Alien Hunter of Alien vs. Predator), Noel Catillo (Hanya o Rurouni Kenshin), Jessica Ignacio (Mina of Pasig) and Krizelle Uychinco (Honey/Candy of Fighting Vipers).

C3CON gallery

Three of our favorite cosplayers that didn't get into the finals. Jake Rockwell, Dante and Mina (complete with cloak!)

Pugad Baboy's Pol Medina, Jr. onstage with the C3 Con hosts Cholo and Gang.

The life-sized Tammy together with Culture Crash Publisher James Palabay and his mother Mrs. Carmelita Palabay. Sadly, you can't have this Tammy for free even if you came earlier than Megamall's opening.



Kubori Kikiam's very own Dodon in his battle pose and Kamagong-weilding Benjo. Mabuhay ang mga Kikiam!!!

The Endless. Shown here from left to right: Death, Sandman (Yoshitaka Amano version), Delirium, and Destruction.

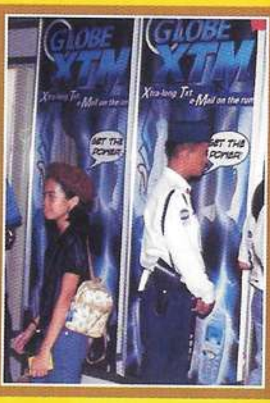
The judges for the final cosplay competition: (from left to right) Lyndon Gregorio, Marco Dimaano, Arnold Arre, James Palabay, Elmer Damaso, and Pol Medina, Jr.

Cosplayers don't only get to show off their great costumes, they're allowed to sing too! We could've sworn Tomoe was Utada Hikaru in costume.

Benjo of One Day Isang Diwa shows off his SPC armband and lingerie collection. Kanino mo hiniram 'yan?...

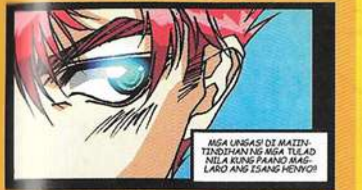
cccom Pic of the month!

We hear ya!!! Congratulations to the ever vigilant security guard and our C3Con patron. We didn't even need to put text balloons in this picture. Because you won in our "Pic of the Month" you get our popular(?) logo next to your pic... again. We salute you!


GLOBE XTM
Xtra-long Txt e-Mail on the run
GET THE POWER!
GET THE POWER!

GET PUBLISHED!!! GET PUBLISHED!!! GET PUBLISHED!!! GET PUBLISHED!!! GET PU

THIS ISSUE'S FAN FEATURE


MGA UNGAS! DI MAIINTINDIHAN NG MGA TULAD NILA KUNG PAANO MAGLARO ANG ISANG HENYO!!

Dennis Menese's One Day, Isang Arcade sa Pasig had us rolling with joyous laughter.

Congratulations Dennis! Tagailog has a few qualms though, he asks: *"Ba't kawawa na naman ako?!?"*

The fan feature will be continued indefinitely due to the volume of submissions we've been getting. Remember, you get paid and you retain ownership of your characters!

Also, if you would like to form some sort of Komiks group let us know how we can help out!

Are you just itching to get published yourself?

Requirements:

1. Maximum of 8 pages. (Can be 1,2,4 or 6 pages as well)
2. Actual work must not exceed 8.5 x 11.
3. As of writing, submissions thru the Internet will not be honored.
4. Colored works are favored over B/W works.
5. Stories should be designed as a one issue or one-shot deal and not as a series.
6. Submit your works as cleanly as possible for clarity. (especially for B/W works.)
7. Make your text clear and readable, or separate them and we'll just lay them out for you digitally.

If you are submitting your work in digital form (e.g. CD), we highly recommend the following:

1. Work on actual print size (6x8).
2. Maintain a resolution no lower than 300 dpi.
3. Submit in either TIFF or PSD format.

Again please note: we **DO NOT ACCEPT ENTRIES FROM THE INTERNET**, please don't e-mail them to us.

Published works will receive:
Php 500 per colored page
Php 200 per black and white

Conditions:

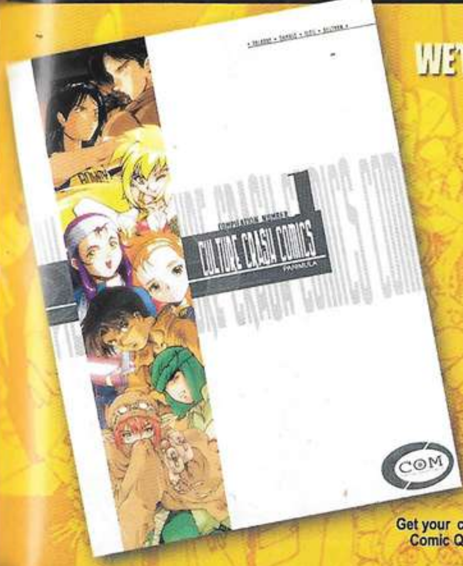
1. Creator/Artist will get copyright credits for his/her characters. (Except for Culture Crash characters that the Artist makes use of.)
2. Creator/Artist will get copyright credits for his/her characters.
3. Culture Crash will retain copyright ownership of the work published.

PLEASE be advised that once we have received your work, we will maintain a "We'll call you, don't call us policy. We believe that this is the best way for us to remain unbiased and fair in our decision. Thanks! Good luck!

SEND IN YOUR WORK NOW!!!

YOUR EIGHT PAGES OF FAME HAS ARRIVED!

GET PUBLISHED!!! GET PUBLISHED!!! GET PUBLISHED!!! GET PUBLISHED!!! GET PU



WE'VE GOT SOME SERIOUS ISSUES

Back issues, that is! Due to insistent public demand we are reprinting the first three issues of Culture Crash Comics!

Get your copies now C.A.T.S., Comic Alley, Comic Quest and other selected shops

FEATURING:
- -152 pages in full color
- -Never before published artworks!
- -Exclusive How we Draw Overview
- -Artist Profiles
- -Backgound information and more!
- -Bonus: Includes Christmas Special pre-viously published in Culture Crash #4!

HOW WE DRAW
THE ART OF CULTURE CRASH
THE MISSING PAGES

CHARACTER DRAWING CONTEST

15 AND BELOW CATEGORY

With over 200 entries for the character drawing contest, it took a colossal effort from the Culture Crash staff and outstanding volunteer Judges like Budjette Tan, Jerard Beltran, Marco Dimaano, Arnold Arre and Ryan Orosco to pick out the top winners. A lot of the entries were so good that some overzealous admirers took the artworks home! But heck, who can blame them with works this good!

Here is but a sample of the incredible works of art we got!

Congratulations to First placer *Carla Anne Matawaran*! We apologize for the fuzzy video capture. We think someone liked your worked so much they took it home!

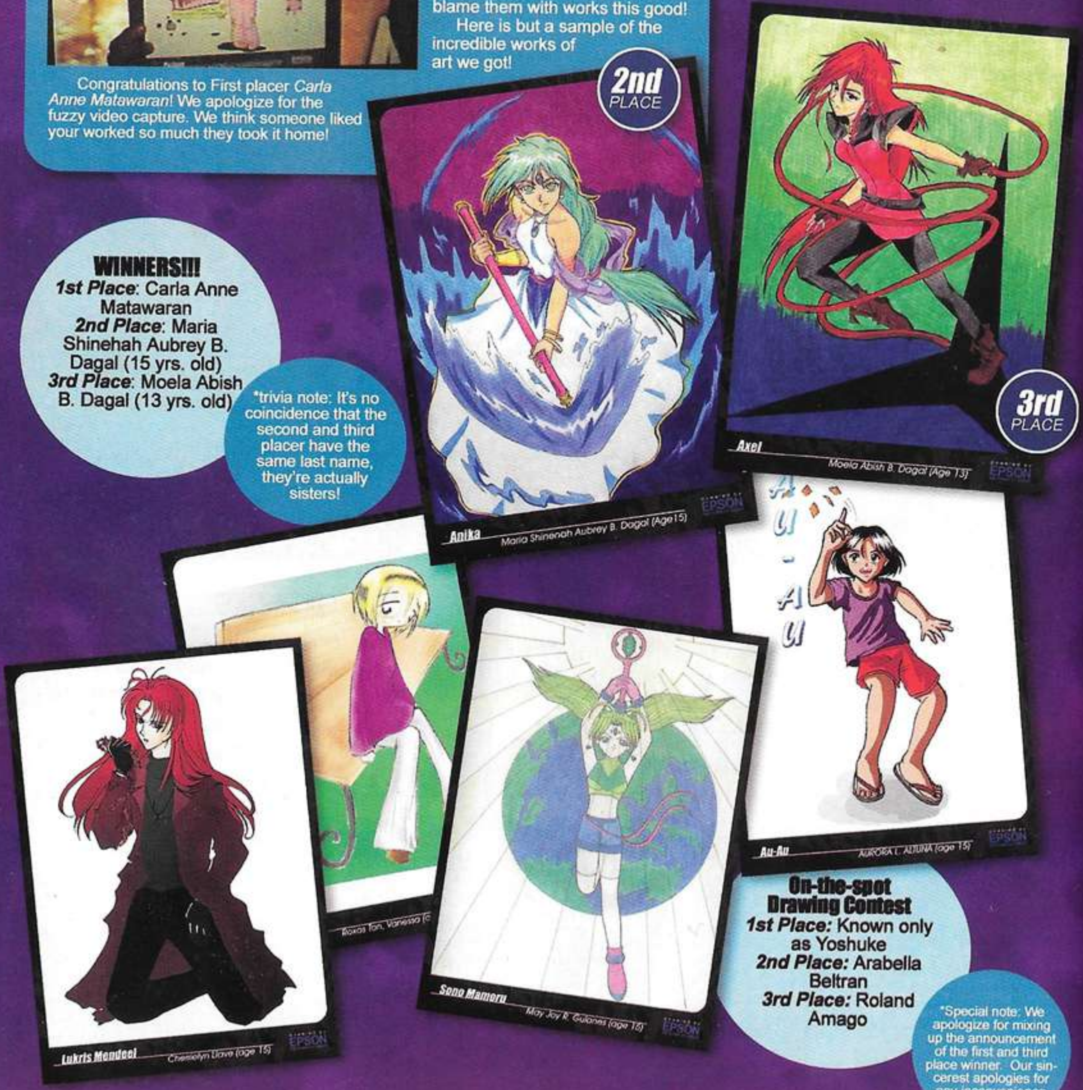
CLAIM YOUR PRIZES!!!

There are still unclaimed prizes from the Character Drawing Contest. Please feel free to contact us at 942-4512 on weekdays during office hours. Please bring a valid id for identificatio- and if possible samples of your work. Congratulations!

WINNERS!!!

1st Place: Carla Anne Matawaran
2nd Place: Maria Shinehah Aubrey B. Dagal (15 yrs. old)
3rd Place: Moela Abish B. Dagal (13 yrs. old)

*trivia note: It's no coincidence that the second and third placer have the same last name, they're actually sisters!


2nd
PLACE
Anika
Maria Shinenah Aubrey B. Dagal (Age15)
EPSON
3rd
PLACE
Axel
Moela Abish B. Dagal (Age 13)
EPSON
AU-AU
Au-Au
AURORA L. ALTUNA (age 15)
EPSON
Roxas Tan, Vanessa
Sono Mamoru
May Joy R. Gulanes (age 15)
EPSON
Lukris Mendeel
Chesielyn Dave (age 15)
EPSON

On-the-spot Drawing Contest

1st Place: Known only as Yoshuke
2nd Place: Arabella Beltran
3rd Place: Roland Amago

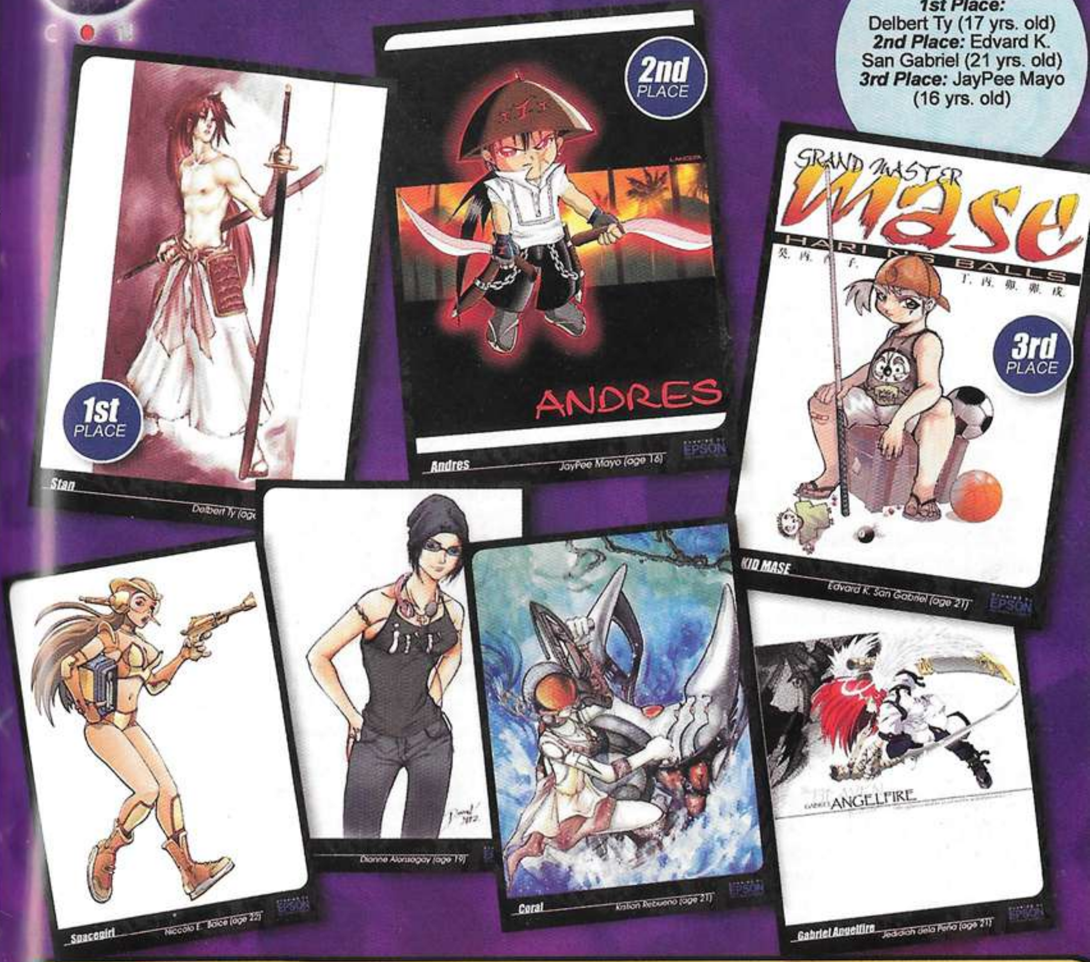
*Special note: We apologize for mixing up the announcement of the first and third place winner. Our sincerest apologies for any inconvenience

CHARACTER DRAWING CONTEST

16 AND ABOVE CATEGOR

WINNERS!!!

1st Place:
Delbert Ty (17 yrs. old)
2nd Place: Edvard K. San Gabriel (21 yrs. old)
3rd Place: JayPee Mayo (16 yrs. old)


1st
PLACE
Stan
Delbert Ty (age
2nd
PLACE
ANDRES
Andres
JayPee Mayo (age 16)
EPSON
GRAND MASTER
Mase
HARI NG BALLS
3rd
PLACE
KID MASE
Edvard K. San Gabriel (age 21)
EPSON
Spacegirl
Niccolo E. Baice (age 22)
EPSON
Dionne Alonsagay (age 19)
Coral
Kristian Rebueno (age 21)
EPSON
ANGELFIRE
Gabriel Angelfire
Jedidiah dela Peña (age 21)
EPSON

MARS RAVELO'S DARNA RETURNS!!!

MARS RAVELO'S
DARNA

Top: Darna artist extraordinaire, Ryan *"cross-eyed"* Orosco! (*Oist! baka mahipan ka ng hangin diyan.*)
Right: Cover for the Golden Anniversary Darna issue.

The ***Darna Golden Anniversary Comic Book*** was launched last Feb. 28, 2003 at the Eastwood City Walk in Libis, Quezon City, with all the fanfare that would satisfy the typical *"Gimik"* crowd.

Guests walked around wearing Darna tiaras on their heads as performances by five independent bands played through the evening. There was also the appearance of a beauty queen in full Darna regalia posing with fans and some fireworks during the unveiling of the cover art by artist extraordinaire **Ryan Orosco**.

The launch was also attended by a who's who of guests from the Philippine comic book industry.

The person, or rather the family behind this great undertaking, are the **Yonzons**; led by **Boboy Yonzon**. Darna is the first undertaking of Mango Comics which aims to bring Filipino heroes to the American market. (*Thus Darna in English!*)

Initial comment: *There are undeniable letdowns, not surprising since the expectations are quite high; but overall the push is very well-thought out and we tip our hats off to the Yonzons for their commitment and of course Ryan Orosco's work was just magnificent!*

Mars Ravelo's Darna
32 Pages, full-color
Php 120

GREAT TEACHER ONIZUKA

by James L. Palabay

GTO: Great Teacher Onizuka is yet another great animé from Japan. Based on the manga by Tohru Fujisawa, the story centers around 22 year-old former bike gangster (a legendary one at that) Eikichi Onizuka who has just spent 7 years in college and decides to be a high school teacher. His drive, at least in the beginning, is to have the opportunity to hit on young girls and the hopes of achieving his greatest dream: To marry a 16 year-old by the time he is 40.

Onizuka however, is put to the test when he is assigned to the worst and toughest class in the school. This is where Onizuka glows, as he approaches each problem in his own unique, rambunctious manner. He teaches with a golden heart and without prejudice and despite his indifferent attitude to being a teacher; he slowly earns the respect of his peers and students alike. GTO, in many ways reminds me of another great animé-comedy, **Golden Boy**. Both have similar unlikely protagonists who we can't judge by initial impressions and both exude high-energy enthusiasm over their work.

GTO the animé series is already gaining fans here in the Philippines; however, there is another medium for GTO that was even more popular in Japan. The live-action version which achieved a peak rating of 35.7 was an enormous hit in its native country. It has even been touted by overzealous fans and marketers as the highest rated Japanese drama in history. Although this is an urban myth, no one can deny the incredible popularity it achieved. It even spread throughout East Asia, in Taiwan, Hong Kong, etc. Eventually, the series was succeeded by a TV movie and a theatrical release.

The title role of Onizuka for the live-action series was played by Japanese heartthrob ***Takashi Sorimachi***, who achieved super stardom status with his earlier work on "*Beach Boys*". The part of the leading lady role of Azusa Fuyutski in the live-action series was played by ***Nanako Matsushima***, probably the number one TV star in Japan. Most Filipinos would most likely recognize her as the woman who played the part of reporter Reiko Asakawa in the now infamous original Japanese version of the horror-suspense flick "*Ring*".

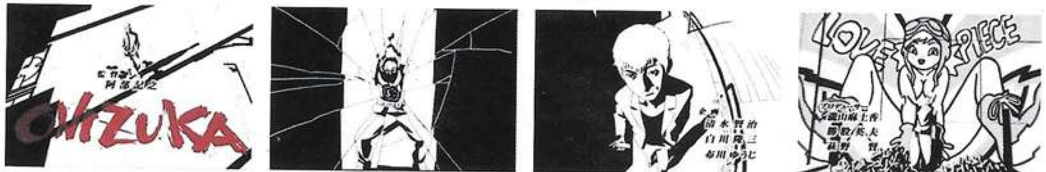
To trivia nuts, you may want to know that the big photo of the guy hanging in Azusa's apartment is that of her real-life husband ***Yutaka Takenouchi***, an actor who also shot to fame in "*Beach Boys*" alongside Takashi Sorimachi. Early in the series, Onizuka asks Azusa to watch "*Beach Boys*", another inside joke to native Japanese viewers.

The series also features ***Yosuke Kubozuka***, who plays the scheming genius Yoshito. Kubozuka went on to play a more extreme role in the prison-drama "*Lipstick*" and eventually became one of Japan's top movie stars with his appearance in the award-winning movie "Go".

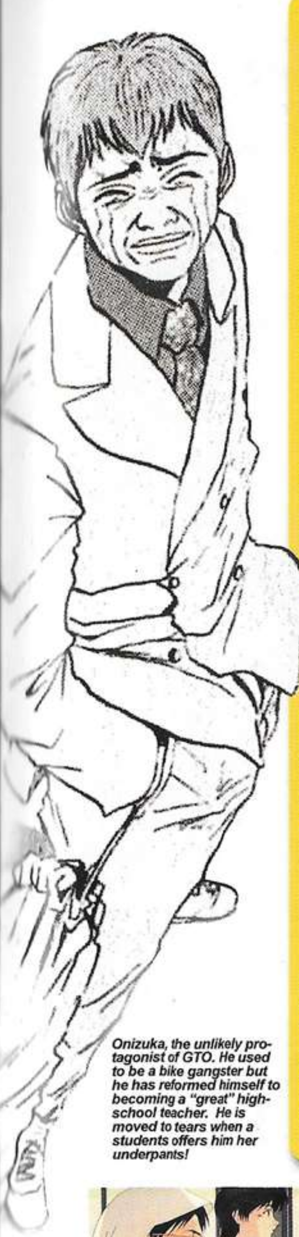
Anyway, the live-action series is more or less a toned-down version of the manga and animé version which was done tastefully well. It actually made the Onizuka character easier to like and believable. In the live-action version, Onizuka sincerely wants to be a great Teacher unlike his animé-manga counterpart. The character Azusa, instead of being a sweet, dedicated teacher, is portrayed as a reluctant teacher who wishes to be a flight stewardess. Also since 40 plus episodes ang volume compilations had to be compressed into twelve one hour episodes, the pacing of the story goes pretty quickly.

Naturally, loads of characters and details were skipped by the live-action version, most notable for me personally would be the blue-eyed, brown-eyed super genius hottie, Urumi Kanzaki. The animé version is relatively faithful to the manga version up until the later part of the story, especially around the Kanzaki and Miyabi story arc. The manga goes much further than the animé version and actually has a very different story for the Miyabi character.

TOKYOPOP is the official U.S. licensee of GTO and so far they have been translating the manga and animé versions quite well. It leaves to be seen whether or not they will be doing the same to the live-action version. Fansubs, however are widely available for the live action version and you may want to try and get yourselves a preview of it. Great Teacher Onizuka is a worthwhile title, be it manga, animé or the live-action versions. It consistently entertains and inspires. If you're still unfamiliar with it, we recommend you check it out!

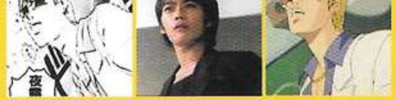


You can tell that GTO is not your typical animé from the artsy opening. The first few episodes features opening music from L'arc 'n Ciel.



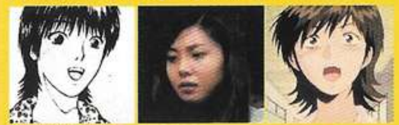
Onizuka, the unlikely protagonist of GTO. He used to be a bike gangster but he has reformed himself to becoming a "great" high-school teacher. He is moved to tears when a students offers him her underpants!

GTO ROLL CALL:



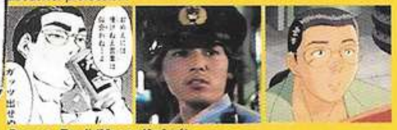
Onizuka, Eikichi

Is a former legendary motorcycle gangster who is now trying to become a "Great" Teacher. He is well adept in martial arts and in the manga/animé version was the captain of his Karate club. He likes animé, videogames, all sorts of porn, cosplay outfits, peeping under girls skirts and in the manga version, likes the character Rei Ayanami of Evangelion fame. His character varies a bit in the live-action version, but basically he is a reformed slacker who has an unnatural knack for dealing with problem students.



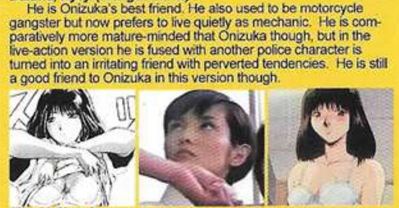
Fuyutski, Azusa

The pretty female teacher who works at the same school as Onizuka. She is the central love interest of Onizuka on all versions of the title. Although she is first reluctant of Onizuka's teaching methods, she becomes one of his most loyal supporters. In both the animé and manga versions she is mostly shy and reserved, but in the live-action series she is more spirited and is reluctant about her profession.



Danma, Ryuji (Manga/Animé)

He is Onizuka's best friend. He also used to be motorcycle gangster but now prefers to live quietly as mechanic. He is comparatively more mature-minded that Onizuka though, but in the live-action version he is fused with another police character is turned into an irritating friend with perverted tendencies. He is still a good friend to Onizuka in this version though.

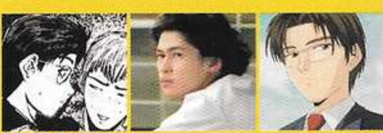


Mizuki, Nanako

Plays a small part in the animé and manga version, but stays throughout the live-action version. She is a pretty, rich girl who entraps Onizuka by getting half-naked with him in his apartment and getting it on film with the help of two male students.

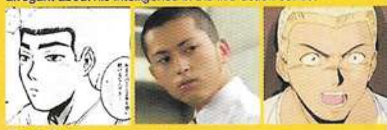
Kanzaki, Urumi

A formidable problem student whose I.Q. is so high that she is recognized by the Education Ministry of Japan and is ordered to be given "special care". She re-enters in the middle of the first term and is a close friend of Tomoko. She never leaves a trace of evidence in any of her pranks or acts of terror. Her friendship with Aizawa turns to bitter rivalry in the animé and manga versions. She is blonde and has one blue eye and one brown.



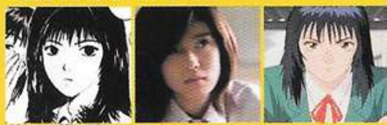
Kikuchi, Yoshito

Is the class president of the of the infamous Year 3 Class 4. He is the resident tech genius and can do wonders with a computer. A child prodigy, he is basically a good kid but is driven to being too arrogant about his intelligence in the live-action series.



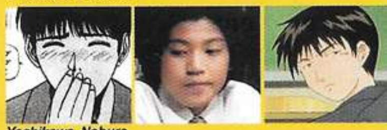
Murai, Kunio

A paranoid student who loves his mother (a 27 year-old hottie) a little too much. He is shy around girls he likes and is irritated by Onizuka who tries to hit on her mother.



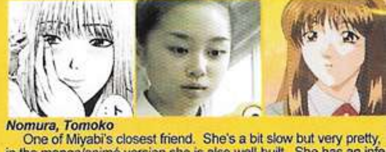
Aizawa, Miyabi

Class monitor and one of the more important antagonists of the the story. Something happened in her past that has made her hate all teachers. She is frustrated by her difficulty in getting rid of Onizuka as a teacher.



Yoshikawa, Noburo

A quiet and reserved student who is always being bullied by his female classmates. He considers Onizuka a true friend, after Onizuka saves him from committing suicide.



Nomura, Tomoko

One of Miyabi's closest friend. She's a bit slow but very pretty, in the manga/animé version she is also well-built. She has an infe riority complex which Onizuka tries to help her get over by entering her in a talent/beauty contest search for a pop idol.

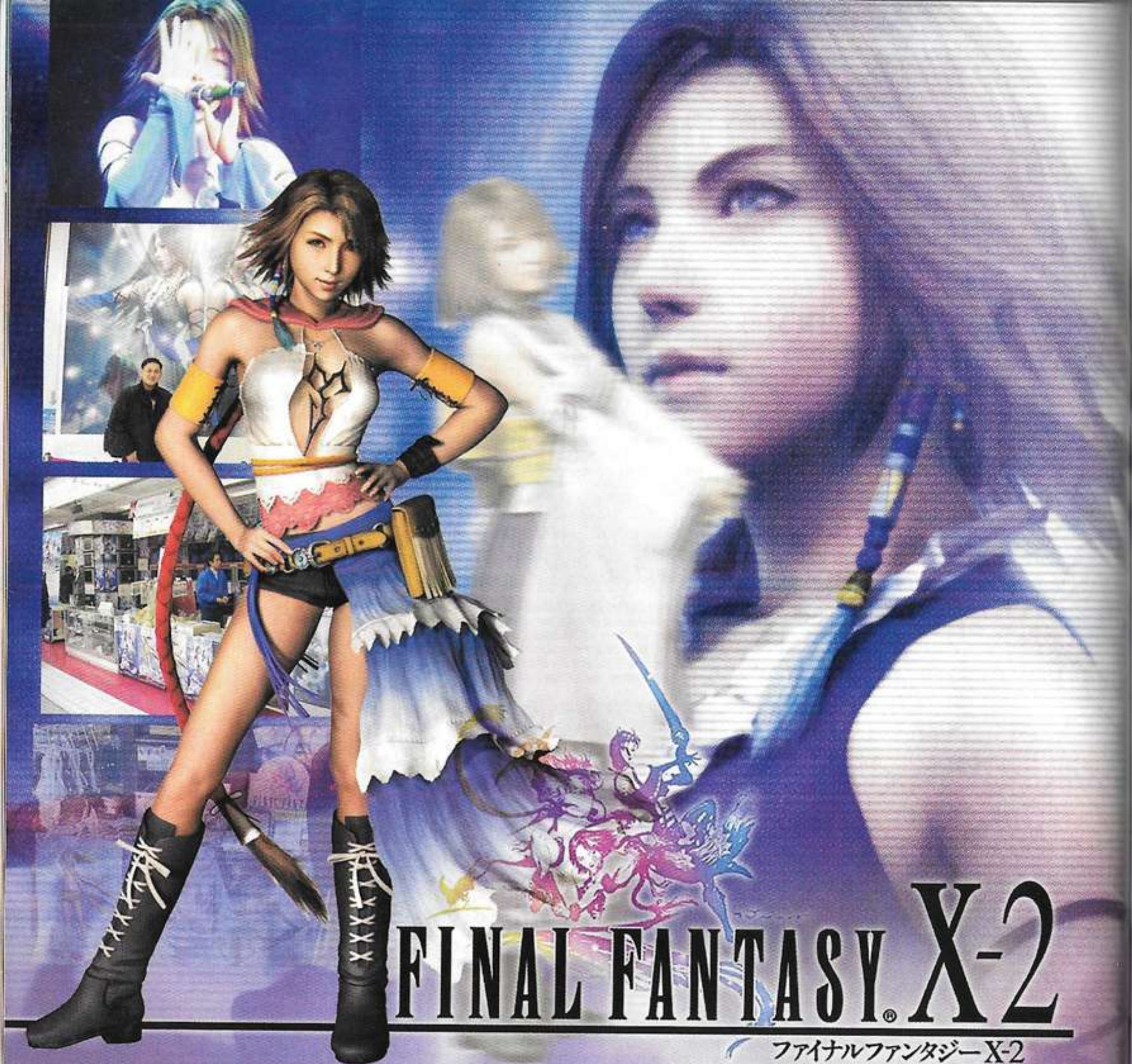
Sakurai, Ryoko (Akira in drama series)

She is the school Director (Headmaster in the drama series) who personally hires Onizuka after witnessing him handle some disgruntled students. She advocates unconventional solutions and sometimes moonlights working at the snack bar and cafeteria. She helps Onizuka out several times and is an interesting character.

Uchiyamada, Hiroshi

Vice-principal in the private school where Onizuka works. He despises Onizuka for trivializing the teaching profession. He is a hard-working teacher but he also embodies much of the attitude problem that besets problem students. He is also in a crisis in trying to grasp his sense of value within his immediate family.

GTO © Copyright Tohru Fujisawa/Kodansha, Fuji TV, SPE Visual Works, Studio Pierrot



FINAL FANTASY® X-2

ファイナルファンタジーX-2

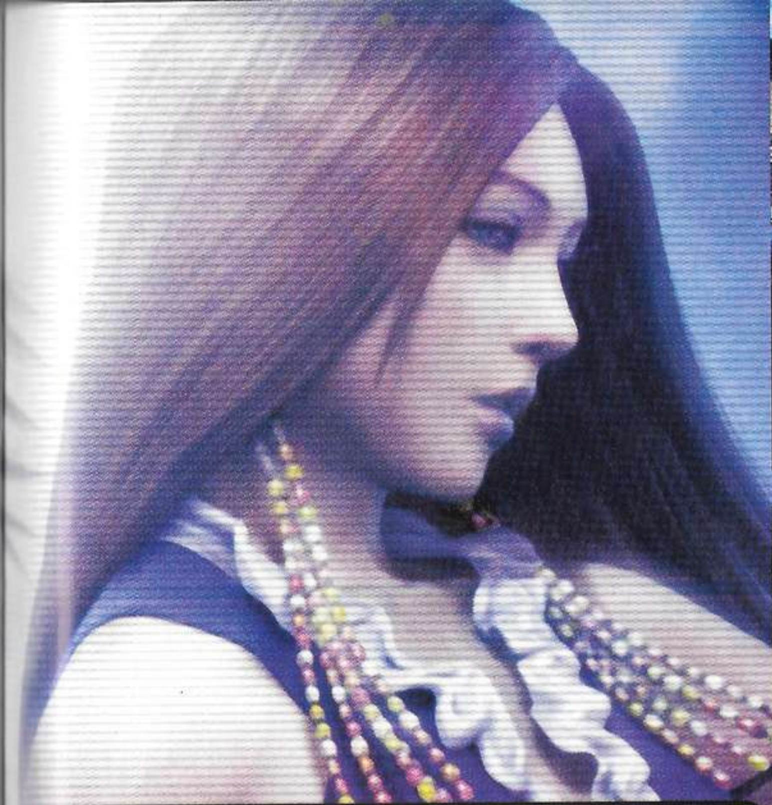
by Jescie James L. Palabay

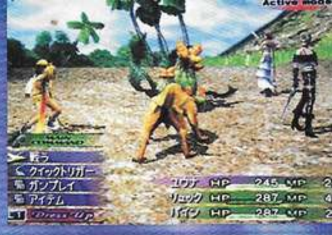
Final Fantasy X2 was launched in Japan on March 13, 2003. Luckily I was there at the time and got to see just how the Japanese treated a game launch!

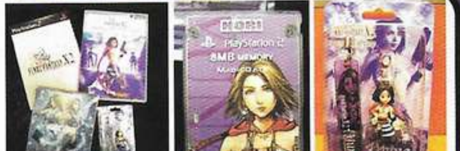
I'd heard that even before the pre-order system came to be in Japan, gamers still insisted on lining up 'till midnight of a big game launch to get their copies early. Apparently, this no longer happens. Either FFX2 is not as big a game as I thought it'd be or the Japanese have simply begun to refuse to line up unless it were for something extra-special. One factor that may play a role is that convenience stores in Japan now sell video games, something that Square itself started. Another explanation is because Square shipped an ample supply of 1.8 Million copies of the game.

I was told that the official launch, which took place at the trendy Shibuya District, was able to gather a considerable crowd that lined up for the game, but for the most part, there were no lines.

I still enjoyed witnessing all the fuss the Japanese shops made of selling the game though. I walked around Japan's "electric city" of Akihabara and was wowed at how much initiative the retailers showed in selling the game. Most of them made temporary outdoor stalls and decorated them with all sorts of FFX2 paraphernalia. At one shop they set up a whole line of flat-screen TVs running the FFX2 CG and a great number of posters, standees, merchandise, etc. Most of the cool merchandise, including Yuna's guns sold out even before noon! Even though there were no lines, sales were still brisk and the ambience; intoxicating. It was like a big pop star was coming to Japan or something. By the time I was on my way back to the hotel, I was humming the new FFX2 tune with a copy of the game (with free Yuna Keychain), music cd, a toonberry plush toy and a special FFX2 memory card in the bag.




戦う
クイックトリガー
ガンプレイ
アイテム
Dress Up
ユウナ HP 245 MP
リュック HP 287 MP
パイン HP 287 MP



Left: The FFX-2 game, special memory card (with hard case), The Koda Kumi FFX-2 Official CD (with CG-rendered Koda and Yuna), and the free Yuna strap.
Middle: The FFX-2 special memory card has the imprint on the chip board!
Right: Close-up shot of the Yuna strap. Too small for a keychain, we guess it's a strap for those funky Japanese mobile phones.

THE GAME:

The opening cinema usually sets the tone of a game, and from the J-pop* inspired opening, I'd say this could probably be the wackiest, zaniest FF to have come from the stables of Square. Think FF meets Charlie's Angels meets Totally Spies (of Cartoon Network).

Although the opening concert cinema, featuring the voice of J-pop idol Koda Kumi, may make the typical male hard-core FF gamer feel a bit queasy, it's actually quite entertaining to watch. The CG quality seems a bit of a step down from FFX though.

After we get introduced to the J-pop group YuRiPa – oh excuse me, I meant, after we get introduced to the three main characters we get a bit of a crash course of the new fight system. The Job-class system is reminiscent of FFV but definitely more refined. You are able to change a character from being a gunner, to a thief, to a warrior etc. All in glorious dress-up transformation sequences.

I'm not yet sure if the Guardian Forces like Bahamut, Shiva, etc. will be making a return, since I haven't seen much in the way of merchandise or poster appearances, but I do expect the magic battles to get more glorious even in their absence.

Also, as earlier promised by Square, the new FF game is non-linear. After the initial obligatory missions, you get to choose your next mission from a plethora of old and new locales.

Story-wise, FFX-2 is Square's first true Final Fantasy sequel. It picks up where FFX and the special DVD release left off.

SPOILER WARNING

It seems that Yuna, Rikku and new character Paine belong to a tribe of "Sphere Hunters" called the Kamome(?). Their major base of operations is their swanky hog-inspired ship, the Celsuis.

Yuna's major reason for becoming a sphere hunter is of course to find Tidus.

Tidus, who apparently ceased to exist in regular reality after the FFX game, has mysteriously turned up within the video records of a sphere. In the video, he seems to be well and living but is being held captive by some mysterious group.

One of the early missions gives us a glimpse on how some of the old characters from the previous game are doing. Wakka, that lucky dog, has now settled down with Lulu and is expecting their first child!

SPOILER END

From a technical standpoint, there have been noticeable improvements on the in-game graphics, especially with the way the faces contort and express emotion. Also if you have a Pro-Digital surround system, it'd be a good idea to hook your PS2 up since FFX-2 is completely compatible.

I salute Square for their boldness in giving this game such a refreshing approach in terms of the entertainment pop-themed story. And although things may seem wacky and idyllic, I won't be surprised if we end up in universe-shattering situations by the time we reach the end of this game.

FFX-2 didn't grab me as much as I had thought it would, (probably because it's still all in Japanese) and it's way too early to really judge it completely. But from what I've surmised, this game is like, totally spectacular! I just hope the English version comes out soon!

---

*Japanese Pop

Final Fantasy logos, characters and symbols are © and ™ Square Co. Ltd.

cosplay
lectures
art contests
anime diorama
interpretative dance
singing contests
battle of the bands
slam dunk contest
2-ball competition

Anime QUEST 2003

April 25 - 27, 2003
Megatrade Hall 2
SM Megamall

---

my Anime download zone YOUR FATE IS NOW IN YOUR HANDS

Download your fate right on your phone with our Anime horoscopes!
Find out what the stars have in store for you
on Love, Money, and Work.

Get your weekly Anime horoscopes on myAnime Download Zone!

Type ANIME SIGN <category> <your sign>

Available categories: LOVE, MONEY, WORK

Example: ANIME SIGN LOVE ARIES

Send to 2364 for Globe and Touch Mobile
4627 for Smart and Talk N Text

*Each successful download costs P15.00

Aquarius
Pisces
Aries
Leo
Virgo
Libra
Taurus
Gemini
Cancer
Scorpio
Sagittarius
Capricorn

You can also win exciting prizes by downloading the latest anime logos and picture messages on GMA's myAnime Download Zone, Mon to Fri, 4:00 to 5:30 pm, Sat at 6:00 pm and Sun at 8:00 am and 10:00 am.

GMA
www.igma.tv

Bring out the Anime in you!
www.myanime.tv

powered by: nmi

CCCOM GRAFFITI

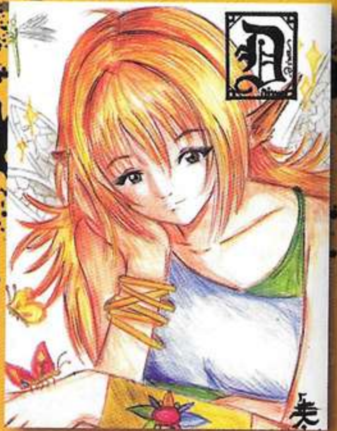
CCCOM PICKS OF THE MONTH

Fanworks are getting more and more creative! One of our readers wanted figurines, but since none were available, he made some himself! Here are the two cool figurines of I.Q. 40 and Dodon done by ***Mr. Aaron James Mongcopa.***

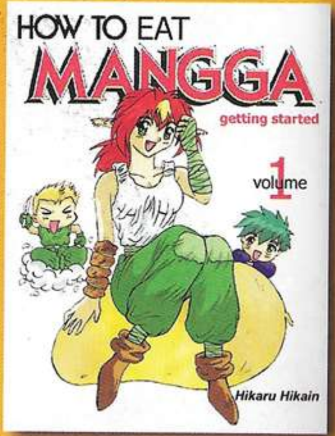
(Top) IQ40 & Dodon figurines by Aaron James Mongcopa.
(Above) Cel-shaded, animated, 3d Benjo by DK Crame.

Arguably one of the coolest fanart we've ever received. A 3D rendered Benjo cell-shaded and complete with a few seconds worth of high quality rendering! We're talking DVD quality resolution here folks! Hats off to ***DK Crame*** for a truly outstanding job!
If you want to get the full effect we suggest you browse the archives of ***www.kuborikikiam.com*** and download the clip. Better yet click on to ***http://prime.e-cognito.com*** for DK Crame's personal site for more inside info on this ultra-cool fanwork.

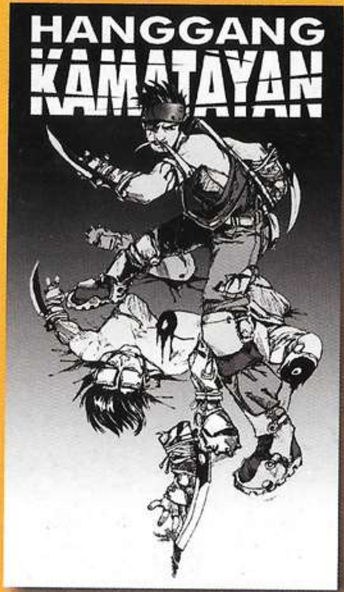
Who'd have thought that a couple of spider-eating, foul-mouthed Kikiams raised in the slums would gain such high-end following?



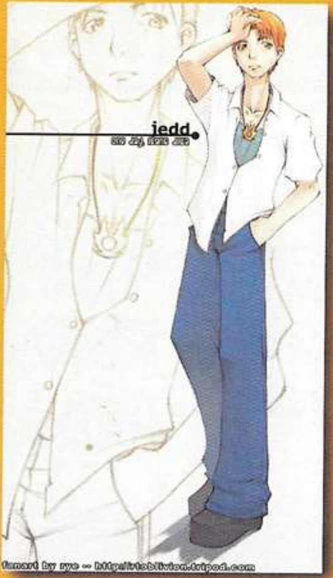
Katrina Palmares
Taytay, Rizal


HOW TO EAT
MANGGA
getting started
volume 1
Hikaru Hikain

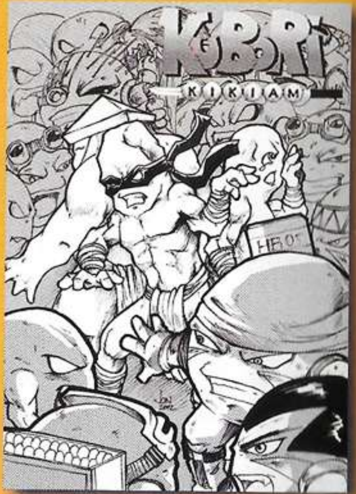
Hiead Gner, *Via Internet*


HANGGANG
KAMATAYAN

Jhomar Soriano, *Via Internet*


jedd
fanart by rye -- http://rtoblivion.tripod.com

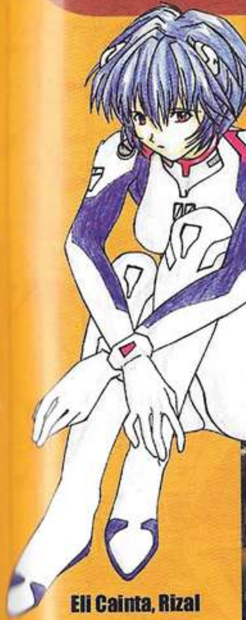
Rye, *Via Internet*


KUBORI
KIKIAM

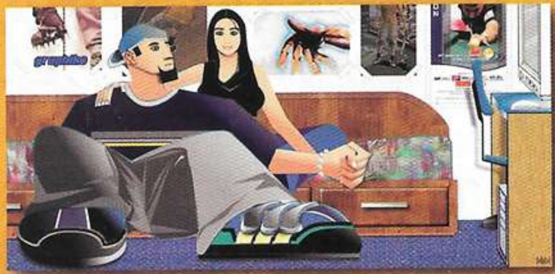
JOn, *Via Internet*

We've always believed in the talent in the Filipino artist. You prove us right each time you send us artwork. Say it proudly...

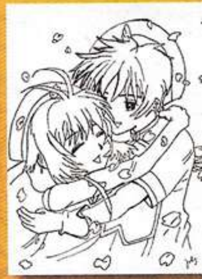
YES! DA FILIPINO KEN!!!



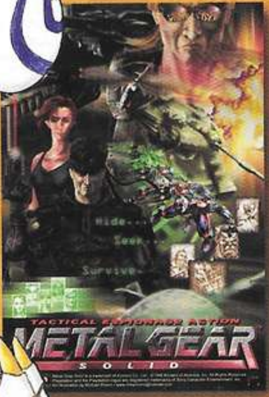
Eli Cainta, Rizal



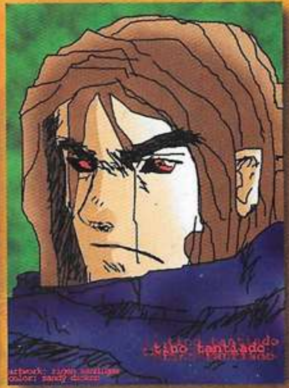
Neil Roldan



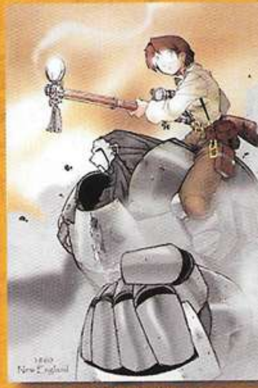
Julliene Deo Jabonill


TACTICAL ESPIONAGE ACTION
METAL GEAR
SOLID

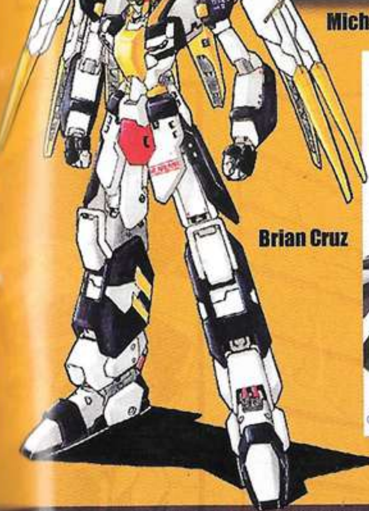
Michael Rivero


tipo tantiado

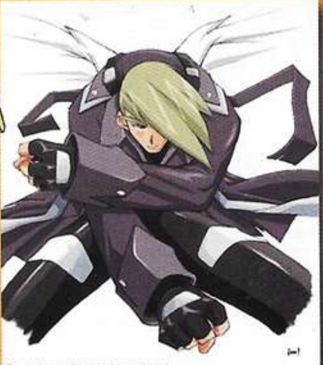
Rigen & Sandy


New England

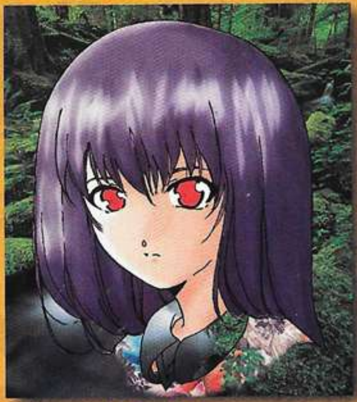
Jed dela Peña



Brian Cruz


geocities.com/felipe_cab/felipe_cab.html

Felipe Caballero Jr.



Hernan Cruz

Send your artworks to the CCCom Office or at fanart@culturecrash.com

LETTERS
to the staff

Write us at: feedback@culturecrash.com or at
J.C. Palabay Ent., Inc./ Culture Crash Comics
67 Gen. Ordoñez St. Marikina Heights,
Marikina City 1811

Saya saya talaga ng C3con! ^_^ I enjoyed it very much kahit dumating ako ng Sunday lang. I got myself a Tammy and i was able to hug the big Tammy and the "bodyguard" didn't even shoo me away! He was offering pa nga to carry it for me ehehe. Tapos sabi pa niya sa akin, "Iha bawal siya hawakan pero pwede yakapin". Sabi nga lang ng ibang friends ko masungit daw minsan yung nakabantay.

All in all, wala akong masabi! two thumbs up! I wasn't able to watch the fight scenes though... I'm just wondering if its possible for me to get some video clippings? Especially the one who won 3rd place, since I know the guy who wrestled himself! I hope that you'll do something like this again!

Ja!
PaM
Via Internet

The C3 Con in VCD??? Hmm... What do you guys think? You willing to buy the original VCDs if we release them?

Hello guys!

Kakatapos ko lang basahin ang compilation number 1 nyo. Galing! Okay sa 'kin ang paggawa n'yo ng ganon. Sana marami pang sumunod. Ilang compilations ba ang balak n'yong ilabas? sana talaga ipagpatuloy nyo kasi kawawa naman ang mga NEW readers nyo....TULAD KO.

I used to be a comic collector (X-men, Wild CATs, Spawn, etc) pero natigil kasi nagkaroon ako ng iba pang mga hilig at tsaka parang masyadong bogus na ang mga stories. I'm really looking forward for the next novels and CCcom issues. Don't stop making them. You guys are redefining Filipino comics and you're doing a hell of a good job.

Woohoo!!
Iramo

Hi to the Staff ng CC Com,

Asar! Asar! Bakit ba kasi nung Dec. 21 (C3 Con) ko lang nalaman na may comics kayo! Pilit nga lang akong isinama ng kaklase ko sa Megatrade Hall 2 kahit inaantok pa ako! (Hikab!) Grabe! Ang haaaaaba ng pila! Buti na lang at naisama n'ya ko, nakita ko ang napakadaming comics, posters, artworks, CD's etc. Nung makita ko 'yung "Culture Crash".... Nagkainteres ako dahil Pinoy ang gumawa at grabe ang pagkakagawa, astigin! D' Best talaga!

Bumalik kami ng second day par asana kumpletuhin ang komiks n'yo; sa kasamaang palad... Issue #3, 4 and 8 lang nabili ko dahil ang bilis naubos nung iba! (Sniff... Sniff...) Pwede pa ba makabili ng back issues???

Taga-Ilog, hanep ang Pasig! Pinoy na pinoy, walang katulad! Da bhoss, ang ganda ng kwento ng ODID. IQ40, ang ganda ng drawing, story pati kulay mo. J.I.O. ang hi-tech ng Solstice Butterfly. Siyanga pala, ang galing din ng Kubori! Excellent Job!

MORE POWER sa inyong lahat! Teka, bakit 'di na lang ganito? Hindi mawawala ang Solstice at 'di rin mawawala Kubori, d dagdagan na lang ang page para walang mawalang story kahit Php100 pa ang price!

One of your biggest fans,
Von Lerry Cruz
Maybunga, Pasig City

Salamat naman sa iyong pagtangkilik! Ayan natupad! Php100!!! Kaso nga lang, wala pa rin Solstice pero special issue kasi 'to na napakakakapal at glossy pages ulit kami!!! Kung nagging Maganda naman ang takbo ng mga graphic novel compilations eh baka ganun na lang gawin namin para makumplete issues mo.

Dear CC Com,

It's been quite a while since I've "planned" to write to you guys, I have 12 fan mails in my PC for you, but I thought that the good 'ol handwritten snail mail would have a different "impact".

First of all, I would like to take my hat off for the 9th issue! Yay! Keep it going people!

Kubori Kikiam is definitely cute and very original! The art is impeccable -very PINOY (Benjo + Manny + Dodon = FUNNY!) ODID, That little "dating guide" by Benjo was really cute and I can't wait for the next installment! I like Leo a lot! PASIG: I prefer the older drawing style, esp. in ish 4. The "sketchy" technique was appropriate for Mina's/ Iyannah's flashbacks but maybe not for the near ending. Pasig is actually my fav'. I LOVE the tension between Mina and Dante. Cat's Trail: Memer's art is really great. I actually try to follow his drawing guidelines as described in your HWD section. I can see a wide and vast story up ahead with a breath-taking conclusion; but don't stop yet! I'll follow the trail wherever it may lead. Damahayhay = AMUSING.

I miss Solstice Butterfly very much. I heard that Mr. Beltran got some very rude remarks about his work. I'm not sure of the story's credibility, but in my opinion, Mr. Beltran (or any artist at that matter) doesn't deserve such disrespect. Just when SB was unraveling nicely, it stops.

Overall, Culture Crash Comics is turning out quite well! BTW, Raven's Moon was just fantastic! The watercolor work was especially SOMETHING! I appreciate that CC supports our talented youngsters! How 'bout fan fiction guys? Compared to OTHER comics, OUR OWN CREATIONS (PINOY!!) IS MUCH MORE WORTH IT!!! (Hindi halata kasi mas madali magsulat ng English para sa 'kin, kasi lumaki ako sa ibang bansa... Paumanhin po!)

Thank you so much for keeping the Filipino spirit alive (err.... what's the other publication you're working on with the word "Zero" in it? I can't seem to find it anywhere!) My family and I will always "support" you guys! God Bless!

Love and Peace,

Pacita "Cielo" L. Maaliw
PUP, Commonwealth

It's quite alright Cielo, some of us here at CC find it a lot easier to write in English too! Although that doesn't mean we're not nationalistic! Fan fiction? We're not yet so sure about that for a number of reasons, but hey we're not closing the door so keep your fingers crossed!

Hi I am Isamu (true name) from Kanagawa Prefecture Japan. Actually I just moved here last June, I originally am from the Shibuya District.

I just want to congratulate all of you for a job well done! I love your mag, especially Pasig and ODID. Culture Crash Comics, I must agree is truly "The Philippine's premiere Comic Magazine" you absolutely deserve the title. I first learned about your publication way back from my stay there in the Philippines and it was my best friend Ayori who introduced it to me, and still buys it patiently for me. Thanks Ayori!

At first, I must admit that I was one of your skeptics. As an animé addict I never thought any local people could so such. But when I saw your work I instantly (and literally) fell in love with it! It even made it first on my priority luggage! I'm half-Japanese and half-Filipino, but you know, your mag became an inspiration to say I am a Filipino. Not half, but a true Filipino by heart. I brag your mag to my Japanese classmates; though they don't understand it I patiently describe and translate it to them (takes me over half a day but all worth it!)

Keep up the good work! And keep the good stuff coming! Ganbarimasu! Sayonara!

Your Fan,
ISAMU

Wow! Culture Crash in priority luggage! Hey watch out for our next issue as we have a Japan special of sorts! Culture Crash goes to Japan folks!!! Watch for it!

Dear Culture Crash Staff,

Hao! Musta na kayo? Hope okay lang kayo d'yan! Ako nga pala si Joisu, 17 yrs. old, Sacramento CA. Mga ilang months pa lang ako dito. Tanong ko lang sana kung nagbebenta kayo dito o kaya eh bentahan n'yo ko please? Tanong lang po sana reply kayo about this. Just e-mail me please!

Thanks nga pala for making this comic, kasi nakaka-inspire. Kasi gusto kong maging writer. Keep up the great job! God Bless!

Bye, bye!
Joisu
Sacramento, CA

Hey why not do it the way Isamu does? We'll see what we can do though, but we're also looking into distribution through the Fil-am networks so your situation is hopeful!

Geez! Too bad we were cramped for space! We got so many good letters! By the way, we accept fan feature submissions in English and the price of this special issue, as far we can say, will not be the regular price of Culture Crash. We'll be back to our regular price next issue!

NEXT ISSUE: CC COM IN JAPAN!!!

Your Home Companion

EPSON STYLUS™ C41SX

Superb print quality that's easy on the pocket

- **1440 DPI** - Highest resolution in its class
- **IMPRESSIVE PRINT SPEED**
  - up to 12 ppm for Black Text A4 Memo (economy mode)*
  - up to 5.4 ppm for Colored Text A4 Memo (economy mode)

Print speed varies on system configuration, software application, page complexity and print settings.
**Refer to Print Speed Info in brochures*

- **LOW RUNNING COST**
- **PARALLEL CONNECTIVITY**

1440
DPI
EPSON

EPSON PERFECTION™ 660

Simply Perfect

OPTICAL RESOLUTION
600 X 1200 dpi

COLOR DEPTH : 48-bit

INTERFACE : USB

EPSON
EPSON PERFECTION 660